

Introduction to process algebra and the μ -calculus

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From LTS to processes

- We already have a **semantic** model for **reactive systems**. With which **language** shall we describe them?
- How to compare and **transform** such systems?
- How to express and prove their **properties**?

\rightsquigarrow **process languages** and **calculi**
cf. CCS (Milner, 80), CSP (Hoare, 85),
ACP (Bergstra & Klop, 82),
 π -calculus (Milner, 89), among many others

\rightsquigarrow **modal** (temporal, hybrid) **logics**

mCRL2: A toolset for process algebra

mCRL2 provides:

- a generic **process algebra**, based on ACP (Bergstra & Klop, 82), in which other calculi can be **embedded**
- extended with **data** and (real) **time**
- the full **μ -calculus** as a specification logic
- powerful toolset for **simulation** and **verification** of reactive systems

www.mcrl2.org

Actions

Interaction through multisets of actions

- A **multiaction** is an elementary unit of interaction that can **execute itself atomically in time** (no duration), after which it terminates successfully

$$\alpha \ni \tau \mid a(d) \mid (\alpha \mid \alpha)$$

- actions may be parametric on **data**
- the structure $\langle N, |, \tau \rangle$ forms an Abelian **monoid**

Sequential processes

Sequential, non deterministic behaviour

The set \mathbb{P} of **processes** is the set of all terms generated by the following BNF, for $a \in N$,

$$p \ni \alpha \mid \delta \mid p + p \mid p \cdot p \mid P(d)$$

- **atomic process**: a for all $a \in N$
- **choice**: $+$
- **sequential composition**: \cdot
- **inaction or deadlock**: δ
- **process references** introduced through definitions of the form $P(x : D) = p$, parametric on **data**

Example

Buffers

```
act    in, out, t; inn, outt : Bool;
```

```
proc   Buffer1 = in.out;
```

```
      Buffer2 = in.out.Buffer2;
```

```
      Buffer3 = in.(out.Buffer3 + t.Buffer3);
```

```
      Buffer4 = sum n: Bool.inn(n).outt(n).Buffer4;
```

Sequential Processes

Exercise

Describe the behaviour of

- $a.b.\delta.c + a$
- $(a + b).\delta.c$
- $(a + b).e + \delta.c$
- $a + (\delta + a)$
- $a.(b + c).d.(b + c)$

Parallel composition

\parallel = interleaving + synchronization

- modelling principle: interaction is the key element in software design
- modelling principle: (distributed, reactive) architectures are configurations of communicating black boxes
- mCRL2: supports a flexible synchronization discipline

$$p ::= \dots \mid p \parallel p \mid p \mid p \mid p \parallel p$$

Parallel composition

- **parallel** $p \parallel q$: interleaves and synchronises the actions of both processes.
- **synchronisation** $p \mid q$: synchronises the first actions of p and q and combines the remainder of p with q with \parallel , cf axiom:

$$(a.p) \mid (b.q) \sim (a \mid b).(p \parallel q)$$

- **left merge** $p \ll q$: executes a first action of p and thereafter combines the remainder of p with q with \parallel .

Parallel composition

A semantic parenthesis

Lemma: There is no sound and complete finite axiomatisation for this process algebra with \parallel modulo bisimilarity [F. Moller, 1990].

Solution: combine two auxiliar operators:

- left merge: \ll
- synchronous product: $|$

such that

$$p \parallel t \sim (p \ll t + t \ll p) + p | t$$

Interaction

Communication $\Gamma_C(p)$ (com)

- applies a **communication function** C forcing action synchronization and renaming to a new action:

$$a_1 \mid \cdots \mid a_n \rightarrow c$$

- data parameters are retained in action c , e.g.

$$\Gamma_{\{a \mid b \rightarrow c\}}(a(8) \mid b(8)) = c(8)$$

$$\Gamma_{\{a \mid b \rightarrow c\}}(a(12) \mid b(8)) = a(12) \mid b(8)$$

$$\Gamma_{\{a \mid b \rightarrow c\}}(a(8) \mid a(12) \mid b(8)) = a(12) \mid c(8)$$

- left hand-sides in C must be disjoint: e.g., $\{a \mid b \rightarrow c, a \mid d \rightarrow j\}$ is not allowed

Interface control

Restriction: $\nabla_B(p)$ (allow)

