Introduction to process algebra

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Actions & processes

Action is a latency for interaction

$$Act ::= a \mid \overline{a} \mid \tau$$

for $a \in L$, L denoting a set of names

Process

is a description of how the interaction capacities of a system evolve, *i.e.*, its behaviour for example.

$$E \triangleq a.b.0 + a.E$$

• analogy: regular expressions vs finite automata

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Examples

Buffers

```
1-position buffer: A(in, out) \triangleq in.\overline{out}.0
... non terminating: B(in, out) \triangleq in.\overline{out}.B
... with two output ports: C(in, o_1, o_2) \triangleq in.(\overline{o_1}.C + \overline{o_2}.C)
... non deterministic: D(in, o_1, o_2) \triangleq in.\overline{o_1}.D + in.\overline{o_2}.D
... with parameters: B(in, out) \triangleq in(x).\overline{out}\langle x \rangle.B
```

Parallel composition

n-position buffers

1-position buffer:

$$S \triangleq \text{new} \{m\} (B\langle in, m\rangle \mid B\langle m, out\rangle)$$

n-position buffer:

$$Bn \triangleq \text{new} \{ m_i | i < n \} (B\langle in, m_1 \rangle \mid B\langle m_1, m_2 \rangle \mid \cdots \mid B\langle m_{n-1}, out \rangle)$$

Parallel composition

mutual exclusion

$$Sem \triangleq get.put.Sem$$

$$P_i \triangleq \overline{get}.c_i.\overline{put}.P_i$$

$$S \triangleq \text{new} \{ get, put \} (Sem \mid (|_{i \in I} P_i))$$

A language for processes

Questions

- Which syntax to use to describe processes?
- What's the meaning of such descriptions?
- Why some of our favourite programming languages' constructions are not considered?
- ..

The set $\mathbb P$ of processes is the set of all terms generated by the following BNF:

$$E ::= A(x_1,...,x_n) \mid a.E \mid \sum_{i \in I} E_i \mid E_0 \mid E_1 \mid \text{new } K \mid E$$

for $a \in Act$ and $K \subseteq L$

Abbreviatures

$$E_0 + E_1 \stackrel{\text{abv}}{=} \sum_{i \in \{0,1\}} E_i$$

$$\mathbf{0} \stackrel{\text{abv}}{=} \sum_{i=0}^{\infty} E_i$$

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$$\mathbf{0} \stackrel{\text{abv}}{=} \sum_{i \in \mathbb{A}} E_i$$

Process declaration

$$A(\tilde{x}) \triangleq E_A$$

with $fn(E_A) \subseteq \tilde{x}$ (where fn(P) is the set of free variables of P).

• used as, e.g., $A(a,b,c) \triangleq a.b.\mathbf{0} + c.A\langle d,e,f\rangle$

Process declaration: fixed point expression

$$\underline{fix}(X = E_X)$$

- syntactic substitution over P, cf.,
 - $\{c/b\}$ a.b.0
 - (internal variables renaming) $\{x/v\}$ new $\{x\}$ v.x.**0** = new $\{x'\}$ x.x

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Sort

The sort of a process P is its interface, i.e., its iteraction possibilities

- minimal sort: $\bigcap \{K \subseteq L \mid P : K\}$
- syntactic sort, i.e., the set of free variables:

$$fn(a.P) = \{a\} \cup fn(P)$$

$$fn(\tau.P) = fn(P)$$

$$fn(\sum_{i \in I} P_i) = \bigcup_{i \in I} fn(P_i)$$

$$fn(P \mid Q) = fn(P) \cup fn(Q)$$

$$fn(new K P) = fn(P) - (K \cup \overline{K})$$

and, for each $P(\tilde{x}) \triangleq E$, $fn(E) \subseteq fn(P(\tilde{x})) = \tilde{x}$.

Sort

Warning

- new $\{a\}$ (a.b.c.0) has no transitions, so its sort is \emptyset
- however: $fn((new \{a\} a.b.c.0)) = \{b, c\}$

Two-level semantics

- arquitectural, expresses a notion of similar assembly configurations and is expressed through a structural congruence relation;
- comportamental given by transition rules which express how system's components interact

Structural congruence

 \equiv over $\mathbb P$ is given by the closure of the following conditions:

