



# Extending PROVA for Ontology Definition and Exchange

**MFES Cohesive Project: Milestone 4**

A high-speed train, likely a Shinkansen, is shown in motion, blurred to convey speed. The train is white with red and blue accents. The background is a bright, hazy sky with some blurred structures. The text "Let's go Back" is overlaid in red.

**Let's go Back**

# Main objective of the project

- Extend PROVA to support Ontologies
  - ◆ Study the concept of **Ontology** and the **Web Ontology Language**.
  - ◆ Study **PROVA** and its Boilerplates.
  - ◆ Make a useful translation between **OWL** and **PROVA**.
  - ◆ Construction of a **OWL** parser to make the previous translation possible.

# What is an Ontology?

- Representation of **knowledge** as a set of concepts of a **specific domain**.
- Like a **bag of terms and relations**.



# Web Ontology Language (OWL)

- Instance of the set theory.
- Classes/Subclasses are just sets.
- *Thing* is the superset representing the universe and *Nothing* the empty set.

# Web Ontology Language (OWL)

- *Classes* can have *attributes*.
- There are *relations* between the classes.
- *Individuals* are members of the classes.

# Web Ontology Language (OWL)

- Many way of representing the same ontology.
- Different syntaxes to represent an Ontology (RDF only, OWL + RDF).
- The approach of our parser is to parse just a subset of OWL.

# PROVA: A new modeling tool

- An innovative tool for development of high assurance systems.
- Capable of analyzing textual requirements (with a proper syntax).



# PROVA: Structure

- **Front End** provides a user-friendly way to model the system.
- **Middle Tier** receives the boilerplates and translate them to be sent to the Back End (Haskell).
- **Back End** receives the requirements and gives them to a SMT Solver that will return SAT or UNSAT + Model (Haskell).



# PROVA: Boilerplates

- “Standardized pieces of text for use as clauses in contracts or as part of a computer program”
- Used to express requirements
- There are three types:
  - ◆ Structural ←
  - ◆ Operational
  - ◆ Behavioral

## OWL parser

- Written in Haskell to fit into **PROVA**'s back end.
- **OWL** Haskell representation was defined.
- Use of HXT library to help the parsing process.



# OWL Haskell :: Ontology

```
data Ontology = Ontology {  
    entities :: [Entity],  
    oProperties :: [Property],  
    dProperties :: [Property],  
    individuals :: [Individual]  
} deriving (Show, Eq)
```

# OWL Parser: Error Handling

4/24

## OWL parser: error handling

- Easier to debug the parsed ontology
- Attribute of tags not processed by the parser are caught by the error handling system
- Errors are exported to a file

# OWL parser: error handling

```
data Error = Error {  
    type_ :: String  
} deriving (Show,Eq)
```

"Invalid attribute type : " ++ attribute ++ ", line : " ++ line

- Error data only contains the type of error
- Indicate the attribute and the line where the error is caught



