

# Model Checking

Alcino Cunha

October 18, 2017

# Kripke Structures

## Definition

Let  $A$  be a set of atomic propositions. A *Kripke structure* is a tuple:

$$(S, I, R, L)$$

where

- $S$  is a finite set of states.
- $I \subseteq S$  is the set of initial states.
- $R \subseteq S \times S$  is a total transition relation:

$$\forall s \in S \cdot s.R \neq \emptyset, \text{ where } s.R = \{s' \mid (s, s') \in R\}$$

- $L : S \rightarrow 2^A$  is a function that labels each state with the set of atomic propositions true in that state.

# Kripke Structures

- A path in a structure  $M = (S, I, R, L)$  is an infinite sequence of states  $\pi = s_0s_1s_2 \dots$ , such that  $\forall i \geq 0 \cdot (s_i, s_{i+1}) \in R$ .
- Given a path  $\pi$  its  $i$ -th state will be denoted by  $\pi_i$ .
- The suffix of  $\pi$  starting at its  $i$ -th state will be denoted by  $\pi^i$ .
- Abusing the notation, we will usually denote the set of paths in  $M$  by  $M$ .

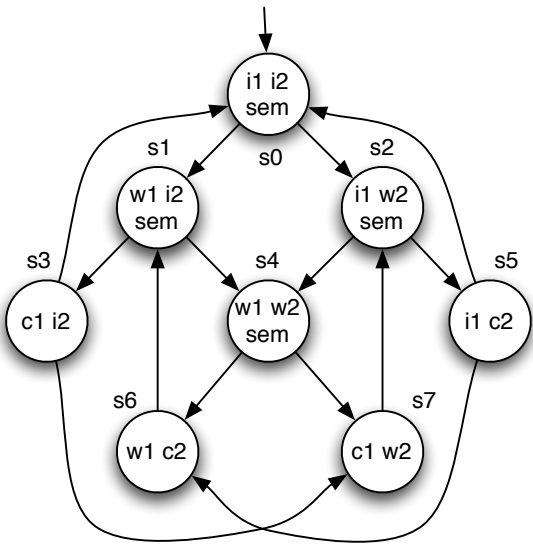
# Mutual exclusion with a semaphore

```
while true:  
  i1 : // iddle  
  w1 : request sem  
  c1 : // critical section  
      release sem
```

```
||
```

```
while true:  
  i2 : // iddle  
  w2 : request sem  
  c2 : // critical section  
      release sem
```

# Mutual exclusion with a semaphore



# Introduction

- Properties of reactive systems usually fall under two categories:

**Safety** A safety property states that “bad things” do not happen.

**Liveness** A liveness property states that “good things” do happen (eventually).

- Most safety properties can be easily stated directly on Kripke structures. For example, mutual exclusion:

$$\{c_1, c_2\} \notin s_0.R^*$$

- But how to express safety properties like “an agent cannot be in its critical section without requesting it before”?

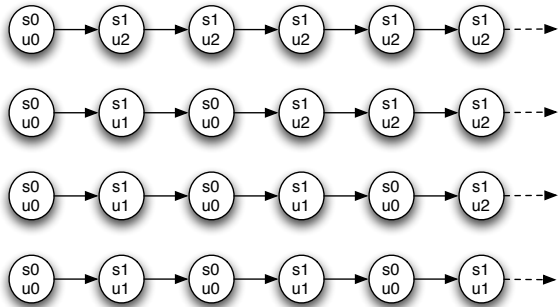
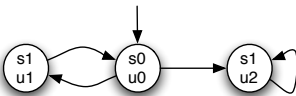


# Models of Time

- There are two basic models of time in temporal logic:
  - Linear Time** The behavior of the system is the set of all infinite paths starting in initial states.
  - Branching Time** The behavior of the system is the set of all infinite computation trees unrolled from initial states.
- Both can be determined from a Kripke structure.