- for all $A(\tilde{x}) \triangleq E_A$, $A(\tilde{y}) \equiv \{\tilde{x}/\tilde{y}\} E_A$, (i.e., folding/unfolding preserve \equiv)
- α -conversion (*i.e.*, replacement of bounded variables).
- both | and + originate, with **0**, abelian monoids
- forall $a \notin fn(P)$ new $\{a\}$ $(P \mid Q) \equiv P \mid new \{a\}$ Q
- new $\{a\}$ $\mathbf{0} \equiv \mathbf{0}$

$$\frac{}{E \stackrel{a}{\longleftarrow} a.E}$$
 (prefix)

$$\frac{E' \stackrel{a}{\longleftarrow} \{\tilde{k}/\tilde{x}\} E_A}{E' \stackrel{a}{\longleftarrow} A(\tilde{k})} (ident) (if A(\tilde{x}) \triangleq E_A)$$

$$\frac{E' \stackrel{a}{\longleftarrow} E}{E' \stackrel{a}{\longleftarrow} E + F} (sum - I) \qquad \frac{F' \stackrel{a}{\longleftarrow} F}{F' \stackrel{a}{\longleftarrow} E + F} (sum - r)$$

$$\frac{E' \stackrel{a}{\longleftarrow} E}{E' \mid F \stackrel{a}{\longleftarrow} E \mid F} (par - I) \qquad \frac{F' \stackrel{a}{\longleftarrow} F}{E \mid F' \stackrel{a}{\longleftarrow} E \mid F} (par - r)$$

$$\frac{E' \stackrel{a}{\longleftarrow} E \qquad F' \stackrel{\overline{a}}{\longleftarrow} F}{E' \mid F' \stackrel{\overline{\tau}}{\longleftarrow} E \mid F} (react)$$

$$\frac{E' \stackrel{a}{\longleftarrow} E}{\mathsf{new} \{k\} E' \stackrel{a}{\longleftarrow} \mathsf{new} \{k\} E} (res) \quad (\text{if } a \notin \{k, \overline{k}\})$$

Compatibility

Lemma

Structural congruence preserves transitions:

if $E' \stackrel{a}{\longleftarrow} E$ and $E \equiv F$ there exists a process F' such that $F' \stackrel{a}{\longleftarrow} F$ and $E' \equiv F'$.

These rules define a LTS

$$\{ \stackrel{a}{\longleftarrow} \subseteq \mathbb{P} \times \mathbb{P} \mid a \in Act \}$$

Relation $\stackrel{a}{\longleftarrow}$ is defined inductively over process structure entailing a semantic description which is

Structural *i.e.*, each process shape (defined by the most external combinator) has a type of transitions

Modular *i.e.*, a process trasition is defined from transitions in its sup-processes

Complete i.e., all possible transitions are infered from these rules

static vs dynamic combinators

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static vs dynamic combinators

Graphical representations

Synchronization diagram

- represent interfaces of processes
- static combinators are an algebra of synchronization diagrams

Transition graph

- derivative, *n*-derivative, transition tree
- folds into a transition graph

Graphical representations

Synchronization diagram

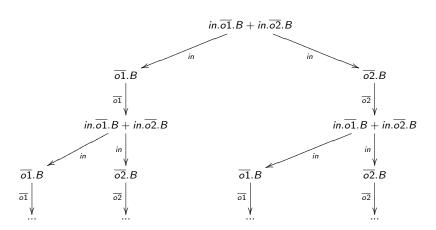
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Transition graph

- derivative, *n*-derivative, transition tree
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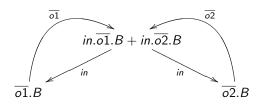
Transition tree

$$B \triangleq in.\overline{o1}.B + in.\overline{o2}.B$$



Transition graph

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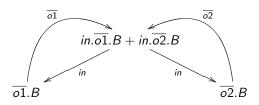


compare with $B' \triangleq in.(\overline{o1}.B' + \overline{o2}.B')$

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$$\overline{o1} \qquad in \qquad \overline{o2}.B'$$

$$\overline{o1}.B' + \overline{o2}.B'$$

Data parameters

Language $\mathbb P$ is extended to $\mathbb P_V$ over a data universe V, a set V_e of expressions over V and a evaluation $Val: V \longleftarrow V_e$

Example

$$B \triangleq in(x).B'_{x}$$
$$B'_{v} \triangleq \overline{out}\langle v \rangle.B$$

- Two prefix forms: a(x).E and $\overline{a}\langle e \rangle.E$ (actions as ports)
- Data parameters: $A_S(x_1,...,x_n) \triangleq E_A$, with $S \in V$ and each $x_i \in L$
- Conditional combinator: if b then P_1 if b then P_1 else P_2

Clearly

if b then
$$P_1$$
 else $P_2 \stackrel{\text{abv}}{=} (\text{if } b \text{ then } P_1) + (\text{if } \neg b \text{ then } P_2)$