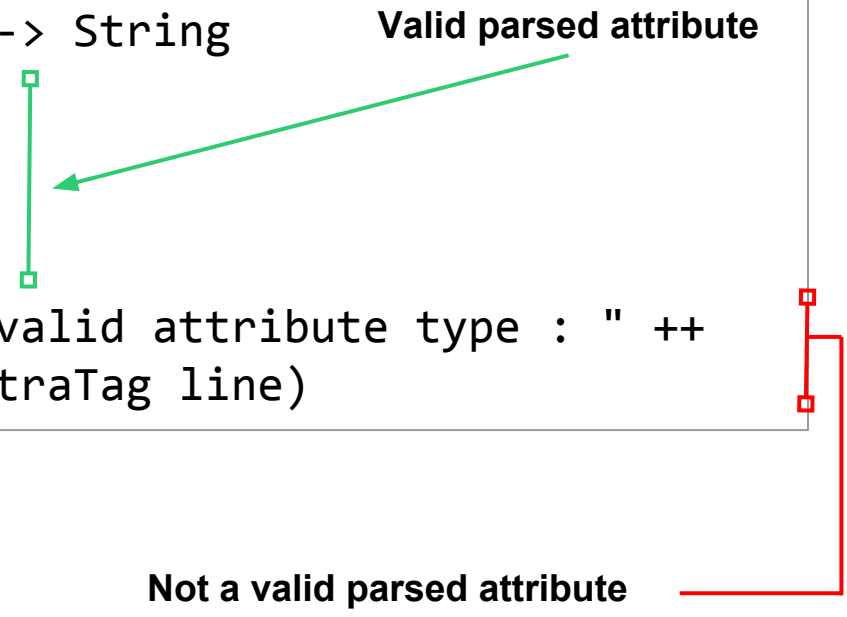
# OWL parser: error handling

```
getOwlClass :: ArrowXml t => t XmlTree Error
getOwlClass = atTagE "owl:Class"
  >>>
  proc cl -> do
    attribute <- (getAttr1>>>getAttrName) -< cl
    line <- xshow (this >>> changeChildren (take 1)) -< cl
    returnA -< Error { type = errorOwlClass (qualifiedName
attribute) line }
```



# OWL parser: error handling

```
errorOwlClass :: String -> String -> String
errorOwlClass "rdf:about" _ = []
errorOwlClass "rdf:ID" _ = []
errorOwlClass [] _ = []
errorOwlClass attribute line = "Invalid attribute type : " ++
attribute ++ ", line : " ++ (rmvExtraTag line)
```



Not a valid parsed attribute



# OWL parser: error handling output

## XML code :

```
<owl:Class href:about="&camera;Damien">  
</owl:Class>
```

```
<owl:Class rdf:IDe="&camera;Vasco">  
</owl:Class>
```

## Output :

Invalid attribute **type\_ : href:about**, line : <owl:Class href:about="http://www.xfront.com/owl/ontologies/camera/#Damien"/>

Invalid attribute **type\_ : rdf:IDe**, line : <owl:Class rdf:IDe="http://www.xfront.com/owl/ontologies/camera/#Vasco"/>

The background of the slide is a blurred photograph of a forest path. Sunlight filters through the trees, creating a warm, golden glow. In the distance, a target with a bullseye is visible on the left. An arrow with orange fletching is shown in motion, flying from the right towards the target. The text "From OWL to PROVA" is overlaid on the image.

# From **OWL** to **PROVA**

# Entities

- All entities are subsets of **Thing**:
  - ◆ **Gen “A” idenP “Thing” idenP**
- So the Thing must be declared:
  - ◆ **Mult mSome (set ("Thing") [])**



# Entities: Example

```
<owl:class rdf:ID="C">
  <owl:equivalentClass>
    <owl:intersectionOf rdf:parseType="Collection">
      <owl:Class rdf:about="A"/>
      <owl:Class rdf:about="B"/>
    </owl:intersectionOf>
  </owl:equivalentClass>
</owl:class>
```



# Entities: Example

```
Inv "C" (  
  SCmpF Is (Intersect (set "A" []) (set "B" [])) (set "C"[])  
  )  
  
and  
  
Gen "C" idenP "Thing" idenP
```



# Entities: Example

```
Inv "C" (  
  SCmpF Is (Intersect (set "A" []) (set "B" [])) (set "C"[])  
  )  
  
and  
  
Gen "C" idenP "Thing" idenP
```



