

# Pre / post-conditions — starting where (pure) functions stop

J.N. Oliveira

Dept. Informática,  
Universidade do Minho  
Braga, Portugal

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## What if invariants are not met?

- Back to the *mobile phone problem*, suppose that the requirements were (partly) misunderstood and that *store* was modelled simply as follows:

$$\text{store} : \text{Call} \rightarrow \text{ListOfCalls} \rightarrow \text{ListOfCalls}$$

$$\text{store } c \ l \triangleq c : l$$

- Clearly, *store* **fails** to preserve invariant *ListOfCalls* in case
  - $\text{length } l = 10$ , or
  - $c \in \text{elems } l$ , equivalent to  $\langle \exists i : 1 \leq i \leq \text{length } l : l\ i = c \rangle$

**NB:**  $\text{elems } l \triangleq \{l\ i : i \in \text{inds } l\}$  yields the set of all elements of a finite list  $l$ , where  $\text{inds } l$  denotes the set of all indices of  $l$ , that is,  $\text{inds } [] = \{\}$  and  $\text{inds } l = \{1, \dots, \text{length } l\}$  otherwise.

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## Need for pre-conditions

- So, designers would have to **restrict** the application of *store* to input values *c, l* such that the invariant is preserved.
- This could be achieved by adding a **pre-condition**:

*store* : *Call* → *ListOfCalls* → *ListOfCalls*

*store* *c l*  $\triangleq$  *c* : *l*

**pre** *length l* < 10  $\wedge$  *c*  $\notin$  *elems l*

- Such a pre-condition is a predicate telling a range of **acceptable** input values — to be read as a *warning* provided by the designer that the function may misbehave outside such a range of values.

# (Pure) functions are not enough

Thus

- *store* would become a **partial function** (clearly a symptom that the requirements had been misunderstood)

However,

- Partial functions are the rule (rather than the exception) in mathematics and computing.

Examples:

- Numbers — we know what  $1/2$  means; what about  $1/0$ ? — *division* is a **partial** function
- List processing: given a sequence  $s$ , what does  $s\ i$  mean in case  $i > \text{length } l$ ? — list *indexing* is a **partial** operation.

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## Pre-conditions for safety

Since

- The **meaning** of a formal model must always be a well-defined mathematical object
- One has to ensure that **no** partial function is used outside its domain of definition

the following strategy is recommended for **safety**, in presence of partial functions:

- Write your model as if all functions were total
- Chase the partial ones and add predicates to the pre-condition which ensure that all such functions are called within their domain of definition.

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## Pre-conditions for safety

Example: wishing to specify the operation which subtracts the first from the second element of a finite sequence of natural numbers,

$$\text{Sub21} : \mathbb{N}^* \rightarrow \mathbb{N}_0$$

$$\text{Sub21 } s \triangleq s_2 - s_1$$

we realize that the argument list is *required* to have at least two elements. So we add a pre-condition

$$\text{Sub21} : \mathbb{N}^* \rightarrow \mathbb{N}_0$$

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$$\text{pre } \text{length } l \geq 2$$

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## Pre-conditions for safety

However, within the natural numbers, subtraction is a partial function too. So we add another clause to the precondition:

$$\begin{aligned} \text{Sub21} &: \mathbb{N}^* \rightarrow \mathbb{N}_0 \\ \text{Sub21 } s &\triangleq s_2 - s_1 \\ \mathbf{pre} \text{ length } l &\geq 2 \wedge s_2 \geq s_1 \end{aligned} \quad (15)$$

What if the specifier decides to write clause

$$\mathbf{pre} \text{ length } l = 2 \wedge s_2 \geq s_1 \quad (16)$$

instead?

## Weakest preconditions

Clearly,

- both (15) and (16) are suitable pre-conditions for *Sub21*
- (16) is **stronger** than (15), since  $length\ l = 2 \Rightarrow length\ l \geq 2$
- (15) is therefore “better” than (16), as the latter restricts the applicability of *Sub21* too much.

It turns out that

- predicate (15) is the **weakest pre-condition** (WP) for *Sub21* to be safe
- one should aim at always *stopping* at WPs.

We will learn later how to **calculate** WPs. A thumb rule is given in the next slide for a special (in fact, easiest) case.

