

# **Exercises 3 : Interaction and Concurrency**

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# Exercise I.1

Let  $A(a) \triangleq a.A$  and  $B(b) \triangleq \overline{b}.B$ . Compute the first derivatives of the following processes:

1. A + B2.  $A + B\langle a \rangle$ 3.  $A \mid B$ 4.  $A \mid B\langle a \rangle$ 5.  $\{a/b\} (A \mid B)$ 6. new  $\{a\} (A \mid B\langle a \rangle)$ 

#### Exercise I.2

Let  $A(a, b, c, d) \triangleq \overline{a}.b.A + \overline{c}.d.A$ . Draw the transition graphs of the following processes

A
new {a} A

### Exercise I.3

Consider the following description of a two-position *buffer* with acknowledgements. Note the process is built from copies of a 1-position *buffer* also with acknowledgements: it acknowledges in  $\overline{r}$  the reception of a message and waits in t the confirmation that a message sent was arrived to its destination.

$$\begin{split} Bs \triangleq = \mathsf{new} \left\{ mo, mi \right\} \left( B(in, mo, mi, r) \mid B(mo, out, t, mi) \right) \\ B(in, out, t, r) \triangleq in.\overline{out}.t.\overline{r}.B \end{split}$$

- 1. Draw the synchronisation graph of *Bs*.
- 2. Check whether the behaviour of Bs is the intended one (drawing, for this purpose, the corresponding transition graph)
- 3. Find a solution to the problem detected (if any) and draw the corresponding transition graph.
- 4. Explain how the specification given (or your new solution) can be adapted to describe *buffers* with an arbitrary, but fixed number of positions.

#### Exercise I.4

Consider the following description of a 1-position bidirectional buffer, *i.e.*, able to transmit and receive messages in any direction.

 $BT(in_1, in_2, out_1, out_2) \triangleq in_1(x).\overline{out_1}\langle x \rangle.BT + in_2(x).\overline{out_2}\langle x \rangle.BT$ 

- 1. Specify a 2-position bidirectional buffer by parallel composition of two instances of process BT.
- 2. Draw its synchronisation diagram and the transition graph.

# Exercise I.5

Consider the following specification of a control system for a crossing between a road and a railway. Events *car* and *train* modelled, respectively, a car or a train approaching the cross. Actions *up* e *dw* stand for the opening and closing of the protection bar to prevent cars to cross. Similarly, *green* and *red* model the semaphore for trains. Finally, events *ccross* and *tcross* come from sensors which register the actual cross of a car or a train, respectivelyy.

 $\begin{aligned} Road &\triangleq car.up.\overline{ccross.dw}.Road\\ Rail &\triangleq train.green.\overline{tcross.red}.Rail\\ Signal &\triangleq \overline{green}.red.Signal + \overline{up}.dw.Signal \end{aligned}$ 

 $C \triangleq \text{new} \{green, red, up, dw\} (Road | Rail | Signal)$ 

- 1. Explain the behaviour of this process and sketch its synchronisation diagram.
- 2. Compute the transition graph corresponding to process C

#### Exercise I.6

An *n*-trigger, for n > 1, is used in electronic voting to detect that a fixed number of votes have been received along its n input ports, numbered from  $a_1$  to  $a_n$ . As soon votes have been received in half of the input ports a signal is sent through its output port  $\overline{s}$  and the process terminates. Each port  $a_i$  receives only a single input. Inputs, however, may arrive in any order to the different ports.

- 1. Specify a 3-trigger.
- 2. Specify a *n*-trigger, for *n* arbitrary.

# Exercise I.7

Draw the transition graph of  $T \triangleq a.(b.\mathbf{0} \mid T)$ ?