# CCS as a prototypical process algebra

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24 March, 2011

# Instantiating the framework

## CCS: a prototypical process algebra

- Calculus of Communicating Systems [Milner, 1980]
- Actions:

Act ::= 
$$a \mid \overline{a} \mid \tau$$

for  $a \in \mathcal{N}$ ,  $\mathcal{N}$  denoting a set of names

- Processes:
  - No sequential composition: but action prefix a.
  - No distinction between termination and deadlock (why?)
  - Communication by binary handshake (of complementary actions)

# **Examples**

#### **Buffers**

```
1-position buffer: A(in, out) \triangleq in.\overline{out}.0
... non terminating: B(in, out) \triangleq in.\overline{out}.B
... with two output ports: C(in, o_1, o_2) \triangleq in.(\overline{o_1}.C + \overline{o_2}.C)
... non deterministic: D(in, o_1, o_2) \triangleq in.\overline{o_1}.D + in.\overline{o_2}.D
... with parameters: B(in, out) \triangleq in(x).\overline{out}\langle x \rangle.B
```

## **Examples**

### *n*-position buffers

1-position buffer:

$$S \triangleq \text{new} \{m\} (B\langle in, m\rangle \mid B\langle m, out\rangle)$$

*n*-position buffer:

$$Bn \triangleq \text{new} \{m_i | i < n\} (B\langle in, m_1 \rangle \mid B\langle m_1, m_2 \rangle \mid \cdots \mid B\langle m_{n-1}, out \rangle)$$

## **Examples**

#### mutual exclusion

$$Sem \triangleq get.put.Sem$$

$$P_i \triangleq \overline{get}.c_i.\overline{put}.P_i$$

$$S \triangleq \text{new} \{ get, put \} (Sem \mid (|_{i \in I} P_i))$$

## **CCS** Syntax

The set  $\mathbb{P}$  of processes is the set of all terms generated by the following BNF:

$$E ::= A(x_1,...,x_n) \mid a.E \mid \sum_{i \in I} E_i \mid E_0 \mid E_1 \mid \text{new } K \mid E$$

for  $a \in Act$  and  $K \subseteq L$ 

#### **Abbreviatures**

$$E_0 + E_1 \stackrel{\text{abv}}{=} \sum_{i \in \{0,1\}} E_i$$
$$\mathbf{0} \stackrel{\text{abv}}{=} \sum_{i \in A} E_i$$

# **CCS** Syntax

#### Process declaration

$$A(\tilde{x}) \triangleq E_A$$

with  $fn(E_A) \subseteq \tilde{x}$  (where fn(P) is the set of free variables of P).

• used as, e.g.,  $A(a,b,c) \triangleq a.b.\mathbf{0} + c.A\langle d,e,f\rangle$ 

### Process declaration: fixed point expression

$$\underline{fix}(X = E_X)$$

- syntactic substitution over ℙ, cf.,
  - $\{c/b\}$  a.b.**0**
  - (internal variables renaming)  $\{x/y\}$  new  $\{x\}$  y.x.**0** = new  $\{x'\}$  x.x'.**0**



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### Sort

The sort of a process P is its interface, i.e., its iteraction possibilities

- minimal sort:  $\bigcap \{K \subseteq L \mid P : K\}$
- syntactic sort, i.e., the set of free variables:

$$fn(a.P) = \{a\} \cup fn(P)$$

$$fn(\tau.P) = fn(P)$$

$$fn(\sum_{i \in I} P_i) = \bigcup_{i \in I} fn(P_i)$$

$$fn(P \mid Q) = fn(P) \cup fn(Q)$$

$$fn(new K P) = fn(P) - (K \cup \overline{K})$$

and, for each  $P(\tilde{x}) \triangleq E$ ,  $fn(E) \subseteq fn(P(\tilde{x})) = \tilde{x}$ .