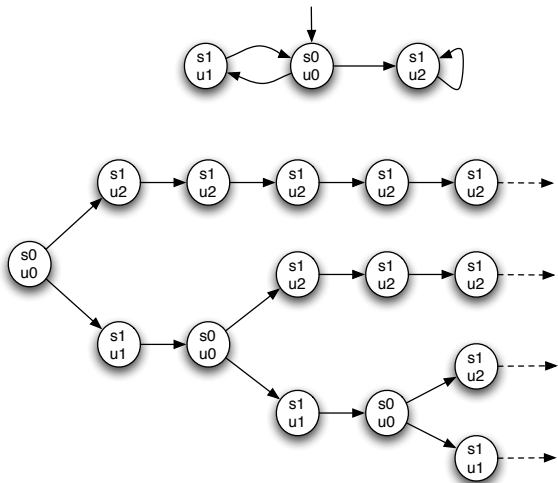


# Linear Time



■ ■ ■

# Branching Time



## CTL

- *Computation Tree Logic (CTL)* is a branching time temporal logic.
- Besides classical operators, CTL has:
  - Path quantifiers** Used to describe the branching structure in the computation tree.
  - Temporal operators** Used to describe properties of a path through the tree.
- There are two type of formulas in CTL:
  - State formulas** Which are true in a specific state.
  - Path formulas** Which are true along a specific path.

# Path Quantifiers and Temporal Operators

- Path quantifiers:

$A f$   $f$  holds for all computation paths.

$E f$   $f$  holds for some computation path.

- Temporal operators:

$X f$   $f$  holds in the next state.

$F f$  Eventually (or in the future)  $f$  holds.

$G f$   $f$  always (or globally) holds.

$f U g$   $g$  eventually holds and until then  $f$  always holds.

$g R f$   $f$  holds up to a state where  $g$  holds, although  $g$  is not required to hold eventually.

- Temporal operators  $X$ ,  $F$ , and  $G$  are sometimes denoted using  $\bigcirc$ ,  $\diamond$ , and  $\square$ , respectively.

# CTL Syntax

- Let  $A$  be the set of atomic propositions. State formulas are built from the following rules:
  - If  $p \in A$ , then  $p$  is a state formula.
  - If  $f$  and  $g$  are state formulas, then  $\neg f$ ,  $f \vee g$ ,  $f \wedge g$ , and  $f \supset g$  are state formulas.
  - If  $f$  is a path formula, then  $E f$ , and  $A f$  are state formulas.
- The syntax of path formulas is given by the following rule:
  - If  $f$  and  $g$  are state formulas, then  $X f$ ,  $F f$ ,  $G f$ ,  $f U g$ , and  $g R f$  are path formulas.

# CTL Semantics

- We will define the semantics of CTL with respect to a Kripke structure  $M = (S, I, R, L)$ .
- Given a state formula  $f$  we will denote the fact the  $f$  holds in  $M$  by  $M \models f$ .
- $M \models f$  if and only if for all initial state  $s \in I$  we have  $M, s \models f$  (see next slide).

# Semantics of CTL State Formulas

- If  $f$  is a state formula,  $M, s \models f$  means that  $f$  holds at state  $s$  in  $M$ . The relation  $\models$  is defined inductively as follows ( $p$  is an atomic proposition,  $f$  and  $g$  are state formulas, and  $h$  is a path formula):

$$\begin{aligned}
 M, s \models p & \Leftrightarrow p \in L(s) \\
 M, s \models \neg f & \Leftrightarrow M, s \not\models f \\
 M, s \models f \vee g & \Leftrightarrow M, s \models f \vee M, s \models g \\
 M, s \models f \wedge g & \Leftrightarrow M, s \models f \wedge M, s \models g \\
 M, s \models f \supset g & \Leftrightarrow M, s \not\models f \vee M, s \models g \\
 M, s \models \mathbf{A} h & \Leftrightarrow \forall \pi \in M, \pi_0 = s \cdot M, \pi \models h \\
 M, s \models \mathbf{E} h & \Leftrightarrow \exists \pi \in M, \pi_0 = s \cdot M, \pi \models h
 \end{aligned}$$