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Data parameters

Additional semantic rules

$$\frac{1}{\{v/x\}E \overset{a(v)}{\longleftarrow} a(x).E} (prefix_i) \quad \text{for } v \in V$$

$$\frac{1}{E \overset{\overline{a}(v)}{\longleftarrow} \overline{a}\langle e \rangle.E} (prefix_o) \quad \text{for } Val(e) = v$$

$$\frac{E' \overset{a}{\longleftarrow} E_1}{E' \overset{a}{\longleftarrow} \text{ if } b \text{ then } E_1 \text{ else } E_2} (if_1) \quad \text{for } Val(b) = \text{true}$$

$$\frac{E' \overset{a}{\longleftarrow} E_2}{E' \overset{a}{\longleftarrow} \text{ if } b \text{ then } E_1 \text{ else } E_2} (if_2) \quad \text{for } Val(b) = \text{false}$$

Back to PP

Encoding in the basic language: $\mathcal{T}(\): \mathbb{P} \longleftarrow \mathbb{P}_V$

$$\mathcal{T}(a(x).E) = \sum_{v \in V} a_v.\mathcal{T}(\{v/x\}E)$$

$$\mathcal{T}(\overline{a}\langle e \rangle.E) = \overline{a}_e.\mathcal{T}(E)$$

$$\mathcal{T}(\sum_{i \in I} E_i) = \sum_{i \in I} \mathcal{T}(E_i)$$

$$\mathcal{T}(E \mid F) = \mathcal{T}(E) \mid \mathcal{T}(F)$$

$$\mathcal{T}(\text{new } K \mid E) = \text{new } \{a_v \mid a \in K, v \in V\} \mid \mathcal{T}(E)$$

and

$$\mathcal{T}(\mathsf{if}\,b\,\mathsf{then}\,E) = \begin{cases} \mathcal{T}(E) & \text{if } \mathit{Val}(b) = \mathsf{true} \\ \mathbf{0} & \text{if } \mathit{Val}(b) = \mathsf{false} \end{cases}$$

EX1: Canonical concurrent form

$$P \triangleq \text{new } K (E_1 \mid E_2 \mid ... \mid E_n)$$

The chance machine

$$\begin{split} IO &\triangleq m.\overline{bank}.(lost.\overline{loss}.IO + rel(x).\overline{win}\langle x\rangle.IO) \\ B_n &\triangleq bank.\overline{max}\langle n+1\rangle.left(x).B_x \\ Dc &\triangleq max(z).(\overline{lost}.\overline{left}\langle z\rangle.Dc + \sum_{1 \leq x \leq z} \overline{rel}\langle x\rangle.\overline{left}\langle z-x\rangle.Dc) \end{split}$$

$$M_n \triangleq \text{new} \{bank, max, left, rel\} (IO \mid B_n \mid Dc)$$

EX2: Sequential patterns

- 1. List all states (configurations of variable assignments)
- 2. Define an order to capture systems's evolution
- 3. Specify an expression in ${\mathbb P}$ to define it

A 3-bit converter

$$A \triangleq rq.B$$

 $B \triangleq out0.C + out1.\overline{odd}.A$
 $C \triangleq out0.D + out1.\overline{even}.A$
 $D \triangleq out0.\overline{zero}.A + out1.\overline{even}.A$

EX3: The alternating-bit protocol

- protocol: set of rules orchestrating interaction between two entities to achieve a common goal
- ABP: exchange data over a unreliable medium: message loss and replication

EX3: ABP sender

- · accepts message to deliver
- delivers message with bit b and sets a timer
- when a time-out in fired, re-sends b
- whenever a confirmation b is received, goes on with anew message and 1-b
- ullet ignores any confirmation with 1-b

```
Send_b \triangleq \overline{send}_b \cdot \overline{time} \cdot Sending_b
Sending_b \triangleq timeout \cdot Send_b + ack_b \cdot timeout \cdot Accept_{1-b} + ack_{1-b} \cdot Sending_b
```

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Accept_b \triangleq accept \cdot Send_b
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```

EX3: ABP receiver

- receives a message and delivers it its client
- sends confirmation with bit b and sets a timer
- when a time-out in fired, re-sends b
- whenever receives a new message with 1-b, delivers it its client, and continues with 1-b
- ignores any message with b

```
\begin{aligned} \textit{Deliver}_b &\triangleq \textit{deliver} \cdot \textit{Reply}_b \\ &\textit{Reply}_b &\triangleq \overline{\textit{reply}}_b \cdot \overline{\textit{time}} \cdot \textit{Replying}_b \\ &\textit{Replying}_b &\triangleq \textit{timeout} \cdot \textit{Reply}_b + \textit{trans}_{1-b} \cdot \textit{timeout} \cdot \textit{Deliver}_{1-b} \\ &+ \textit{trans}_b \cdot \textit{Replying}_b \end{aligned}
```