## Sort

### Warning

- new  $\{a\}$  (a.b.c.0) has no transitions, so its sort is  $\emptyset$
- however:  $fn((new \{a\} a.b.c.0)) = \{b, c\}$

#### Two-level semantics

- arquitectural, expresses a notion of similar assembly configurations and is expressed through a structural congruence relation;
- behavioural given by transition rules which express how system's components interact

### Structural congruence

 $\equiv$  over  $\mathbb P$  is given by the closure of the following conditions:

- for all  $A(\tilde{x}) \triangleq E_A$ ,  $A(\tilde{y}) \equiv \{\tilde{x}/\tilde{y}\} E_A$ , (i.e., folding/unfolding preserve  $\equiv$ )
- $\alpha$ -conversion (*i.e.*, replacement of bounded variables).
- both | and + originate, with 0, abelian monoids
- forall  $a \notin fn(P)$  new  $\{a\}$   $(P \mid Q) \equiv P \mid new \{a\}$  Q
- new  $\{a\}$   $\mathbf{0} \equiv \mathbf{0}$

$$\frac{}{a.p \stackrel{a}{\longrightarrow} p}$$
 (prefix)

$$\frac{\{\tilde{k}/\tilde{x}\}\,p_A\stackrel{a}{\longrightarrow}p'}{A(\tilde{k})\stackrel{a}{\longrightarrow}p'}\,(ident)\ \ (if\ A(\tilde{x})\triangleq p_A)$$

$$\frac{p \xrightarrow{a} p'}{p+q \xrightarrow{a} p'} (sum-l) \qquad \frac{q \xrightarrow{a} q'}{p+q \xrightarrow{a} q'} (sum-r)$$

$$\frac{p \xrightarrow{a} p'}{p \mid q \xrightarrow{a} p' \mid q} (par - I) \qquad \frac{q \xrightarrow{a} q'}{p \mid q \xrightarrow{a} p \mid q'} (par - r)$$

$$\frac{p \xrightarrow{a} p' \quad q \xrightarrow{\overline{a}} q'}{p \mid q \xrightarrow{\tau} p' \mid q'} (react)$$

$$\frac{p \xrightarrow{a} p'}{new \{k\} \ p \xrightarrow{a} new \{k\} \ p} (res) \quad (if a \notin \{k, \overline{k}\})$$

# Compatibility

#### Lemma

Structural congruence preserves transitions:

if  $p \xrightarrow{a} p'$  and  $p \equiv q$  there exists a process q' such that  $q \xrightarrow{a} q'$  and  $p' \equiv q'$ .

These rules define a LTS

$$\{ \stackrel{a}{\longrightarrow} \subseteq \mathbb{P} \times \mathbb{P} \mid a \in Act \}$$

Relation  $\stackrel{a}{\longrightarrow}$  is defined inductively over process structure entailing a semantic description which is

Structural *i.e.*, each process shape (defined by the most external combinator) has a type of transitions

Modular *i.e.*, a process trasition is defined from transitions in its sup-processes

Complete i.e., all possible transitions are infered from these rules

static vs dynamic combinators

## Graphical representations

### Synchronization diagram

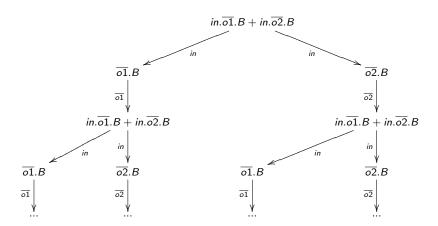
- represent interfaces of processes
- static combinators are an algebra of synchronization diagrams

### Transition graph

- derivative, *n*-derivative, transition tree
- folds into a transition graph

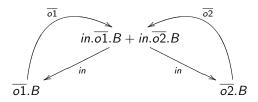
### Transition tree

 $B \triangleq in.\overline{o1}.B + in.\overline{o2}.B$ 



## Transition graph

$$B \triangleq in.\overline{o1}.B + in.\overline{o2}.B$$



compare with  $B' \triangleq in.(\overline{o1}.B' + \overline{o2}.B')$ 

$$in.(\overline{o1}.B' + \overline{o2}.B')$$
 $\overline{o1}$ 
 $in$ 
 $\overline{o1}.B' + \overline{o2}.B'$ 

## Data parameters

Language  $\mathbb P$  is extended to  $\mathbb P_V$  over a data universe V, a set  $V_e$  of expressions over V and a evaluation  $Val: V_e \to V$ 

#### Example

$$B \triangleq in(x).B'_{x}$$
$$B'_{y} \triangleq \overline{out}\langle v \rangle.B$$