# Entities: Example

<code>Class { name = "A", axioms = [] }</code>	Gen "A" idenP "Thing" idenP
<code>Class { name = "A", axioms = [SubClass{ super = Class { name = "B", axioms = []}}] }</code>	Gen "A" idenP "B" idenP
<code>Class { name = "A", axioms = [SubClass{ super = Restriction { onProperty = "R", valuesFrom = AllValuesFrom, value = B }}] }</code>	Gen name idenP B ["R"]
<code>Class { name = "A", axioms = [DisjointWith{ classes = Class { name = "B", axioms = [] }] }</code>	Disj ["A","B"]
<code>Class {name = "A", axioms=[EquivalentTo{ classEqui = Class { name = "B", axioms = []}}] }</code>	Gen "B" idenP "A" idenP, Gen "A" idenP "B" idenP
<code>Class {name = "A", axioms=[EquivalentTo{ classEqui = AnonClass { operation = IntersectionOf { setI1 = Class {name= "B", axioms = [] }, setI2 = Class {name = "C", axioms = [] } }}] }</code>	Inv "A" (SCmpF Is (Intersect (set "B" []) (set "C" [])) (set "A" []))
<code>Class {name = "A", axioms=[EquivalentTo{ classEqui = AnonClass { operation = IntersectionOf { setI1 = Class {name= "B", axioms = [] }, setI2 = Restriction {onProperty = "R", valuesFrom = AllValuesFrom, value = "C"} }}] }</code>	Inv "A" (SCmpF Is (Intersect (set "R" (["C"]))) (set "B" [])) (set "A" []))



# Entities: Example

```
Class {name = "A", axioms=[EquivalentTo{  
  classEqui = AnonClass { operation =  
IntersectionOf { setI1 = Class {name= "B",  
  axioms = [] }, setI2 = Restriction  
    {onProperty = "R", valuesFrom =  
      SomeValuesFrom, value = "C"} }]} ] }
```

```
Inv "A" (MultF  
mSome (Intersect (set  
  "R" ([ "C" ])) (set "B"  
    [])))
```

```
Class {name = "A", axioms=[EquivalentTo{  
  classEqui = AnonClass { operation =  
IntersectionOf { setI1 = Class {name= "B",  
  axioms = [] }, setI2 = Restriction  
    {onProperty = "R", valuesFrom =  
      SomeValuesFrom, value = "C"} }]} ] }
```

```
Gen "A" idenP "B"  
  idenP, (Inv "A"  
(MultF (mJust (v))  
(the "A" [ "R" ])))
```

# Properties

- **ObjectProperties** are relations, so the boilerplate to be used is the **ASSOC** using the function **has**.
- **DataTypeProperties** are attributes - we should use the **ATTR** boilerplate, but it only supports integer attributes, so it was dealt as a relation.

# Properties: Example

```
<owl:ObjectProperty rdf:about="#R">  
  <rdfs:domain rdf:resource="A"/>  
  <rdfs:range rdf:resource="B"/>  
</owl:ObjectProperty>
```



# Properties: Example

```
has "A" (From 0) NotFixed "R" "B"
```

# Individuals

- The strategy is the same as **Alloy** - we declare the singletons, via **MULT** with multiplicity **one**.
- And we say that the singleton is in the set to which it belongs.

# Individuals: Example

```
<owl:NamedIndividual rdf:about="#c">  
  <rdf:type rdf:resource="C"/>  
</owl:NamedIndividual>
```



# Individuals: Example

```
Mult (mOne) (set ("c") [])  
and  
Gen "c" idenP "C" idenP
```



# Generator of Boilerplates

```
mainBPlateGen :: [ Ontology ] -> [ Boilerplate Name ]
mainBPlateGen [(Ontology { entities = e, oProperties = op,
dProperties = dp, individuals = ind})] =
[Mult mSome (set (Boilerplates.Id.mkName "Thing") [])]
++ (bplateGenEntities e)
++ (bplateGenObjectProperties op)
++ (bplateGenIndividuals ind)
```





SD DEMOtime!

# Conclusions

## Future Work

# Conclusions

- We learnt about Ontology and Web Ontology Language.
- We strengthened our knowledge in Haskell
- We learnt about PROVA's implementation, but it was difficult due to the lack of documentation.
- However the last point was a little relieved, thanks to our external supervisor.

# Future Work

- A wider coverage of **OWL** by our parser.
- Complete the translation between **OWL** and **PROVA**:
  - ◆ **OneOf** Case.
  - ◆ And others.

**One Last Thing...**





# Extending PROVA for Ontology Definition and Exchange

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**MFES Cohesive Project: Milestone 4**