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```

EX3: ABP composing with timers

```
Timer \triangleq time \cdot \overline{timeout} \cdot Timer
```

 $Sender_b \triangleq accept.new \{time, timeout\} (Send_b \mid Timer)$

 $Receiver_b \triangleq new \{time, timeout\} (Reply_b \mid Timer)$

EX3: ABP communication medium

```
Trans_{sb} \triangleq \overline{trans}_{b} \cdot Trans_{s}
Trans_{s} \triangleq send_{b} \cdot Trans_{bs}
Trans_{tbs} \triangleq \tau \cdot Trans_{ts}
Trans_{tbs} \triangleq \tau \cdot Trans_{tbbs}
```

and

$$\begin{array}{ll} \textit{Ack}_{bs} \; \triangleq \; \overline{\textit{ack}}_{\textit{b}} \cdot \textit{Ack}_{\textit{s}} \\ \textit{Ack}_{\textit{s}} \; \triangleq \; \textit{reply}_{\textit{b}} \cdot \textit{Ack}_{\textit{sb}} \\ \textit{Ack}_{\textit{sbt}} \; \triangleq \; \tau \cdot \textit{Ack}_{\textit{st}} \\ \textit{Ack}_{\textit{sbt}} \; \triangleq \; \tau \cdot \textit{Ack}_{\textit{sbbt}} \end{array}$$

EX3: ABP - the protocol

$$AB \triangleq \text{new } K \text{ (Sender}_{1-b} \mid Trans_{\epsilon} \mid Ack_{\epsilon} \mid Receiver_b)$$

where $K = \{send_b, ack_b, reply_b, trans_b \mid b \in \{0, 1\}\}.$



Processes are 'prototypical' transition systems

... hence all definitions apply:

$E \sim F$

- Processes E, F are bisimilar if there exist a bisimulation S st $\{\langle E, F \rangle\} \in S$.
- A binary relation S in \mathbb{P} is a (strict) bisimulation iff, whenever $(E, F) \in S$ and $a \in Act$,

i)
$$E' \stackrel{a}{\longleftarrow} E \Rightarrow F' \stackrel{a}{\longleftarrow} F \land (E', F') \in S$$

ii)
$$F' \stackrel{a}{\longleftarrow} F \Rightarrow E' \stackrel{a}{\longleftarrow} E \wedge (E', F') \in S$$

I.e.,

$$\sim \ = \ \big \lfloor \ \big | \{S \subseteq \mathbb{P} \times \mathbb{P} \ | \ S \quad \text{is a (strict) bisimulation} \}$$

Processes are 'prototipycal' transition systems

Example: $S \sim M$

$$T \triangleq i.\overline{k}.T$$
 $R \triangleq k.j.R$
 $S \triangleq \text{new } \{k\} \ (T \mid R)$

$$M \triangleq i.\tau.N$$
$$N \triangleq j.i.\tau.N + i.j.\tau.N$$

through bisimulation

$$R = \{\langle S, M \rangle\}, \langle \text{new } \{k\} \ (\overline{k}.T \mid R), \tau.N \rangle, \langle \text{new } \{k\} \ (T \mid j.R), N \rangle, \langle \text{new } \{k\} \ (\overline{k}.T \mid j.R), j.\tau.N \rangle\}$$

A semaphore

n-semaphores

$$Sem_n \triangleq Sem_{n,0}$$

 $Sem_{n,0} \triangleq get.Sem_{n,1}$
 $Sem_{n,i} \triangleq get.Sem_{n,i+1} + put.Sem_{n,i-1}$
(for $0 < i < n$)
 $Sem_{n,n} \triangleq put.Sem_{n,n-1}$

 Sem_n can also be implemented by the parallel composition of n Sem_n processes:

$$Sem^n \triangleq Sem \mid Sem \mid ... \mid Sem$$

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```
Is Sem_n \sim Sem^n?