# Semantics of CTL Path Formulas

- If  $f$  is a path formula,  $M, \pi \models f$  means that  $f$  holds along path  $\pi$  in  $M$ . The relation  $\models$  is defined inductively as follows ( $f$  and  $g$  are state formulas):

$$M, \pi \models X f \quad \Leftrightarrow \quad M, \pi_1 \models f$$

$$M, \pi \models F f \quad \Leftrightarrow \quad \exists i \geq 0 \cdot M, \pi_i \models f$$

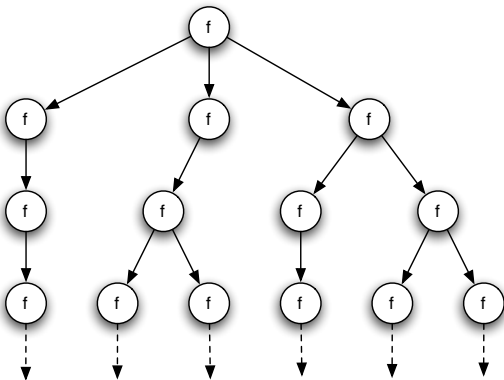
$$M, \pi \models G f \quad \Leftrightarrow \quad \forall i \geq 0 \cdot M, \pi_i \models f$$

$$M, \pi \models f U g \quad \Leftrightarrow \quad \exists i \geq 0 \cdot M, \pi_i \models g \wedge \forall 0 \leq j < i \cdot M, \pi_j \models f$$

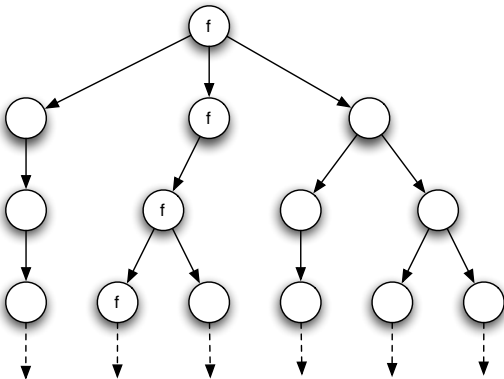
$$M, \pi \models g R f \quad \Leftrightarrow \quad \forall i \geq 0 \cdot M, \pi_i \models f \vee \exists 0 \leq j < i \cdot M, \pi_j \models g$$



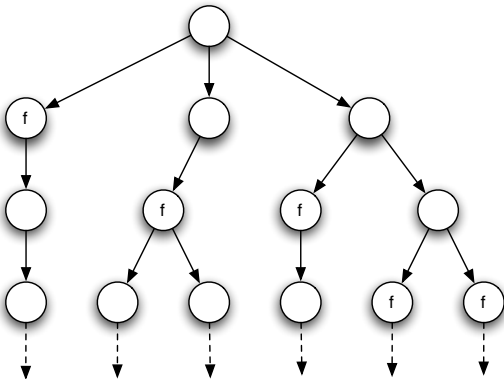
# Basic CTL operators: $AG f$



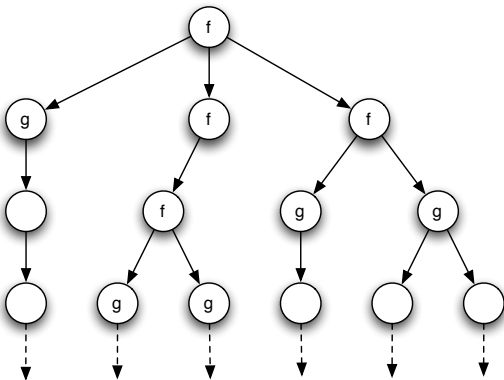
# Basic CTL operators: EG f



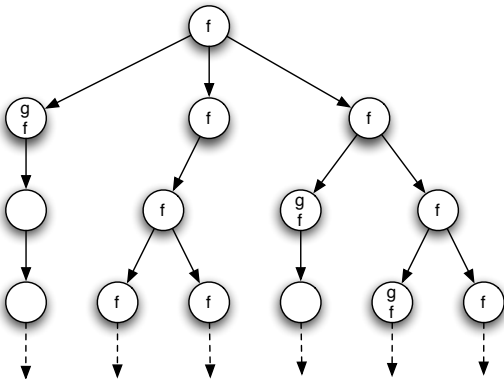
# Basic CTL operators: $AF f$



# Basic CTL operators: $f$ AU $g$



# Basic CTL operators: $g$ AR $f$



# Minimal Set of CTL Operators

- All CTL formulas can be expressed using five operators:  $\neg$ ,  $\vee$ , EX, EU e EG.