- Two prefix forms: a(x).E and  $\overline{a}\langle e \rangle.E$  (actions as ports)
- Data parameters:  $A_S(x_1,...,x_n) \triangleq E_A$ , with  $S \in V$  and each  $x_i \in L$
- Conditional combinator: if b then P, if b then  $P_1$  else  $P_2$

#### Clearly

if b then 
$$P_1$$
 else  $P_2 \stackrel{\text{abv}}{=} (\text{if b then } P_1) + (\text{if } \neg b \text{ then } P_2)$ 



## Data parameters

#### Additional semantic rules

$$\frac{1}{a(x).E \xrightarrow{a(v)} \{v/x\}E} (prefix_i) \quad \text{for } v \in V$$

$$\frac{1}{\overline{a}\langle e \rangle.E \xrightarrow{\overline{a}\langle v \rangle} E} (prefix_o) \quad \text{for } Val(e) = v$$

$$\frac{E_1 \xrightarrow{a} E'}{\text{if } b \text{ then } E_1 \text{ else } E_2 \xrightarrow{a} E'} (if_1) \quad \text{for } Val(b) = \text{true}$$

$$\frac{E_2 \xrightarrow{a} E'}{\text{if } b \text{ then } E_1 \text{ else } E_2 \xrightarrow{a} E'} (if_2) \quad \text{for } Val(b) = \text{false}$$

## Back to PP

## Encoding in the basic language: $\mathcal{T}(\ ): \mathbb{P} \longleftarrow \mathbb{P}_V$

$$\mathcal{T}(a(x).E) = \sum_{v \in V} a_v.\mathcal{T}(\{v/x\}E)$$

$$\mathcal{T}(\overline{a}\langle e \rangle.E) = \overline{a}_e.\mathcal{T}(E)$$

$$\mathcal{T}(\sum_{i \in I} E_i) = \sum_{i \in I} \mathcal{T}(E_i)$$

$$\mathcal{T}(E \mid F) = \mathcal{T}(E) \mid \mathcal{T}(F)$$

$$\mathcal{T}(\text{new } K \mid E) = \text{new } \{a_v \mid a \in K, v \in V\} \mid \mathcal{T}(E)$$

and

$$\mathcal{T}(\text{if } b \text{ then } E) = \begin{cases} \mathcal{T}(E) & \text{if } Val(b) = \text{true} \\ \mathbf{0} & \text{if } Val(b) = \text{false} \end{cases}$$

### EX1: Canonical concurrent form

$$P \triangleq \text{new } K (E_1 \mid E_2 \mid ... \mid E_n)$$

#### The chance machine

$$\begin{split} IO &\triangleq m.\overline{bank}.(lost.\overline{loss}.IO + rel(x).\overline{win}\langle x\rangle.IO) \\ B_n &\triangleq bank.\overline{max}\langle n+1\rangle.left(x).B_x \\ Dc &\triangleq max(z).(\overline{lost}.\overline{left}\langle z\rangle.Dc + \sum_{1 \leq x \leq z} \overline{rel}\langle x\rangle.\overline{left}\langle z-x\rangle.Dc) \end{split}$$

$$M_n \triangleq \text{new } \{bank, max, left, lost, rel\} (IO \mid B_n \mid Dc)$$

## EX2: Sequential patterns

- 1. List all states (configurations of variable assignments)
- 2. Define an order to capture systems's evolution
- 3. Specify an expression in  ${\mathbb P}$  to define it

#### A 3-bit converter

$$A \triangleq rq.B$$
  
 $B \triangleq out0.C + out1.\overline{odd}.A$   
 $C \triangleq out0.D + out1.\overline{even}.A$   
 $D \triangleq out0.\overline{zero}.A + out1.\overline{even}.A$ 

# Processes are 'prototypical' transition systems

... hence all definitions apply:

#### $E \sim F$

- Processes E, F are bisimilar if there exist a bisimulation S st  $\{\langle E, F \rangle\} \in S$ .
- A binary relation S in  $\mathbb{P}$  is a (strict) bisimulation iff, whenever  $(E, F) \in S$  and  $a \in Act$ ,

i) 
$$E \xrightarrow{a} E' \Rightarrow F \xrightarrow{a} F' \land (E', F') \in S$$

ii) 
$$F \xrightarrow{a} F' \Rightarrow E \xrightarrow{a} E' \land (E', F') \in S$$