For n = 2:
 \{ \langle Sem_{2,0}, Sem \mid Sem \rangle, \langle Sem_{2,1}, Sem \mid put.Sem \rangle, \\ \langle Sem_{2,1}, put.Sem \mid Sem \rangle \langle Sem_{2,2}, put.Sem \mid put.Sem \rangle \}
```

• but can we get rid of structurally congruent pairs?

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```
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Bisimulation up to \equiv

Definition

A binary relation S in \mathbb{P} is a (strict) bisimulation up to \equiv iff, whenever $(E,F)\in S$ and $a\in Act$,

i)
$$E' \stackrel{a}{\longleftarrow} E \implies F' \stackrel{a}{\longleftarrow} F \land (E', F') \in \Xi \cdot S \cdot \Xi$$

ii)
$$F' \stackrel{a}{\longleftarrow} F \Rightarrow E' \stackrel{a}{\longleftarrow} E \land (E', F') \in \Xi \cdot S \cdot \Xi$$

Lemma

If S is a (strict) bisimulation up to \equiv , then $S \subseteq \sim$

• To prove $Sem_n \sim Sem^n$ a bisimulation will contain 2^n pairs, while a bisimulation up to \equiv only requires n+1 pairs.

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A ∼-calculus

$$E \equiv F \Rightarrow E \sim F$$

• proof idea: show that $\{(E+E,E) \mid E \in \mathbb{P}\} \cup Id_{\mathbb{P}}$ is a bisimulation

Lemma

$$\operatorname{new} K' \ (\operatorname{new} K \ E) \sim \operatorname{new} (K \cup K') \ E$$

$$\operatorname{new} K \ E \sim E \qquad \qquad \operatorname{if} \ \mathbb{L}(E) \cap (K \cup \overline{K}) = \emptyset$$

$$\operatorname{new} K \ (E \mid F) \sim \operatorname{new} K \ E \mid \operatorname{new} K \ F \qquad \qquad \operatorname{if} \ \mathbb{L}(E) \cap \overline{\mathbb{L}(F)} \cap (K \cup \overline{K}) = \emptyset$$

• proof idea: discuss whether *S* is a bisimulation:

$$S = \{ (\text{new } K \mid E, E) \mid E \in \mathbb{P} \land \mathbb{L}(E) \cap (K \cup \overline{K}) = \emptyset \}$$

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A \sim -calculus

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$$E + E \sim E$$

\sim is a congruence

congruence is the name of modularity in Mathematics

ullet process combinators preserve \sim

Lemma

$$a.E \sim a.F$$
 $E+P \sim F+P$ $E \mid P \sim F \mid P$ new $K \mid E \sim \text{new} \mid K \mid F$

ullet recursive definition preserves \sim

\sim is a congruence

congruence is the name of modularity in Mathematics

ullet process combinators preserve \sim

Lemma

$$a.E \sim a.F$$
 $E+P \sim F+P$ $E \mid P \sim F \mid P$ new $K \mid E \sim \text{new} \mid K \mid F \mid F$

recursive definition preserves ~



\sim is a congruence

ullet First \sim is extended to processes with variables:

$$E \sim F \iff \forall_{\tilde{P}} . \ \{\tilde{P}/\tilde{X}\} \ E \sim \{\tilde{P}/\tilde{X}\} \ F$$

• Then prove:

Lemma

- i) $\tilde{P} \triangleq \tilde{E} \Rightarrow \tilde{P} \sim \tilde{E}$ where \tilde{E} is a family of process expressions and \tilde{P} a family of process identifiers.
- ii) Let $\tilde{E} \sim \tilde{F}$, where \tilde{E} and \tilde{F} are families of recursive process expressions over a family of process variables \tilde{X} , and define:

$$\tilde{A} \triangleq \{\tilde{A}/\tilde{X}\}\,\tilde{E}$$
 and $\tilde{B} \triangleq \{\tilde{B}/\tilde{X}\}\,\tilde{F}$

Then

$$\tilde{A} \sim \tilde{B}$$



Every process is equivalent to the sum of its derivatives

$$E \sim \sum \{a.E' \mid E' \stackrel{a}{\longleftarrow} E\}$$

understood?

$$E \sim \sum \{a.E' \mid E' \stackrel{a}{\longleftarrow} E\}$$

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The usual definition (based on the concurrent canonical form):

$$E \sim \sum \{ f_i(a).\mathsf{new} \, K \, (\{f_1\} \, E_1 \mid \ldots \mid \{f_i\} \, E_i' \mid \ldots \mid \{f_n\} \, E_n) \mid \\ E_i' \xleftarrow{a} E_i \, \wedge \, f_i(a) \notin K \cup \overline{K} \} \\ + \\ \sum \{ \tau.\mathsf{new} \, K \, (\{f_1\} \, E_1 \mid \ldots \mid \{f_i\} \, E_i' \mid \ldots \mid \{f_j\} \, E_j' \mid \ldots \mid \{f_n\} \, E_n) \mid \\ E_i' \xleftarrow{a} E_i \, \wedge \, E_j' \xleftarrow{b} E_j \, \wedge \, f_i(a) = \overline{f_j(b)} \}$$

for $E \triangleq \text{new } K (\{f_1\} E_1 \mid ... \mid \{f_n\} E_n)$, with $n \geq 1$

Corollary (for
$$n=1$$
 and $f_1=\operatorname{id}$)

$$\operatorname{new} K (E + F) \sim \operatorname{new} K E + \operatorname{new} K F$$

$$\operatorname{new} K (a.E) \sim \begin{cases} \mathbf{0} & \text{if } a \in (K \cup \overline{K}) \\ a.(\operatorname{new} K E) & \text{otherwise} \end{cases}$$

Example