$$f \wedge g \equiv \neg(\neg f \vee \neg g)$$

$$f \supset g \equiv \neg f \vee g$$

$$AX f \equiv \neg EX \neg f$$

$$EF f \equiv true EU f$$

$$AG f \equiv \neg EF \neg f$$

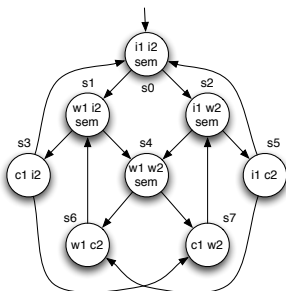
$$AF f \equiv \neg EG \neg f$$

$$f AR g \equiv \neg(\neg f EU \neg g)$$

$$f ER g \equiv EG g \vee g EU (f \wedge g)$$

$$f AU g \equiv \neg(\neg f ER \neg g)$$

# Examples of CTL formulas



- Mutual exclusion:  $AG \neg(c_1 \wedge c_2)$
- Evolution:  $AG(w_1 \supset AF c_1) \wedge AG(w_2 \supset AF c_2)$
- Reversibility:  $AG EF(i_1 \wedge i_2 \wedge sem \wedge \neg w_1 \wedge \dots)$
- No takeover:  $AG((w_1 \wedge i_2) \supset (c_1 AR \neg c_2)) \wedge \dots$

# LTL Syntax

- Unlike CTL, the *Linear Temporal Logic* LTL has no path quantifiers and all formulas are path formulas.
- Let  $A$  be the set of atomic propositions. The syntax of path formulas is given by the following rules:
  - If  $p \in A$ , then  $p$  is a path formula.
  - If  $f$  and  $g$  are path formulas, then  $\neg f$ ,  $f \vee g$ ,  $f \wedge g$ , and  $f \supset g$ ,  $Xf$ ,  $Ff$ ,  $Gf$ ,  $f U g$ , and  $g R f$  are path formulas.



# LTL Semantics

- We will define the semantics of LTL with respect to a Kripke structure  $M = (S, I, R, L)$ .
- Given a path formula  $f$  we will denote the fact the  $f$  holds in  $M$  by  $M \models f$ .
- $M \models f$  if and only if for all paths  $\pi \in M$  such that  $\pi_0 \in I$  we have  $M, \pi \models f$  (see next slide).

# Semantics of LTL Path Formulas

- If  $f$  is a path formula,  $M, \pi \models f$  means that  $f$  holds along path  $\pi$  in  $M$ . The relation  $\models$  is defined inductively as follows ( $p$  is an atomic proposition and  $f$  and  $g$  are path formulas):

$$M, \pi \models p \quad \Leftrightarrow \quad p \in L(\pi_0)$$

$$M, \pi \models \neg f \quad \Leftrightarrow \quad M, \pi \not\models f$$

$$M, \pi \models f \vee g \quad \Leftrightarrow \quad M, \pi \models f \vee M, \pi \models g$$

$$M, \pi \models f \wedge g \quad \Leftrightarrow \quad M, \pi \models f \wedge M, \pi \models g$$

$$M, \pi \models f \supset g \quad \Leftrightarrow \quad M, \pi \not\models f \vee M, \pi \models g$$

$$M, \pi \models \text{X}f \quad \Leftrightarrow \quad M, \pi^1 \models f$$

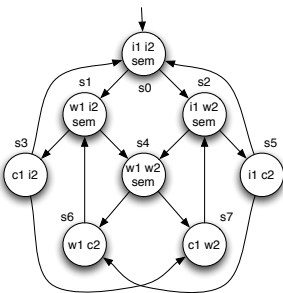
$$M, \pi \models \text{F}f \quad \Leftrightarrow \quad \exists i \geq 0 \cdot M, \pi^i \models f$$

