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#### SPECIFICATION AND MODELING

LTL MODEL CHECKING

Universidade do Minho & INESC TEC

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LINEAR TEMPORAL LOGIC

#### **SYNTAX**

$$\begin{array}{cccc} \vdots & p \\ | & \top \\ | & \bot \\ | & \neg \phi \\ | & \phi_1 \land \phi_2 \\ | & \phi_1 \lor \phi_2 \\ | & \phi_1 \to \phi_2 \\ | & \phi_2 \to \phi_2 \\ |$$

φ

### SEMANTICS

- Defined over a model (transition system) M
- For non first-order LTL, M is just a Kripke structure (S, I, R, L)
  - S is a finite set of states
  - $I \subseteq S$  is the set of initial states
  - $R \subseteq S \times S$  is a total transition relation
  - ►  $L: S \rightarrow 2^A$  is a function that labels each state with the set of atomic propositions valid in that state (draw from domain A)
- A formula is valid iff it holds in all paths of M

$$M \models \phi$$
 iff  $\forall \pi \in M \cdot \pi \models \phi$ 

**MODEL CHECKING** 

### A LANGUAGE THEORETIC APPROACH TO LTL MODEL CHECKING

• Considering the set of states *S* as an *alphabet*  $\Sigma$ , the language of *M*, denoted  $\mathcal{L}(M)$ , is the set of all paths of *M* 

$$\mathcal{L}(\mathsf{M}) = \{ \pi \mid \pi \in \mathsf{M} \}$$

• The language of a LTL formula  $\phi$ , denoted  $\mathcal{L}(\phi)$ , is the set of all paths that satisfy  $\phi$ 

$$\mathcal{L}(\boldsymbol{\phi}) = \{ \boldsymbol{\pi} \mid \boldsymbol{\pi} \models \boldsymbol{\phi} \}$$

• A formula is valid in a model iff the language of the model is contained in the language of the formula

$$M \models \phi$$
 iff  $\mathcal{L}(M) \subseteq \mathcal{L}(\phi)$ 

Alternatively we have

$$\mathsf{M} \models \phi \quad \text{iff} \quad \mathcal{L}(\mathsf{M}) \cap \mathcal{L}(\neg \phi) = \emptyset$$

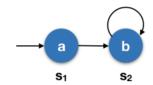
# вüchi automata

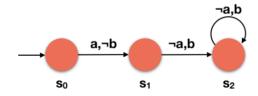
- In general, the language  $\mathcal{L}(oldsymbol{\phi})$  cannot be captured by a transition system
  - We need the related concept of Büchi automaton
- A Non-deterministic Büchi automaton (NBA) is a tuple  $(S, \Sigma, R, I, F)$  where
  - S is a set of states
  - Σ is a alphabet
  - $R \subseteq S \times \Sigma \times S$  is a transition relation
  - $I \subseteq S$  is a set of initial states
  - $F \subseteq S$  is a set of accepting (or final) states
- A valid path in a NBA must visit an accepting state infinitely often
- The language of an NBA is the set of all valid paths

## FROM KRIPKE STRUCTURES TO BÜCHI AUTOMATA

- Given a Kripke structure M it is possible to construct a NBA  $\mathcal{A}_M$  such that  $\mathcal{L}(\mathcal{A}_M) = \mathcal{L}(M)$ 
  - Using as alphabet conjunctions of atomic propositions  $\Sigma = 2^{4}$
  - Adding a new separate initial state
  - A transition is possible iff transition label matches the next state label
  - All states are accepting

#### EXAMPLE



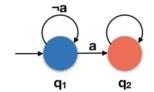


### FROM LTL FORMULAS TO BÜCHI AUTOMATA

- Given a LTL formula in negation normal form it is possible to construct a NBA  $\mathcal{A}_{\phi}$  such that  $\mathcal{L}(\mathcal{A}_{\phi}) = \mathcal{L}(\phi)$ 
  - Using as alphabet conjunctions of atomic propositions  $\Sigma = 2^A$

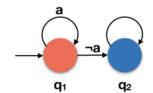


### Fα



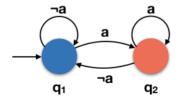


## Gа





## GFa



#### CHECKING EMPTINESS OF LANGUAGE INTERSECTION

 Checking the emptiness of language intersection can be reduced to checking the emptiness of the product automaton

$$M \models \phi \quad \text{iff} \quad \mathcal{L}(M) \cap \mathcal{L}(\neg \phi) = \emptyset \quad \text{iff} \quad \mathcal{L}(\mathcal{A}_M \otimes \mathcal{A}_{\neg \phi}) = \emptyset$$

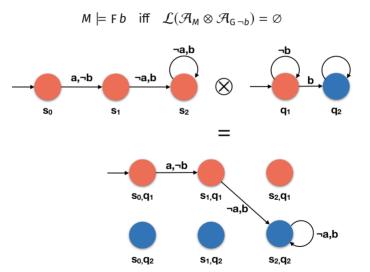
• Since all states of  $\mathcal{A}_M$  are accepting, the product of  $\mathcal{A}_M = (S_M, \Sigma, R_M, I_M, S_M)$  and  $\mathcal{A}_{\neg \phi} = (S_{\neg \phi}, \Sigma, R_{\neg \phi}, I_{\neg \phi}, F_{\neg \phi})$  can be computed as follows

$$\mathcal{A}_{M} \otimes \mathcal{A}_{\neg \phi} = (S_{M} \times S_{\neg \phi}, \Sigma, R, I_{M} \times I_{\neg \phi}, S_{M} \times F_{\neg \phi})$$

where

$$((\mathbf{s}, q), \mathbf{a}, (\mathbf{s}', q')) \in \mathsf{R} \quad \text{iff} \quad (\mathbf{s}, \mathbf{a}, \mathbf{s}') \in \mathsf{R}_{\mathsf{M}} \land (q, \mathbf{a}, q') \in \mathsf{R}_{\neg \phi}$$

#### **EXAMPLE**



# CHECKING (NON) EMPTINESS OF AUTOMATON

- 1. Compute the Strongly Connected Components (SCCs) and check if a SCC containing an accepting state is reachable from the initial state
  - Requires storing the entire automaton in memory
- 2. Determine reachable states using Depth-First Search (DFS) and if an accepting state is reachable run a nested DFS to determine if it there is a cycle
  - Better for on-the-fly model checking
- 3. Use a (fair) CTL model checking procedure to check if EG  $\top$  is valid assuming the system is fair to the accepting states
  - Enables symbolic model checking for LTL