```
S \sim M
S \sim \text{new } \{k\} \ (T \mid R)
\sim i.\text{new } \{k\} \ (\overline{k}.T \mid R)
\sim i.\tau.\text{new } \{k\} \ (T \mid j.R)
\sim i.\tau.(i.\text{new } \{k\} \ (\overline{k}.T \mid j.R) + j.\text{new } \{k\} \ (T \mid R))
\sim i.\tau.(i.j.\text{new } \{k\} \ (\overline{k}.T \mid R) + j.i.\text{new } \{k\} \ (\overline{k}.T \mid R))
\sim i.\tau.(i.j.\tau.\text{new } \{k\} \ (T \mid j.R) + j.i.\tau.\text{new } \{k\} \ (T \mid j.R))
```

```
Let N' = \text{new } \{k\} (T \mid j.R).
This expands into N' \sim i.j.\tau.\text{new } \{k\} (T \mid j.R) + j.i.\tau.\text{new } \{k\} (T \mid j.R),
Therefore N' \sim N and S \sim i.\tau.N \sim M
```

• requires result on unique solutions for recursive process equations



Observable transitions

$$\stackrel{\textit{a}}{\Longleftarrow} \subseteq \ \mathbb{P} \times \mathbb{P}$$

- $L \cup \{\epsilon\}$
- A $\stackrel{\epsilon}{\longleftarrow}$ -transition corresponds to zero or more non observable transitions
- inference rules for $\stackrel{a}{\Leftarrow}$:

$$\frac{}{E \stackrel{\epsilon}{\longleftarrow} E} (O_1)$$

$$\frac{E \stackrel{\tau}{\longleftarrow} E' \quad E' \stackrel{\epsilon}{\longleftarrow} F}{E \stackrel{\epsilon}{\longleftarrow} F} (O_2)$$

$$\frac{E \stackrel{\epsilon}{\longleftarrow} E' \quad E' \stackrel{a}{\longleftarrow} F' \quad F' \stackrel{\epsilon}{\longleftarrow} F}{E \stackrel{a}{\longleftarrow} F} (O_3) \quad \text{for } a \in L$$

Example

Observational equivalence

$$T_0 \triangleq j.T_1 + i.T_2$$

$$T_1 \triangleq i.T_3$$

$$T_2 \triangleq j.T_3$$

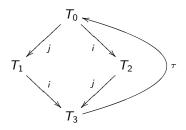
$$T_3 \triangleq \tau.T_0$$

and

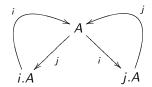
$$A \triangleq i.j.A + j.i.A$$

Example

From their graphs,



and



we conclude that $T_0 \sim A$ (why?).



Observational equivalence

$E \approx F$

- Processes E, F are observationally equivalent if there exists a weak bisimulation S st $\{\langle E, F \rangle\} \in S$.
- A binary relation S in \mathbb{P} is a weak bisimulation iff, whenever $(E, F) \in S$ and $a \in Act$,

i)
$$E' \stackrel{a}{\longleftarrow} E \Rightarrow F' \stackrel{a}{\longleftarrow} F \land (E', F') \in S$$

ii)
$$F' \stackrel{a}{\longleftarrow} F \Rightarrow E' \stackrel{a}{\longleftarrow} E \wedge (E', F') \in S$$

I.e.,

$$\approx | | | \{ S \subseteq \mathbb{P} \times \mathbb{P} \mid S \text{ is a weak bisimulation} \} |$$

Observational equivalence

Properties

- as expected: ≈ is an equivalence relation
- basic property: for any $E \in \mathbb{P}$,

$$E \approx \tau . E$$

(proof idea: $id_{\mathbb{P}} \cup \{(E, \tau.E) \mid E \in \mathbb{P}\}\$ is a weak bisimulation

• weak vs. strict:

$$\sim$$
 \subset \approx

Lemma

Let $E \approx F$. Then, for any $P \in \mathbb{P}$ and $K \subseteq L$,

$$a.E \approx a.F$$
 $E \mid P \approx F \mid P$ new $K \mid E \approx \text{new} \mid K \mid F$

hut

$$E + P \approx F + P$$

does <mark>not</mark> hold, in general.

Lemma

Let $E \approx F$. Then, for any $P \in \mathbb{P}$ and $K \subseteq L$,

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does not hold, in general.

Example (initial τ restricts options 'menu')

 $i.0 \approx \tau.i.0$

However

$$j.0 + i.0 \approx j.0 + \tau.i.0$$

Actually,





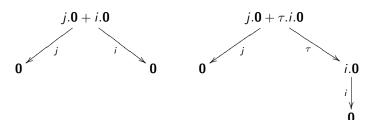
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Forcing a congruence: E = F

Solution: force any initial au to be matched by another au

Process equality

Two processes E and F are equal (or observationally congruent) iff

- i) $E \approx F$