$$M, \pi \models \text{G}f \quad \Leftrightarrow \quad \forall i \geq 0 \cdot M, \pi^i \models f$$

$$M, \pi \models f \text{ U } g \quad \Leftrightarrow \quad \exists i \geq 0 \cdot M, \pi^i \models g \wedge \forall 0 \leq j < i \cdot M, \pi^j \models f$$

$$M, \pi \models g \text{ R } f \quad \Leftrightarrow \quad \forall i \geq 0 \cdot M, \pi^i \models f \vee \exists 0 \leq j < i \cdot M, \pi^j \models g$$

# Examples of LTL formulas



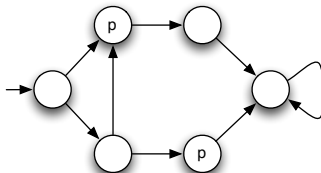
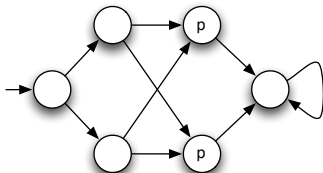
- Mutual exclusion:  $G \neg(c_1 \wedge c_2)$
- Evolution:  $G(w_1 \supset F c_1) \wedge G(w_2 \supset F c_2)$
- No takeover:  $G((w_1 \wedge i_2) \supset (c_1 R \neg c_2)) \wedge \dots$

# LTL vs CTL

- Most properties can be expressed both in LTL and CTL, but the expressive power of both logics is incomparable.
- For example, reversibility cannot be expressed in LTL:

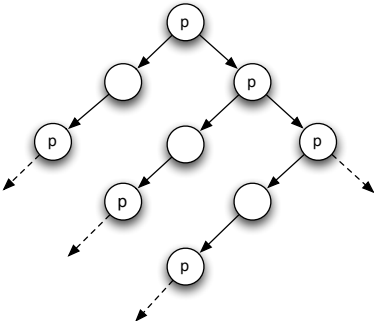
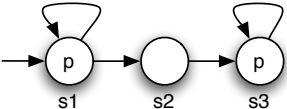
*AGEF init*

- LTL formulas are also not equivalent to the CTL formulas obtained by preceding each temporal operator by A. For example,  $AF AX p$  and  $FX p$  have different semantics.



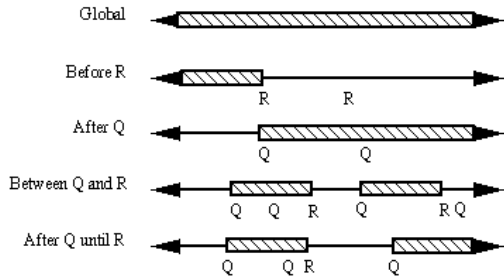
# LTL vs CTL

- Although a computation tree is more expressive than a set of computations, there are properties that can only be expressed in LTL.
- For example,  $FG p$  cannot be expressed in CTL. Namely, its not equivalent to  $AF AG p$ .



# Spec Patterns

<http://patterns.projects.cs.ksu.edu>



# Model Checking

- We will focus on model checking techniques for CTL.
- Given a Kripke structure  $M = (S, I, R, L)$  and a CTL formula  $f$ , the goal of model checking is to find the set of all states in  $M$  that satisfy  $f$ :

$$[[f]]_M \equiv \{s \in S \mid M, s \models f\}$$

- Formula  $f$  holds in a model  $M$  iff it holds in its initial states:

$$M \models f \Leftrightarrow I \subseteq [[f]]_M$$

- Two different approaches to model checking:
  - **Explicit** Based on an explicit enumeration and traversal of the Kripke structure.
  - **Symbolic** When the Kripke structure is implicitly modeled by propositional formulas.