## Weakest preconditions

Let  $f : X \rightarrow Y$  be a function where type  $Y$  is constrained by an invariant,  $\text{inv-}Y : Y \rightarrow \mathbb{B}$ . Then the **weakest pre-condition** to be enforced on  $f$  with respect to  $\text{inv-}Y$  is

$$\text{wp}(f, \text{inv-}Y) \ x \triangleq \text{inv-}Y(f \ x) \quad (17)$$

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**Exercise 8:** Calculate the weakest precondition  $\text{wp}(f, \text{inv-}Y)$  for each situation below:

$X$	$Y$	$f$	$\text{inv-}Y$
$\mathbb{N}_0$	$\mathbb{N}$	$f \ x \triangleq x^2 + 1$	$1 \leq y$
$\mathbb{N}_0$	$\mathbb{N}$	the same	$y \leq 10$
$\mathbb{N}_0$	$\mathbb{N}$	$f = \text{succ}$	even $y$
$\mathbb{N} \times \mathbb{N}^*$	$\mathbb{N}^*$	$f(n, x) \triangleq n : x$	$\langle \forall m : m \in \text{elems } y : m \leq 10 \rangle$

□

# Weakest preconditions

**Exercise 9:** Indicate which predicates  $p$  below are stronger (or weaker) than the weakest precondition (WP) on each  $f$  with respect to the corresponding output invariant:

$X$	$Y$	$f$	$\text{inv-}Y(y)$	$p(x)$
$\mathbb{R}$	$\mathbb{R}$	$f\ x \triangleq x^2 + 1$	$0 \leq y \leq 10$	$0 < x < 3$
$\mathbb{N}^*$	$\mathbb{N}^*$	$f = \text{map } \underline{1}$	$\langle \forall i : i \in \text{inds } y : y\ i > 10 \rangle$	TRUE
$A^*$	$A^*$	$f = \text{tail}$	$\text{length } y > 0$	$x \neq []$
$BTree\ A$	$BTree\ A$	$f = \text{mirror}$	$\text{depth } y \geq 1$	$\text{depth } x > 1$

where *map* and *tail* are well known list operators and *mirror* and *depth* are the obvious functions over binary trees.

□

## Need for more

When studying **probability** theory and **statistics** one is faced with problems such as the following:

*One is picking up marbles from a bag initially with a **red**, a **blue** and a **yellow** marble. Compute the probability of the experiment in which **red** is picked first, **yellow** second and **blue** third.*

Suppose you want to build an abstract model of a program you want to run as much as possible to confirm the theory:

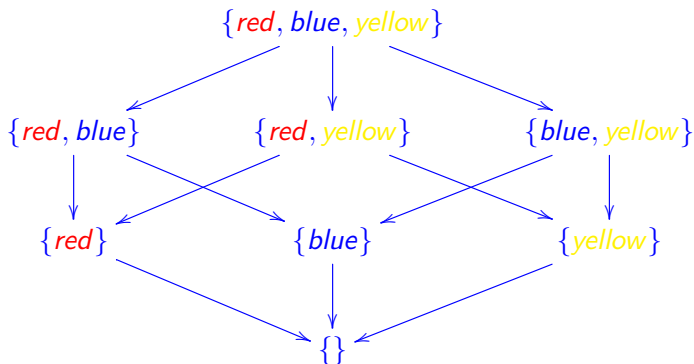
- Datatypes:

$$\text{Marble} = \{\text{red}, \text{blue}, \text{yellow}\}$$
$$\text{Bag} = \{B : B \subseteq \text{Marble}\}$$

**NB:** one may alternatively write  $\text{Bag} = \mathcal{P}\text{Marble}$ , see next slide.

## Need for more

The extension of *Bag* is as follows:



This is known as the **powerset lattice** of set *Marble*.



## Need for more

- Operations: one needs the operation which puts all marbles back into the bag

$$\text{reset} : \text{Bag} \rightarrow \text{Bag}$$
$$\text{reset } b \triangleq \{\text{red}, \text{blue}, \text{yellow}\}$$

and another to simulate the experiment of picking the next marble:

$$\text{Pick} : \text{Bag} \rightarrow (\text{Marble} \times \text{Bag})$$
$$\text{Pick } b \triangleq \dots$$

However, for the experiment to be valid, the choice of the next marble to pick must be **non-deterministic**: *Pick* is **not** a function!

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## Post-conditions for liveness

- Let  $x$  denote a marble to be taken from bag  $b$
- Let  $r$  denote  $b$  without such a marble
- The best we can say about the experiment is

$$x \in b \wedge r = b - \{x\}$$

assuming  $b \neq \{\}$ .

We are led to a specification based on a **pre-/post**-condition pair:

*Pick* :  $(x : \text{Marble}, r : \text{Bag}) \leftarrow (b : \text{Bag})$

**pre**  $b \neq \{\}$

**post**  $x \in b \wedge r = b - \{x\}$

## Post-conditions for vagueness

- Another use of **pre-/post-** pairs is that of tolerating more than one result
- Example: we want to specify “*the function*” **square root** of an integer:

$Sqrt : (r : \mathbb{R}) \leftarrow (i : \mathbb{Z})$

**pre**  $i \geq 0$

**post**  $r^2 = i$

The specifier is telling the implementer that either solution  $r = +\sqrt{i}$  or  $r = -\sqrt{i}$  will do.