- ii) $E' \stackrel{\tau}{\Longleftarrow} E \Rightarrow F' \stackrel{\epsilon}{\longleftarrow} F'' \stackrel{\tau}{\longleftarrow} F$ and $E' \approx F'$
- iii) $F' \stackrel{\tau}{\longleftarrow} F \Rightarrow E' \stackrel{\epsilon}{\longleftarrow} E'' \stackrel{\tau}{\longleftarrow} E$ and $E' \approx F'$
- note that $E \neq \tau.E$, but $\tau.E = \tau.\tau.E$

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Forcing a congruence: E = F

= can be regarded as a restriction of \approx to all pairs of processes which preserve it in additive contexts

Lemma

Let E and F be processes such that the union of their sorts is distinct of L.

$$E = F \Leftrightarrow \forall_{G \in \mathbb{P}} . (E + G \approx F + G)$$

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Properties of =

Lemma

$$E = F \Rightarrow \forall_{G \in \mathbb{P}} . (E + G \approx F + G)$$

Lemma

$$E = F \Leftrightarrow (E = F) \lor (E = \tau.F) \lor (\tau.E = F)$$

Properties of =

Lemma

$$\sim$$
 \subseteq $=$ \subseteq \approx

So,

the whole \sim theory remains valid

Additionally

Lemma (additional laws)

$$a. au.E = a.E$$
 $E + au.E = au.E$ $a.(E + au.F) = a.(E + au.F) + a.F$

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Solving equations

Have equations over (\mathbb{P}, \sim) or $(\mathbb{P}, =)$ (unique) solutions?

Lemma

Recursive equations $\tilde{X} = \tilde{E}(\tilde{X})$ or $\tilde{X} \sim \tilde{E}(\tilde{X})$, over \mathbb{P} , have unique solutions (up to = or \sim , respectively). Formally,

i) Let $\tilde{E} = \{E_i \mid i \in I\}$ be a family of expressions with a maximum of I free variables $(\{X_i \mid i \in I\})$ such that any variable free in E_i is weakly guarded. Then

$$\tilde{P} \sim \{\tilde{P}/\tilde{X}\}\tilde{E} \ \wedge \ \tilde{Q} \sim \{\tilde{Q}/\tilde{X}\}\tilde{E} \ \Rightarrow \ \tilde{P} \sim \tilde{Q}$$

ii) Let $\tilde{E} = \{E_i \mid i \in I\}$ be a family of expressions with a maximum of I free variables $(\{X_i \mid i \in I\})$ such that any variable free in E_i is guarded and sequential. Then

$$\tilde{P} = \{\tilde{P}/\tilde{X}\}\tilde{E} \ \land \ \tilde{Q} = \{\tilde{Q}/\tilde{X}\}\tilde{E} \ \Rightarrow \ \tilde{P} = \tilde{Q}$$

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guarded:

X occurs in a sub-expression of type a.E' for $a \in Act - \{\tau\}$

weakly guarded:

X occurs in a sub-expression of type a.E' for $a \in Act$

in both cases assures that, until a guard is reached, behaviour does not depends on the process that instantiates the variable

example: X is weakly guarded in both $\tau.X$ and $\tau.\mathbf{0} + a.X + b.a.X$ but guarded only in the second

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sequential:

X is sequential in E if every strict sub-expression in which X occurs is either a.E', for $a \in Act$, or $\Sigma \tilde{E}$.

avoids X to become guarded by a τ as a result of an interaction

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example: X is not sequential in $X = \text{new } \{a\} \ (\overline{a}.X \mid a.0)$

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example: X is not sequential in $X = \text{new } \{a\} \ (\overline{a}.X \mid a.0)$

Consider

$$Sem \triangleq get.put.Sem$$

$$P_1 \triangleq \overline{get}.c_1.\overline{put}.P_1$$

$$P_2 \triangleq \overline{get}.c_2.\overline{put}.P_2$$

$$S \triangleq new \{get, put\} (Sem \mid P_1 \mid P_2)$$

and

$$S' \triangleq \tau.c_1.S' + \tau.c_2.S'$$

to prove $S \sim S'$, show both are solutions of

$$X = \tau.c_1.X + \tau.c_2.X$$

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proof