- specifies which multiactions from a non-empty multiset of action names are allowed to occur
- disregards the data parameters of the multiactions

$$\nabla_{\{d,a|b\}}(d(12) + a(8) + (b(false, 4) \mid a)) = d(12) + (b(false, 4) \mid a)$$

- τ is always allowed to occur

Interface control

Block: $\partial_B(p)$ (block)

- specifies which multiactions from a set of action names are not allowed to occur
- disregards the data parameters of the multiactions

$$\partial_{\{b\}}(d(12) + a(8) + (b(false, 4) \mid a)) = d(12) + a(8)$$

- τ cannot be blocked

Interface control

Renaming $\rho_M(p)$ (rename)

- renames actions in p according to a mapping M
- also disregards the data parameters, but when a renaming is applied the data parameters are retained:

$$\begin{aligned} \partial_{\{d \rightarrow h\}}(d(12) + s(8) \mid d(false) + d.a.d(7)) \\ = h(12) + s(8) \mid h(false) + h.a.h(7) \end{aligned}$$

- τ cannot be renamed

Interface control

Hiding $\tau_H(p)$ (**hide**)

- hides (or renames to τ) all actions with an action name in H in all multiactions of p . renames actions in p according to a mapping M
- disregards the data parameters

$$\begin{aligned} \tau_{\{d\}}(d(12) + s(8) \mid d(false) + h.a.d(7)) \\ = \tau + s(8) \mid \tau + h.a.\tau = \tau + s(8) + h.a.\tau \end{aligned}$$

- τ cannot be renamed

Example

New buffers from old

```
act    inn, outt, ia, ib, oa, ob, c : Bool;

proc   BufferS = sum n: Bool.inn(n).outt(n).BufferS;

      BufferA = rename({inn -> ia, outt -> oa}, BufferS);
      BufferB = rename({inn -> ib, outt -> ob}, BufferS);

      S = allow({ia, ob, c}, comm({oa|ib -> c}, BufferA || BufferB));

init   hide({c}, S);
```


Exercise

Composing buffers with acknowledges

```
act    inn, outt, r, t, ia, ib, oa, ob, ta, tb, ra, rb, c, a;

proc   BufferS = inn.outt.r.t.BufferS;

BufferA =
  rename({inn -> ia, outt -> oa, r -> ra, t -> ta}, BufferS);
BufferB =
  rename({inn -> ib, outt -> ob, r -> rb, t -> tb}, BufferS);

S = allow({ia,ob,rb,ta,c,a},
  comm({oa|ib -> c, ra|tb -> a}, BufferA || BufferB));

init   hide({c,a}, S);
```

Exercise

Composing buffers with acknowledges (corrected)

```
act    inn, outt, r, t, ia, ib, oa, ob, ta, tb, ra, rb, c, a;

proc   BufferS = inn.t.outt.r.BufferS;

      BufferA =
        rename({inn -> ia, outt -> oa, r -> ra, t -> ta}, BufferS);
      BufferB =
        rename({inn -> ib, outt -> ob, r -> rb, t -> tb}, BufferS);

      S = allow({ia,ob,rb,ta,c,a},
               comm({oa|ib -> c, ra|tb -> a}, BufferA || BufferB));

init   hide({c,a}, S);
```

Data types

- **Equalities**: equality, inequality, conditional ($\text{if}(-,-,-)$)
- **Basic types**: booleans, naturals, reals, integers, ... with the usual operators
- **Sets, multisets, sequences** ... with the usual operators
- **Function definition**, including the λ -notation
- **Inductive types**: as in

```
sort    BTree = struct leaf(Pos) | node(BTree, BTree)
```

Signatures and definitions

Sorts, functions, constants, variables ...

sort $S, A;$

cons $s, t:S, b:\text{set}(A);$

map $f: S \times S \rightarrow A;$
 $c: A;$

var $x:S;$

eqn $f(x,s) = s;$

Signatures and definitions

A full functional language ...

```
sort   BTree = struct leaf(Pos) | node(BTree, BTree);

map    flatten:  BTree -> List(Pos);

var    n:Pos, t,r:BTree;

eqn    flatten(leaf(n)) = [n];
        flatten(node(t,r)) = t++r;
```

Processes with data

Why?

- Precise modeling of real-life systems
- Data allows for finite specifications of infinite systems

How?