## Post-conditions for implicit specification

- Post-conditions — elegant way of *hiding* algorithmic details which a particular function always embodies.
- Wherever we write a post-condition bearing in mind to specify a function  $f$ , we refer to such a condition as an **implicit specification** of  $f$ .

Example: **explicit** definition of  $abs$  function

$$abs : \mathbb{Z} \rightarrow \mathbb{N}$$
$$abs\ i \triangleq \text{if } i < 0 \text{ then } -i \text{ else } i$$

followed by **implicit** definition of the same function:

$$abs : (i : \mathbb{Z}) \rightarrow (r : \mathbb{N})$$
$$\text{post } r \geq 0 \wedge (r = i \vee r = -i)$$

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## Examples

**Explicit** definition of *max* function

$$\begin{aligned} \text{max} &: (\mathbb{Z} \times \mathbb{Z}) \rightarrow \mathbb{Z} \\ \text{max}(i, j) &\triangleq \text{if } i \leq j \text{ then } j \text{ else } i \end{aligned} \quad (18)$$

followed by its **implicit** specification:

$$\begin{aligned} \text{max} &: (i : \mathbb{Z}, j : \mathbb{Z}) \rightarrow (r : \mathbb{Z}) \\ \text{post } &r \in \{i, j\} \wedge i \leq r \wedge j \leq r \end{aligned} \quad (19)$$

Now the implicit specification of a partial function:

$$\begin{aligned} \text{Maxs} &: (s : \mathcal{P}\mathbb{N}) \rightarrow (r : \mathbb{N}) \\ \text{pre } &s \neq \{\} \\ \text{post } &r \in s \wedge \langle \forall i : i \in s : i \leq r \rangle \end{aligned}$$

## A glimpse at deriving **explicit** from **implicit**

The “best” specification of *max* is as follows, cf. its post-condition:

$$\mathit{max}(i,j) \leq r \equiv i \leq r \wedge j \leq r \quad (20)$$

Let us calculate *explicit* definition (18) from (20):

- Case  $i \leq j = \text{TRUE}$ :

$$\begin{aligned} & \mathit{max}(i,j) \leq r \equiv i \leq r \wedge j \leq r \\ = & \quad \{ i \leq r \Leftarrow i \leq j \wedge j \leq r \} \\ & \mathit{max}(i,j) \leq r \equiv j \leq r \\ \therefore & \quad \{ \text{indirect equality (more about this later on...)} \} \\ & \mathit{max}(i,j) = j \end{aligned}$$



## A glimpse at deriving **explicit** from **implicit**

- Case  $j \leq i = \text{TRUE}$ :

$$\begin{aligned}
 & \max(i, j) \leq r \equiv i \leq r \wedge j \leq r \\
 = & \quad \{ j \leq r \Leftarrow j < i \wedge i \leq r \} \\
 & \max(i, j) \leq r \equiv i \leq r \\
 :: & \quad \{ \text{indirect equality (more about this later on...)} \} \\
 & \max(i, j) = i
 \end{aligned}$$

Putting both cases together:

$$\max(i, j) \triangleq \text{if } i \leq j \text{ then } j \text{ else } i$$

## Post-conditions for relational specification

We want to specify the **prefix** relation between two finite sequences, eg.

$[1, 2] \text{ IsPrefixOf } [1, 2, 4, 1]$

$[] \text{ IsPrefixOf } []$

$[] \text{ IsPrefixOf } [1]$

We write:

$\text{IsPrefixOf} : (s : A^*) \leftarrow (r : A^*)$

**post**  $\text{length } s \leq \text{length } r \wedge (\forall i : i \leq \text{length } s : (s\ i) = (r\ i))$

**NB:** note that this spec is parametric on  $A$ .

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**NB:** note that this spec is parametric on  $A$ .

## Post-conditions for relational specification

Another example: the relation which expresses sequence permutation:

$$\begin{aligned}
 & \textit{Permutes} : (s : A^*) \leftarrow (r : A^*) && (21) \\
 & \textbf{post} \langle \forall a : a \in \textit{elems}(s \uparrow\uparrow r) : \textit{count } a \textit{ } s = \textit{count } a \textit{ } r \rangle
 \end{aligned}$$

assuming

$$\begin{aligned}
 & \textit{count} : A \rightarrow A^* \rightarrow \mathbb{N}_0 \\
 & \textit{count } a \textit{ } s \triangleq \textit{card}\{i : i \in \textit{inds } s \wedge (s \textit{ } i) = a\}
 \end{aligned}$$

where  $\textit{card} : \mathcal{P}A \rightarrow \mathbb{N}_0$  computes the number of elements of a finite set.