```
S = \tau.\mathsf{new}\,K\,\left(c_1.\overline{\mathit{put}}.P_1 \mid P_2 \mid \mathit{put}.Sem\right) + \tau.\mathsf{new}\,K\,\left(P_1 \mid c_2.\overline{\mathit{put}}.P_2 \mid \mathit{put}.Sem\right) \\ = \tau.c_1.\mathsf{new}\,K\,\left(\overline{\mathit{put}}.P_1 \mid P_2 \mid \mathit{put}.Sem\right) + \tau.c_2.\mathsf{new}\,K\,\left(P_1 \mid \overline{\mathit{put}}.P_2 \mid \mathit{put}.Sem\right) \\ = \tau.c_1.\tau.\mathsf{new}\,K\,\left(P_1 \mid P_2 \mid \mathit{Sem}\right) + \tau.c_2.\tau.\mathsf{new}\,K\,\left(P_1 \mid P_2 \mid \mathit{Sem}\right) \\ = \tau.c_1.\tau.S + \tau.c_2.\tau.S \\ = \tau.c_1.S + \tau.c_2.S \\ = \{S/X\}E
```

for S' is immediate

Consider,

$$B \triangleq in.B_1$$
 $B' \triangleq \text{new } m (C_1 \mid C_2)$
 $B_1 \triangleq in.B_2 + \overline{out}.B$ $C_1 \triangleq in.\overline{m}.C_1$
 $C_2 \triangleq m.\overline{out}.C_2$

B' is a solution of

$$X = E(X, Y, Z) = in.Y$$

 $Y = E_1(X, Y, Z) = in.Z + \overline{out}.X$
 $Z = E_3(X, Y, Z) = \overline{out}.Y$

through $\sigma = \{B/X, B_1/Y, B_2/Z\}$

To prove B = B'

$$B' = \text{new } m (C_1 \mid C_2)$$

$$= in.\text{new } m (\overline{m}.C_1 \mid C_2)$$

$$= in.\tau.\text{new } m (C_1 \mid \overline{out}.C_2)$$

$$= in.\text{new } m (C_1 \mid \overline{out}.C_2)$$

Let $S_1 = \text{new } m (C_1 \mid \overline{out}.C_2)$ to proceed:

$$S_1 = \text{new } m (C_1 \mid \overline{out}.C_2)$$

= $in.\text{new } m (\overline{m}.C_1 \mid \overline{out}.C_2) + \overline{out}.\text{new } m (C_1 \mid C_2)$
= $in.\text{new } m (\overline{m}.C_1 \mid \overline{out}.C_2) + \overline{out}.B'$

Finally, let,
$$S_2 = \text{new } m \ (\overline{m}.C_1 \mid \overline{out}.C_2)$$
. Then,
$$S_2 = \text{new } m \ (\overline{m}.C_1 \mid \overline{out}.C_2)$$
$$= \overline{out}.\text{new } m \ (\overline{m}.C_1 \mid C_2)$$
$$= \overline{out}.\tau.\text{new } m \ (C_1 \mid \overline{out}.C_2)$$
$$= \overline{out}.\tau.S_1$$
$$= \overline{out}.S_1$$

Note the same problem can be solved with a system of 2 equations:

$$X = E(X, Y) = in.Y$$

 $Y = E'(X, Y) = in.\overline{out}.Y + \overline{out}.in.Y$

Clearly, by substitution,

$$B = in.B_1$$

 $B_1 = in.\overline{out}.B_1 + \overline{out}.in.B_1$

On the other hand, it's already proved that $B' = ... = in.S_1$. so,

$$S_{1} = \text{new } m \left(C_{1} \mid \overline{out}.C_{2} \right)$$

$$= in.\text{new } m \left(\overline{m}.C_{1} \mid \overline{out}.C_{2} \right) + \overline{out}.B'$$

$$= in.\overline{out}.\text{new } m \left(\overline{m}.C_{1} \mid C_{2} \right) + \overline{out}.B'$$

$$= in.\overline{out}.\tau.\text{new } m \left(C_{1} \mid \overline{out}.C_{2} \right) + \overline{out}.B'$$

$$= in.\overline{out}.S_{1} + \overline{out}.B'$$

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$$= in.\overline{out}.S_{1} + \overline{out}.in.S_{1}$$

Hence, $B' = \{B'/X, S_1/Y\}E$ and $S_1 = \{B'/X, S_1/Y\}E'$