- data and processes parametrized
- summation over data types: $\sum_{n:N} s(n)$
- processes conditional on data: $b \rightarrow p \diamond q$

Examples

A counter

```
act    up, down;
       setcounter:Pos;

proc   Ctr(x:Pos) = up.Ctr(x+1)
        + (x>0) -> down.Ctr(x-1)
        + sum m:Pos.(setcounter(m).Ctr(m))

init   Ctr(345);
```

Examples

A dynamic binary tree

```
act    left,right;

map    N:Pos;

eqn    N = 512;

proc   X(n:Pos)=(n<=N)->(left.X(2*n)+right.X(2*n+1))<>delta;

init   X(1);
```


Motivation

System's correctness wrt a specification

- equivalence checking (between two designs), through \sim and $=$
- unsuitable to check properties such as

can the system perform action a followed by b ?

which are best answered by exploring the process state space

Which logic?

A modal logic with the ability to express enduring (temporal) properties

Motivation

The taxi network example

- $\phi_0 =$ *In a taxi network, a car can collect a passenger or be allocated by the Central to a pending service*
- $\phi_1 =$ *This applies only to cars already on service*
- $\phi_2 =$ *If a car is allocated to a service, it must first collect the passenger and then plan the route*
- $\phi_3 =$ *On detecting an emergence the taxi becomes inactive*
- $\phi_4 =$ *A car on service is not inactive*

Motivation

The taxi network example

- $\phi_0 = \langle \text{rec}, \text{alo} \rangle \text{true}$
- $\phi_1 = [\text{onservice}] \langle \text{rec}, \text{alo} \rangle \text{true}$ or
 $\phi_1 = [\text{onservice}] \phi_0$
- $\phi_2 = [\text{alo}] \langle \text{rec} \rangle \langle \text{plan} \rangle \text{true}$
- $\phi_3 = [\text{sos}] [\text{true}] \text{false}$
- $\phi_4 = [\text{onservice}] \langle \text{true} \rangle \text{true}$

... in mCRL2

The verification problem in mCRL2

- Given a specification of the system's behaviour is in mCRL2
- and the system's requirements are specified as properties in a temporal logic,
- a model checking algorithm decides whether the property holds for the model: the property can be verified or refuted;
- sometimes, witnesses or counter-examples can be provided

Modal logic

- Modalities: $\langle - \rangle \phi$, $[-] \psi$
- Valuations in non modal logics are based on valuations
 $V : \text{Variables} \longrightarrow \mathbf{2}$: propositions are true or false depending on the unique referential provided by V
- Valuations in a modal logic also depends on the **current state** of computation: $V : \text{Variables} \times \mathbb{P} \longrightarrow \mathbf{2}$ or, equivalently, ,
 $V : \text{Variables} \longrightarrow \mathcal{P}\mathbb{P}$: each variable is associated to the set of processes in which its value is fixed as true
- In our case, models for such a logic are defined over the universe of processes \mathbb{P} (i.e., **terms** of our process language) equipped with relations $\{\overset{x}{\longrightarrow} \mid x \in \text{Act}\}$ defined by the **operational semantics** of the language.
- ... but the topic **modal logics** has a longer story and a broad spectrum of applications ...

The Hennessy-Milner logic

Syntax

$$\phi \ni \text{true} \mid \text{false} \mid \neg\phi \mid \phi \wedge \phi \mid \phi \vee \phi \mid \langle\alpha\rangle\phi \mid [\alpha]\phi$$

where α is an **action formula**

Compare with dynamic logic

Can you spot the difference?

The Hennessy-Milner logic

Some laws

$$\neg \langle a \rangle \phi = [a] \neg \phi$$

$$\neg [a] \phi = \langle a \rangle \neg \phi$$

$$\langle a \rangle \text{false} = \text{false}$$

$$[a] \text{true} = \text{true}$$

$$\langle a \rangle (\phi \vee \psi) = \langle a \rangle \phi \vee \langle a \rangle \psi$$

$$[a] (\phi \wedge \psi) = [a] \phi \wedge [a] \psi$$

$$\langle a \rangle \phi \wedge [a] \psi \Rightarrow \langle a \rangle (\phi \wedge \psi)$$

The Hennessy-Milner logic

Action formulas

$$\alpha \ni (a_1 \mid \cdots \mid a_n) \mid \text{true} \mid \text{false} \mid \neg\alpha \mid \alpha \cup \alpha \mid \alpha \cap \alpha$$

where

- $a_1 \mid \cdots \mid a_n$ is a set with this single multiaction
- true (universe), false (empty set)
- $\neg\alpha$ is the set complement