I.e.,

$$\sim = \bigcup \{ S \subseteq \mathbb{P} \times \mathbb{P} \mid S \text{ is a (strict) bisimulation} \}$$

# Processes are 'prototipycal' transition systems

## Example: $S \sim M$

$$T \triangleq i.\overline{k}.T$$
  
 $R \triangleq k.j.R$   
 $S \triangleq \text{new} \{k\} (T \mid R)$ 

$$M \triangleq i.\tau.N$$
$$N \triangleq j.i.\tau.N + i.j.\tau.N$$

#### through bisimulation

$$R = \{\langle S, M \rangle\}, \langle \text{new } \{k\} \ (\overline{k}.T \mid R), \tau.N \rangle, \langle \text{new } \{k\} \ (T \mid j.R), N \rangle, \langle \text{new } \{k\} \ (\overline{k}.T \mid j.R), j.\tau.N \rangle\}$$

## Example: Semaphores

## A semaphore

#### *n*-semaphores

$$Sem_n \triangleq Sem_{n,0}$$
  
 $Sem_{n,0} \triangleq get.Sem_{n,1}$   
 $Sem_{n,i} \triangleq get.Sem_{n,i+1} + put.Sem_{n,i-1}$   
(for  $0 < i < n$ )  
 $Sem_{n,n} \triangleq put.Sem_{n,n-1}$ 

 $Sem_n$  can also be implemented by the parallel composition of n Sem processes:

$$Sem^n \triangleq Sem \mid Sem \mid ... \mid Sem$$



# Example: Semaphores

```
Is Sem_n \sim Sem^n?

For n = 2:
 \{ \langle Sem_{2,0}, Sem \mid Sem \rangle, \langle Sem_{2,1}, Sem \mid put.Sem \rangle, \\ \langle Sem_{2,1}, put.Sem \mid Sem \rangle \langle Sem_{2,2}, put.Sem \mid put.Sem \rangle \}
```

• but can we get rid of structurally congruent pairs?

is a bisimulation.

## Bisimulation up to $\equiv$

#### Definition

A binary relation S in  $\mathbb{P}$  is a (strict) bisimulation up to  $\equiv$  iff, whenever  $(E,F)\in S$  and  $a\in Act$ ,

i) 
$$E \xrightarrow{a} E' \Rightarrow F \xrightarrow{a} F' \land (E', F') \in \Xi \cdot S \cdot \Xi$$

ii) 
$$F \xrightarrow{a} F' \Rightarrow E \xrightarrow{a} E' \land (E', F') \in \Xi \cdot S \cdot \Xi$$

#### Lemma

If S is a (strict) bisimulation up to  $\equiv$ , then  $S \subseteq \sim$ 

• To prove  $Sem_n \sim Sem^n$  a bisimulation will contain  $2^n$  pairs, while a bisimulation up to  $\equiv$  only requires n+1 pairs.

## A ∼-calculus

#### Lemma

$$E \equiv F \Rightarrow E \sim F$$

• proof idea: show that  $\{(E+E,E) \mid E \in \mathbb{P}\} \cup Id_{\mathbb{P}}$  is a bisimulation

#### Lemma

$$\operatorname{new} K' \ (\operatorname{new} K \ E) \sim \operatorname{new} (K \cup K') \ E$$
 
$$\operatorname{new} K \ E \sim E \qquad \qquad \operatorname{if} \ \mathbb{L}(E) \cap (K \cup \overline{K}) = \emptyset$$
 
$$\operatorname{new} K \ (E \mid F) \sim \operatorname{new} K \ E \mid \operatorname{new} K \ F \qquad \qquad \operatorname{if} \ \mathbb{L}(E) \cap \overline{\mathbb{L}(F)} \cap (K \cup \overline{K}) = \emptyset$$

• proof idea: discuss whether S is a bisimulation:

$$S = \{ (\text{new } K E, E) \mid E \in \mathbb{P} \land \mathbb{L}(E) \cap (K \cup \overline{K}) = \emptyset \}$$