# Explicit Model Checking

- It suffices to handle six cases: atomic propositions and operators  $\neg$ ,  $\vee$ , EX, EG, and EU.
- Given a Kripke structure  $M = (S, I, R, L)$ , an atomic proposition  $p$ , and state formulas  $f$  and  $g$  we have:

$$\llbracket p \rrbracket_M = L^{-1}(p) = \{s \in S \mid p \in L(s)\}$$

$$\llbracket \neg f \rrbracket_M = S - \llbracket f \rrbracket_M$$

$$\llbracket f \vee g \rrbracket_M = \llbracket f \rrbracket_M \cup \llbracket g \rrbracket_M$$

- The states that satisfy EX  $f$  are the predecessors of states that satisfy  $f$ :

$$\llbracket \text{EX } f \rrbracket_M = R.\llbracket f \rrbracket_M = \{s \in S \mid \exists t \in \llbracket f \rrbracket_M \cdot (s, t) \in R\}$$



# Explicit Model Checking EU

- To compute  $\llbracket f \text{ EU } g \rrbracket$  we start from set  $\llbracket g \rrbracket$  and successively add predecessors that satisfy  $f$ :

```
checkEU ( $\llbracket f \rrbracket, \llbracket g \rrbracket$ )  $\equiv$   
   $T \leftarrow \llbracket g \rrbracket;$   
   $\llbracket f \text{ EU } g \rrbracket \leftarrow \llbracket g \rrbracket;$   
  while  $T \neq \emptyset$   
    choose  $s \in T;$   
     $T \leftarrow T - \{s\};$   
    for  $t \in R.s$   
      if  $t \notin \llbracket f \text{ EU } g \rrbracket \wedge t \in \llbracket f \rrbracket$   
         $\llbracket f \text{ EU } g \rrbracket \leftarrow \llbracket f \text{ EU } g \rrbracket \cup \{t\};$   
         $T \leftarrow T \cup \{t\};$   
  return  $\llbracket f \text{ EU } g \rrbracket;$ 
```

# Explicit Model Checking EG

- Given a Kripke structure  $M = (S, I, R, L)$ , to model check EG  $f$  it suffices to restrict  $M$  to the states that satisfy  $f$ :

$$M_f = (\llbracket f \rrbracket, I \cap \llbracket f \rrbracket, R \cap (\llbracket f \rrbracket \times \llbracket f \rrbracket), L \cap (\llbracket f \rrbracket \times \llbracket f \rrbracket))$$

## Lemma

$M, s \models \text{EG } f$  iff  $s \in \llbracket f \rrbracket$  and there exists a path in  $M_f$  from  $s$  to some node  $t$  in a *nontrivial strongly connected component* of  $M_f$ .

- A SCC (*strongly connected component*)  $C$  is a maximal subgraph where every node is reachable from every other node along a directed path entirely contained in  $C$ .
- $C$  is also *nontrivial* iff it has more than one node or it contains one node with a self-loop.

# Explicit Model Checking EG

- To compute  $\llbracket EG f \rrbracket$  we first compute all states belonging to nontrivial SCCs of  $M_f$  with function **scc** and successively add all predecessors in  $\llbracket f \rrbracket$ .
- **scc**( $M_f$ ) can be computed efficiently with Tarjan's algorithm.

```
checkG ( $\llbracket f \rrbracket$ )  $\equiv$   
   $T \leftarrow \cup \{C \mid C \in \mathbf{scc}(M_f) \wedge \neg \mathbf{trivial}(C)\};$   
   $\llbracket EG f \rrbracket \leftarrow T;$   
  while  $T \neq \emptyset$   
    choose  $s \in T;$   
     $T \leftarrow T - \{s\};$   
    for  $t \in R_f.s$   
      if  $t \notin \llbracket EG f \rrbracket$   
         $\llbracket EG f \rrbracket \leftarrow \llbracket EG f \rrbracket \cup \{t\};$   
         $T \leftarrow T \cup \{t\};$   
  return  $\llbracket EG f \rrbracket;$ 
```

# Fairness

- Some liveness properties can only be satisfied assuming that some kind of fairness holds in the system.
- For example, evolution in mutual exclusion algorithms usually only holds if we assume the scheduler is fair to the processes, i.e., all processes have the opportunity to execute once in a while.
- A fairness constraint can usually be specified with formula  $f$  that is required to hold infinitely often in valid execution paths.
- The verification of specification  $g$  under such fairness constraint  $f$  can be directly expressed in LTL as  $(GF f) \supset g$ .
- Unfortunately it cannot be expressed in CTL.