Modalities with action formulas:

$$\langle\alpha\rangle\phi = \bigvee_{a \in \alpha} \langle a \rangle\phi \qquad [\alpha]\phi = \bigwedge_{a \in \alpha} [a]\phi$$

The language

Semantics: $E \models \phi$

$E \models \text{true}$

$E \not\models \text{false}$

$E \models \neg\phi$ iff $E \not\models \phi$

$E \models \phi \wedge \psi$ iff $E \models \phi \wedge E \models \psi$

$E \models \phi \vee \psi$ iff $E \models \phi \vee E \models \psi$

$E \models \langle \alpha \rangle \phi$ iff $\exists F \in \{E' \mid E \xrightarrow{a} E' \wedge a \in \alpha\} . F \models \phi$

$E \models [\alpha] \phi$ iff $\forall F \in \{E' \mid E \xrightarrow{a} E' \wedge a \in \alpha\} . F \models \phi$

Notes

- inevitability of a : $\langle \text{true} \rangle \text{true} \wedge [\neg a] \text{false}$
- progress: $\langle \text{true} \rangle \text{true}$
- deadlock or termination: $[\text{true}] \text{false}$
- what about $\langle \text{true} \rangle \text{false}$ and $[\text{true}] \text{true}$?
- satisfaction decided by unfolding the definition of \models : no need to compute the transition graph

A denotational semantics

Idea: associate to each formula ϕ the **set** of processes that make it true

$$\phi \text{ vs } \llbracket \phi \rrbracket = \{E \in \mathbb{P} \mid E \models \phi\}$$

$$\llbracket \text{true} \rrbracket = \mathbb{P}$$

$$\llbracket \text{false} \rrbracket = \emptyset$$

$$\llbracket \phi \wedge \psi \rrbracket = \llbracket \phi \rrbracket \cap \llbracket \psi \rrbracket$$

$$\llbracket \phi \vee \psi \rrbracket = \llbracket \phi \rrbracket \cup \llbracket \psi \rrbracket$$

$$\llbracket [\alpha]\phi \rrbracket = \llbracket [\alpha] \rrbracket(\llbracket \phi \rrbracket)$$

$$\llbracket \langle \alpha \rangle \phi \rrbracket = \llbracket \langle \alpha \rangle \rrbracket(\llbracket \phi \rrbracket)$$

$\llbracket [\alpha] \rrbracket$ and $\llbracket \langle \alpha \rangle \rrbracket$

Just as \wedge corresponds to \cap and \vee to \cup , modal logic combinators correspond to **unary functions** on sets of processes:

$$\llbracket [\alpha] \rrbracket = \lambda_{X \subseteq \mathbb{P}} . \{F \in \mathbb{P} \mid \text{if } F \xrightarrow{a} F' \wedge a \in \alpha \text{ then } F' \in X\}$$

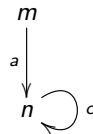
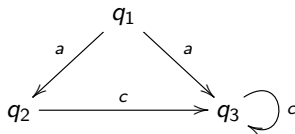
$$\llbracket \langle \alpha \rangle \rrbracket = \lambda_{X \subseteq \mathbb{P}} . \{F \in \mathbb{P} \mid \exists_{F' \in X, a \in \alpha} . F \xrightarrow{a} F'\}$$

Note

These combinators perform a **reduction to the previous state** indexed by actions in α

$\llbracket [\alpha] \rrbracket$ and $\llbracket \langle \alpha \rangle \rrbracket$

Example



$$\llbracket \langle a \rangle \rrbracket \{q_2, n\} = \{q_1, m\}$$

$$\llbracket [a] \rrbracket \{q_2, n\} = \{q_2, q_3, m, n\}$$

A denotational semantics

$$E \models \phi \text{ iff } E \in \llbracket \phi \rrbracket$$

Example: $\delta \models [\text{true}]\text{false}$

because

$$\begin{aligned}\llbracket [\text{true}]\text{false} \rrbracket &= \llbracket [\text{true}] \rrbracket (\llbracket \text{false} \rrbracket) \\ &= \llbracket [\text{true}] \rrbracket (\emptyset) \\ &= \{F \in \mathbb{P} \mid \text{if } F \xrightarrow{x} F' \wedge x \in \text{Act} \text{ then } F' \in \emptyset\} \\ &= \{\delta\}\end{aligned}$$