## $\sim$ is a congruence

congruence is the name of modularity in Mathematics

ullet process combinators preserve  $\sim$ 

#### Lemma

Assume  $E \sim F$ . Then,

$$a.E \sim a.F$$
  $E + P \sim F + P$   $E \mid P \sim F \mid P$  new  $K \mid E \sim \text{new} \mid K \mid F \mid F$ 

recursive definition preserves ∼

## $\sim$ is a congruence

First ∼ is extended to processes with variables:

$$E \sim F \Leftrightarrow \forall_{\tilde{P}} . \{\tilde{P}/\tilde{X}\} E \sim \{\tilde{P}/\tilde{X}\} F$$

Then prove:

#### Lemma

- i)  $\tilde{P} \triangleq \tilde{E} \Rightarrow \tilde{P} \sim \tilde{E}$  where  $\tilde{E}$  is a family of process expressions and  $\tilde{P}$  a family of process identifiers.
- ii) Let  $\tilde{E} \sim \tilde{F}$ , where  $\tilde{E}$  and  $\tilde{F}$  are families of recursive process expressions over a family of process variables  $\tilde{X}$ , and define:

$$\tilde{A} \triangleq \{\tilde{A}/\tilde{X}\}\,\tilde{E}$$
 and  $\tilde{B} \triangleq \{\tilde{B}/\tilde{X}\}\,\tilde{F}$ 

Then

$$\tilde{A} \sim \tilde{B}$$



Every process is equivalent to the sum of its derivatives

$$E \sim \sum \{a.E' \mid E \xrightarrow{a} E'\}$$

understood?

$$E \sim \sum \{a.E' \mid E \xrightarrow{a} E'\}$$

clear?

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understood?

$$E \sim \sum \{a.E' \mid E \stackrel{a}{\longrightarrow} E'\}$$

clear?

$$E \sim \sum \{a.E' \mid E \xrightarrow{a} E'\}$$

The usual definition (based on the concurrent canonical form):

$$E \sim \sum \{ f_i(a).\mathsf{new} \, K \, (\{f_1\} \, E_1 \mid \ldots \mid \{f_i\} \, E_i' \mid \ldots \mid \{f_n\} \, E_n) \mid$$

$$E_i \stackrel{a}{\longrightarrow} E_i' \, \wedge \, f_i(a) \notin K \cup \overline{K} \}$$

$$+$$

$$\sum \{ \tau.\mathsf{new} \, K \, (\{f_1\} \, E_1 \mid \ldots \mid \{f_i\} \, E_i' \mid \ldots \mid \{f_j\} \, E_j' \mid \ldots \mid \{f_n\} \, E_n) \mid$$

$$E_i \stackrel{a}{\longrightarrow} E_i' \, \wedge \, E_j \stackrel{b}{\longrightarrow} E_j' \, \wedge \, f_i(a) = \overline{f_j(b)} \}$$

for  $E \triangleq \text{new } K (\{f_1\} E_1 \mid ... \mid \{f_n\} E_n)$ , with  $n \geq 1$ 

## The expansion theorem

Corollary (for 
$$n=1$$
 and  $f_1=\operatorname{id}$ )

$$\operatorname{new} K (E + F) \sim \operatorname{new} K E + \operatorname{new} K F$$

$$\operatorname{new} K (a.E) \sim \begin{cases} \mathbf{0} & \text{if } a \in (K \cup \overline{K}) \\ a.(\operatorname{new} K E) & \text{otherwise} \end{cases}$$

# Example

```
S \sim M
S \sim \text{new } \{k\} \ (T \mid R)
\sim i.\text{new } \{k\} \ (\overline{k}.T \mid R)
\sim i.\tau.\text{new } \{k\} \ (T \mid j.R)
\sim i.\tau.(i.\text{new } \{k\} \ (\overline{k}.T \mid j.R) + j.\text{new } \{k\} \ (T \mid R))
\sim i.\tau.(i.j.\text{new } \{k\} \ (\overline{k}.T \mid R) + j.i.\text{new } \{k\} \ (\overline{k}.T \mid R))
\sim i.\tau.(i.j.\tau.\text{new } \{k\} \ (T \mid j.R) + j.i.\tau.\text{new } \{k\} \ (T \mid j.R))
```