# Explicit Model Checking CTL with Fairness

- To model check the operator EG under fairness it suffices to restrict the model to fair SCCs. A SCC is fair if  $C \cap \llbracket f \rrbracket \neq \emptyset$ .
- Now the formula EG *true* only holds in a state *s* iff there is a fair path starting from *s*.
- Given that a path is fair iff any of its suffixes is fair, we can model check  $f \text{ EU } g$  under fairness by invoking the standard model checking procedure as follows:

**checkEU**( $\llbracket f \rrbracket, \llbracket g \rrbracket \cap \llbracket \text{EG true} \rrbracket$ )

- Similarly for the remaining operators.

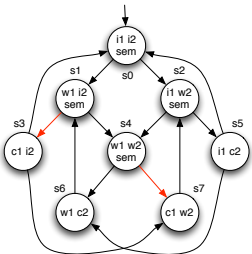
# Symbolic Model Checking

- Although explicit model checking is rather efficient it cannot cope with the state explosion that occurs in many reactive systems.
- Symbolic model checking tackles this problem by avoiding the explicit construction of the state space: the states and the transition relation of a Kripke structure are captured by propositional formulas, defined over the variables that encode the state of the model.
- Model checking is reduced to checking the validity and equivalence of propositional formulas.
- These can be done very efficiently by using techniques like *Ordered Binary Decision Diagrams*.



# Encoding Transitions

- The transitions  $R$  of a model  $M$  can be encoded by a formula  $\phi_R$  that mentions normal variables to denote their value in the pre-state and primed versions to denote the value in the post-state.



$$\begin{aligned}
 in_1 &\equiv w_1 \wedge sem \wedge \neg w'_1 \wedge c'_1 \wedge \neg sem' \\
 &\quad \wedge \\
 &\quad i'_1 = i_1 \wedge i'_2 = i_2 \wedge w'_2 = w_2 \wedge c'_2 = c_2 \\
 &\quad \dots \\
 \phi_R &\equiv req_1 \vee in_1 \vee out_1 \vee req_2 \vee in_2 \vee out_2
 \end{aligned}$$





# Symbolic Model Checking EX

$$\phi_R \equiv (a \wedge \neg b \wedge \neg a' \wedge b') \vee (\neg a \wedge b \wedge \neg a' \wedge b')$$

$$\begin{aligned} \llbracket EX \ b \rrbracket &\equiv \exists a', b' \cdot \phi_R \wedge b' \\ &\equiv \exists a', b' \cdot \phi_R \\ &\equiv \exists a' \cdot \phi_R|_{b' \leftarrow true} \vee \phi_R|_{b' \leftarrow false} \\ &\equiv \exists a' \cdot (a \wedge \neg b \wedge \neg a') \vee (\neg a \wedge b \wedge \neg a') \\ &\equiv (a \wedge \neg b) \vee (\neg a \wedge b) \end{aligned}$$

$$\begin{aligned} \llbracket EX \ a \rrbracket &\equiv \exists a', b' \cdot \phi_R \wedge a' \\ &\equiv \exists a', b' \cdot (a \wedge \neg b \wedge \neg a' \wedge b' \wedge a') \vee \dots \\ &\equiv \text{false} \end{aligned}$$

# Bibliography

- C. Baier and J.-P. Katoen. *Principles of Model Checking*. MIT Press, 2008.
- Robert Tarjan. Depth-First Search and Linear Graph Algorithms. *SIAM Journal of Computing* 1: 146–160. 1972.
- Edmund M. Clarke, E. Allen Emerson, A. Prasad Sistla. Automatic Verification of Finite-State Concurrent Systems Using Temporal Logic Specifications. *ACM TOPLAS* 8(2): 244-263. 1986.
- Randal E. Bryant. Graph-based Algorithms for Boolean Function Manipulation. *IEEE Transactions on Computers* C-35(8):677–691. 1986.
- Kenneth L. McMillan. *Symbolic Model Checking*. Springer, 1993.