A denotational semantics

$$E \models \phi \text{ iff } E \in \llbracket \phi \rrbracket$$

Example: $?? \models \langle \text{true} \rangle \text{true}$

because

$$\begin{aligned} \llbracket \langle \text{true} \rangle \text{true} \rrbracket &= \llbracket \langle \text{true} \rangle \rrbracket (\llbracket \text{true} \rrbracket) \\ &= \llbracket \langle \text{true} \rangle \rrbracket (\mathbb{P}) \\ &= \{F \in \mathbb{P} \mid \exists F' \in \mathbb{P}, a \in K . F \xrightarrow{a} F'\} \\ &= \mathbb{P} \setminus \{\delta\} \end{aligned}$$

Modal Equivalence

For each (finite or infinite) set Γ of formulae,

$$E \simeq_{\Gamma} F \iff \forall \phi \in \Gamma . E \models \phi \iff F \models \phi$$

Examples

$$a.b + a.c \simeq_{\Gamma} a.(b + c)$$

for $\Gamma = \{ \langle x_1 \rangle \langle x_2 \rangle \dots \langle x_n \rangle \text{true} \mid x_i \in \text{Act} \}$

(what about \simeq_{Γ} for $\Gamma = \{ \langle x_1 \rangle \langle x_2 \rangle \langle x_3 \rangle \dots \langle x_n \rangle [\text{true}] \text{false} \mid x_i \in \text{Act} \} \text{ ?}$)

Modal Equivalence

For each (finite or infinite) set Γ of formulae,

$$E \simeq F \iff E \simeq_{\Gamma} F \text{ for every set } \Gamma \text{ of well-formed formulae}$$

Lemma

$$E \sim F \Rightarrow E \simeq F$$

Note

the converse of this lemma does not hold, e.g. let

- $A \triangleq \sum_{i \geq 0} A_i$, where $A_0 \triangleq \mathbf{0}$ and $A_{i+1} \triangleq a.A_i$
- $A' \triangleq A + \underline{\text{fix}}(X = a.X)$

$$A \approx A' \text{ but } A \not\simeq A'$$

Modal Equivalence

Theorem [Hennessy-Milner, 1985]

$$E \sim F \Leftrightarrow E \simeq F$$

for **image-finite** processes.

Image-finite processes

E is **image-finite** iff $\{F \mid F \xrightarrow{a} E\}$ is **finite** for every action $a \in Act$

Modal Equivalence

Theorem [Hennessy-Milner, 1985]

$$E \sim F \Leftrightarrow E \simeq F$$

for **image-finite** processes.

proof

\Rightarrow : by induction of the formula structure

\Leftarrow : show that \simeq is itself a bisimulation, by contradiction

Regular modalities

Hennessy-Milner logic + regular expressions

ie, add with regular expressions within modalities

$$\rho ::= \epsilon \mid \alpha \mid \rho.\rho \mid \rho + \rho \mid \rho^* \mid \rho^+$$

where

- α is an **action formula** and ϵ is the **empty word**
- **concatenation** $\rho.\rho$, **choice** $\rho + \rho$ and **closures** ρ^* and ρ^+

Laws

$$\langle \rho_1 + \rho_2 \rangle \phi = \langle \rho_1 \rangle \phi \vee \langle \rho_2 \rangle \phi$$

$$[\rho_1 + \rho_2] \phi = [\rho_1] \phi \wedge [\rho_2] \phi$$

$$\langle \rho_1.\rho_2 \rangle \phi = \langle \rho_1 \rangle \langle \rho_2 \rangle \phi$$

$$[\rho_1.\rho_2] \phi = [\rho_1][\rho_2] \phi$$

Regular modalities

Examples of properties

- $\langle \epsilon \rangle \phi = [\epsilon] \phi = \phi$
- $\langle a.a.b \rangle \phi = \langle a \rangle \langle a \rangle \langle b \rangle \phi$
- $\langle a.b + g.d \rangle \phi$

Safety

- $[\text{true}^*] \phi$
- it is impossible to do two consecutive enter actions without a leave action in between:
 $[\text{true}^*.enter. - leave^*.enter] \text{false}$
- absence of **deadlock**:
 $[\text{true}^*] \langle \text{true} \rangle \text{true}$

Regular modalities

Examples of properties

Liveness

- $\langle \text{true}^* \rangle \phi$
- after sending a message, it can eventually be received:
 $[\text{send}] \langle \text{true}^*. \text{receive} \rangle \text{true}$
- after a send a receive is possible as long as it has not happened:
 $[\text{send}. - \text{receive}^*] \langle \text{true}^*. \text{receive} \rangle \text{true}$