Let 
$$N' = \text{new } \{k\}$$
  $(T \mid j.R)$ .  
This expands into  $N' \sim i.j.\tau.\text{new } \{k\}$   $(T \mid j.R) + j.i.\tau.\text{new } \{k\}$   $(T \mid j.R)$ ,  
Therefore  $N' \sim N$  and  $S \sim i.\tau.N \sim M$ 

• requires result on unique solutions for recursive process equations



### Observable transitions

$$\stackrel{\textit{a}}{\Longrightarrow} \subseteq \ \mathbb{P} \times \mathbb{P}$$

- $L \cup \{\epsilon\}$
- A  $\stackrel{\epsilon}{\Longrightarrow}$ -transition corresponds to zero or more non observable transitions
- inference rules for  $\stackrel{a}{\Longrightarrow}$ :

$$\xrightarrow{E \stackrel{\epsilon}{\Longrightarrow} E} (O_1)$$

$$\frac{E \xrightarrow{\tau} E' \quad E' \xrightarrow{\epsilon} F}{F \xrightarrow{\epsilon} F} (O_2)$$

$$\frac{E \stackrel{\epsilon}{\Longrightarrow} E' \quad E' \stackrel{a}{\longrightarrow} F' \quad F' \stackrel{\epsilon}{\Longrightarrow} F}{E \stackrel{a}{\Longrightarrow} F} (O_3) \quad \text{for } a \in L$$

# Example

$$T_0 \triangleq j.T_1 + i.T_2$$

$$T_1 \triangleq i.T_3$$

$$T_2 \triangleq j.T_3$$

$$T_3 \triangleq \tau.T_0$$

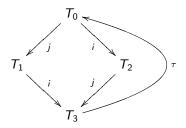
and

$$A \triangleq i.j.A + j.i.A$$

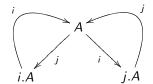


# Example

#### From their graphs,



and



we conclude that  $T_0 \sim A$  (why?).



## Observational equivalence

#### $E \approx F$

- Processes E, F are observationally equivalent if there exists a weak bisimulation S st  $\{\langle E, F \rangle\} \in S$ .
- A binary relation S in  $\mathbb{P}$  is a weak bisimulation iff, whenever  $(E,F) \in S$  and  $a \in L \cup \{\epsilon\}$ ,

i) 
$$E \stackrel{a}{\Longrightarrow} E' \Rightarrow F \stackrel{a}{\Longrightarrow} F' \land (E', F') \in S$$

ii) 
$$F \stackrel{a}{\Longrightarrow} F' \Rightarrow E \stackrel{a}{\Longrightarrow} E' \land (E', F') \in S$$

I.e.,

$$pprox = \bigcup \{S \subseteq \mathbb{P} \times \mathbb{P} \mid S \text{ is a weak bisimulation} \}$$

## Observational equivalence

### **Properties**

- as expected: ≈ is an equivalence relation
- basic property: for any  $E \in \mathbb{P}$ ,

$$E \approx \tau . E$$

(proof idea:  $id_{\mathbb{P}} \cup \{(E, \tau.E) \mid E \in \mathbb{P}\}\$  is a weak bisimulation

weak vs. strict:

$$\sim$$
  $\subset$   $\approx$ 

## Is $\approx$ a congruence?

#### Lemma

Let  $E \approx F$ . Then, for any  $P \in \mathbb{P}$  and  $K \subseteq L$ ,

$$a.E \approx a.F$$
  $E \mid P \approx F \mid P$  new  $K \mid E \approx \text{new} \mid K \mid F$ 

but

$$E + P \approx F + P$$

does not hold, in general.

# Is $\approx$ a congruence?

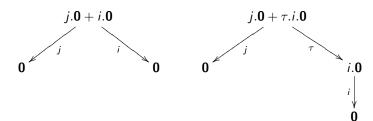
### Example (initial $\tau$ restricts options 'menu')

$$i.0 \approx \tau.i.0$$

However

$$j.0 + i.0 \approx j.0 + \tau.i.0$$

Actually,



# Forcing a congruence: E = F

Solution: force any initial au to be matched by another au

### Process equality

Two processes E and F are equal (or observationally congruent) iff

- i)  $E \approx F$
- ii)  $E \xrightarrow{\tau} E' \Rightarrow F \xrightarrow{\tau} X \stackrel{\epsilon}{\Longrightarrow} F'$  and  $E' \approx F'$
- iii)  $F \xrightarrow{\tau} F' \Rightarrow E \xrightarrow{\tau} X \stackrel{\epsilon}{\Longrightarrow} E'$  and  $E' \approx F'$
- note that  $E \neq \tau.E$ , but  $\tau.E = \tau.\tau.E$