## Example: sorting

The following implicit specification of **sorting** abstracts from the particular algorithm one has in mind:

$$\begin{aligned} \text{Sort} &: (s : A^*) \leftarrow (r : A^*) \\ \text{post} & \text{ } \textit{isOrdered}(\leq)s \wedge s \textit{Permutes} r \end{aligned} \quad (22)$$

As seen in the following exercise, predicate *isOrdered* assumes a total order ( $\leq$ ) on datatype *A*.

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**Exercise 10:** Complete the following (inductive) specification of *isOrdered*:

$$\begin{aligned} \textit{isOrdered}(\leq)[ ] &= \text{TRUE} \\ \textit{isOrdered}(\leq)(a : x) &= \dots \textit{isOrdered}(\leq)x \dots \end{aligned}$$



# Exercises

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**Exercise 11:** Give an implicit definition for function  $f \ x \triangleq x^2 + 1$  over the natural numbers.



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**Exercise 12:** A *golden multiple* of a given length is obtained by multiplying this length by a real number whose square equals its “successor”. Write an implicit specification for *golden multiple*.



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**Exercise 13:** Write implicit and explicit specifications for function  $inseq : \mathbb{N}_0 \rightarrow \mathbb{N}^*$  which, for argument  $n$ , yields the sequence  $[1, \dots, n]$ .



# The **pre/pos/inv** trilogy

By writing

$$Spec : (b : B) \leftarrow (a : A)$$

**pre** ...

**post** ...

we mean the definition of two predicates

$$pre-Spec : A \rightarrow \mathbb{B}$$
$$post-Spec : B \times A \rightarrow \mathbb{B}$$

such that

$$\langle \forall a : a \in A : pre-Spec\ a \Rightarrow \langle \exists b : b \in B : post-Spec(b, a) \rangle \rangle \quad (23)$$

## Proof obligation: satisfiability

Thus (23) is another proof obligation known as **satisfiability**:

**Satisfiability** ensures that *pre-Spec* and *post-Spec* are such that, for all acceptable inputs, there must be some possible result.

This includes the situation in which  $A$  and  $B$  have invariants.

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**Exercise 14:** Assuming that the implicit definition of a total function

$B \xleftarrow{f} A$  uniquely determines  $f$ , that is

$$\text{post-}f(r, a) \equiv r = f a \quad (24)$$

holds, use the Eindhoven quantifier calculus to show that (23) reduces to  $\langle \forall a : a \in A : (f a) \in B \rangle$  for  $\text{Spec} := f$ . In summary: in the case of functions, *satisfiability* is the same as *invariant preservation*.

□



# Exercises

**Exercise 15:** Consider datatype

$$NRSeq\ A = A^*$$

$$\mathbf{inv}\ x \triangleq length\ x = card(\mathit{elems}\ x)$$

1. What is the informal meaning of the type's invariant?
2. Tell which of the following new types for *Permutes* (21),

$$Permutes : (s : NRSeq\ A) \leftarrow (r : A^*) \quad (25)$$

$$Permutes : (s : NRSeq\ A) \leftarrow (r : NRSeq\ A) \quad (26)$$

would lead to a non satisfiable specification.



# Exercises

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**Exercise 16:** Back to

*Permutes* :  $(s : A^*) \leftarrow (r : A^*)$

**post**  $\langle \forall a : a \in \text{elems}(s \uplus r) : \text{count } a \text{ } s = \text{count } a \text{ } r \rangle$

show that

1. *Permutes* is a **reflexive** relation:  $x \text{ Permutes } x \equiv \text{TRUE}$  for all  $x$ .
2. *Permutes* is a **symmetric** relation:  $y \text{ Permutes } x \equiv x \text{ Permutes } y$  for all  $x, y$ .

□

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**Exercise 17:** How would you write an explicit definition of (partial) function *Maxs*?

□

## Background — Eindhoven quantifier calculus (cont.)

### Splitting:

$$\langle \forall k : R \vee S : T \rangle = \langle \forall k : R : T \rangle \wedge \langle \forall k : S : T \rangle \quad (27)$$

$$\langle \exists k : R \vee S : T \rangle = \langle \exists k : R : T \rangle \vee \langle \exists k : S : T \rangle \quad (28)$$

### Rearranging:

$$\langle \forall k : R : T \wedge S \rangle = \langle \forall k : R : T \rangle \wedge \langle \forall k : S : T \rangle \quad (29)$$

$$\langle \exists k : R : T \vee S \rangle = \langle \exists k : R : T \rangle \vee \langle \exists k : R : S \rangle \quad (30)$$

### de Morgan:

$$\neg \langle \forall k : R : T \rangle = \langle \exists k : R : \neg T \rangle \quad (31)$$

$$\neg \langle \exists k : R : T \rangle = \langle \forall k : R : \neg T \rangle \quad (32)$$