The modal μ -calculus

$$\phi, \psi ::= X \mid \text{true} \mid \text{false} \mid \neg\phi \mid \phi \wedge \psi \mid \phi \vee \psi \mid \phi \Rightarrow \psi \mid \langle a \rangle \phi \mid [a] \phi \mid \mu X. \phi \mid \nu X. \phi$$

- modalities with regular expressions are not enough in general
- in particular cannot express **fairness** properties:

if the system is offered the possibility to perform a infinitely often,
then it will eventually perform a

- ... but correspond to a subset of the modal μ -calculus [Kozen83]

The modal μ -calculus

The modal μ -calculus (intuition)

- $\mu X. \phi$ is valid for all those states in the **smallest** set X that satisfies the equation $X = \phi$ (finite paths, **liveness**)
- $\nu X. \phi$ is valid for the states in the **largest** set X that satisfies the equation $X = \phi$ (infinite paths, **safety**)

Warning

In order to be sure that a fixed point exists, X must occur positively in the formula, ie **preceded by an even number of negations**.

Examples

Translation of regular formulas with closure

$$\langle R^* \rangle \phi = \mu X . \langle R \rangle X \vee \phi$$

$$[R^*] \phi = \nu X . [R] X \wedge \phi$$

$$\langle R^+ \rangle \phi = \langle R \rangle \langle R^* \rangle \phi$$

$$[R^+] \phi = [R][R^*] \phi$$

Examples

The dining philosophers problem

- No deadlock (every philosopher holds a left fork and waits for a right fork (or vice versa)):

$$[\text{true}^*] \langle \text{true} \rangle \text{true}$$

- No starvation (a philosopher cannot acquire 2 forks):

$$\text{forall } p:\text{Phil. } [\text{true}^*.\text{!eat}(p)^*] \langle \text{!eat}(p)^*.\text{eat}(p) \rangle \text{true}$$

- A philosopher can only eat for a finite consecutive amount of time:

$$\text{forall } p:\text{Phil. } \nu X. \mu Y. [\text{eat}(p)]Y \ \&\& \ [\text{!eat}(p)]X$$

- there is no starvation: for all reachable states it should be possible to eventually perform an $\text{eat}(p)$ for each possible value of $p:\text{Phil}$.

$$[\text{true}^*](\text{forall } p:\text{Phil. } \mu Y. ([\text{!eat}(p)]Y \ \&\& \ \langle \text{true} \rangle \text{true}))$$

Semantics

Add explicit **minimal/maximal fixed point operators** to Hennessy-Milner logic

cf the **Knaster-Tarski theorem (1928)**

Laws

$$\mu X . \phi \Rightarrow \nu X . \phi$$

and **self-duals**:

$$\neg \mu X . \phi = \nu X . \neg \phi$$

$$\neg \nu X . \phi = \mu X . \neg \phi$$

A denotational semantics

 $\rho : X \longrightarrow \mathcal{P}\mathbb{P}$: predicate environment

$$\|\text{true}\|_\rho = \mathbb{P}$$

$$\|\text{false}\|_\rho = \emptyset$$

$$\|X\|_\rho = \rho(X)$$

$$\|\phi \wedge \psi\|_\rho = \|\phi\|_\rho \cap \|\psi\|_\rho$$

$$\|\phi \vee \psi\|_\rho = \|\phi\|_\rho \cup \|\psi\|_\rho$$

$$\|[\alpha]\phi\|_\rho = \|[\alpha]\|(\|\phi\|_\rho)$$

$$\|\langle\alpha\rangle\phi\|_\rho = \|\langle\alpha\rangle\|(\|\phi\|_\rho)$$

$$\|\mu X . \phi\|_\rho = \bigcap \{V \in \mathbb{P} \mid \|\phi\|_{\rho\{X \mapsto V\}} \subseteq V\}$$

$$\|\nu X . \phi\|_\rho = \bigcup \{V \in \mathbb{P} \mid V \subseteq \|\phi\|_{\rho\{X \mapsto V\}}\}$$

computing by Kleene approximation

Overview

Strategies to deal with infinite models and specifications

- A specification of the system's behaviour is written in mCRL2 (`x.mcr12`)
- The specification is converted to a stricter format called **Linear Process Specification** (`x.lps`)
- In this format the specification can be transformed and simulated
- In particular a **Labelled Transition System** (`x.lts`) can be generated, simulated and analysed through symbolic model checking (**boolean equation solvers**)

Architecture