# Forcing a congruence: E = F

= can be regarded as a restriction of  $\approx$  to all pairs of processes which preserve it in additive contexts

#### Lemma

Let E and F be processes st the union of their sorts is distinct of L. Then,

$$E = F \Leftrightarrow \forall_{G \in \mathbb{P}} . (E + G \approx F + G)$$

## Properties of =

#### Lemma

$$E = F \Leftrightarrow (E = F) \lor (E = \tau.F) \lor (\tau.E = F)$$

• note that  $E \neq \tau.E$ , but  $\tau.E = \tau.\tau.E$ 

## Properties of =

#### Lemma

$$\sim$$
  $\subseteq$   $=$   $\subseteq$   $\approx$ 

So,

the whole  $\sim$  theory remains valid

Additionally,

### Lemma (additional laws)

$$a.\tau.E = a.E$$
 $E + \tau.E = \tau.E$ 
 $a.(E + \tau.F) = a.(E + \tau.F) + a.F$ 

# Solving equations

Have equations over  $(\mathbb{P}, \sim)$  or  $(\mathbb{P}, =)$  (unique) solutions?

#### Lemma

Recursive equations  $\tilde{X} = \tilde{E}(\tilde{X})$  or  $\tilde{X} \sim \tilde{E}(\tilde{X})$ , over  $\mathbb{P}$ , have unique solutions (up to = or  $\sim$ , respectively). Formally,

i) Let  $E = \{E_i \mid i \in I\}$  be a family of expressions with a maximum of I free variables  $(\{X_i \mid i \in I\})$  such that any variable free in  $E_i$  is weakly guarded. Then

$$\tilde{P} \sim \{\tilde{P}/\tilde{X}\}\tilde{E} \wedge \tilde{Q} \sim \{\tilde{Q}/\tilde{X}\}\tilde{E} \Rightarrow \tilde{P} \sim \tilde{Q}$$

ii) Let  $\tilde{E} = \{E_i \mid i \in I\}$  be a family of expressions with a maximum of I free variables  $(\{X_i \mid i \in I\})$  such that any variable free in  $E_i$  is guarded and sequential. Then

$$\tilde{P} = \{\tilde{P}/\tilde{X}\}\tilde{E} \wedge \tilde{Q} = \{\tilde{Q}/\tilde{X}\}\tilde{E} \Rightarrow \tilde{P} = \tilde{Q}\}$$

### Conditions on variables

#### guarded:

*X* occurs in a sub-expression of type a.E' for  $a \in Act - \{\tau\}$ 

#### weakly guarded:

X occurs in a sub-expression of type a.E' for  $a \in Act$ 

in both cases assures that, until a guard is reached, behaviour does not depends on the process that instantiates the variable

example: X is weakly guarded in both  $\tau.X$  and  $\tau.\mathbf{0} + a.X + b.a.X$  but guarded only in the second

### Conditions on variables

#### sequential:

*X* is sequential in *E* if every strict sub-expression in which *X* occurs is either a.E', for  $a \in Act$ , or  $\Sigma \tilde{E}$ .

avoids X to become guarded by a  $\tau$  as a result of an interaction

in both cases assures that, until a guard is reached, behaviour does not depends on the process that

example: X is not sequential in  $X = \text{new } \{a\} \ (\overline{a}.X \mid a.0)$ 

#### Consider

$$\begin{aligned} & \textit{Sem} \triangleq \textit{get.put.Sem} \\ & \textit{P}_1 \triangleq \overline{\textit{get.}} \textit{c}_1.\overline{\textit{put.}} \textit{P}_1 \\ & \textit{P}_2 \triangleq \overline{\textit{get.}} \textit{c}_2.\overline{\textit{put.}} \textit{P}_2 \\ & \textit{S} \triangleq \textit{new} \left\{\textit{get},\textit{put}\right\} \left(\textit{Sem} \mid \textit{P}_1 \mid \textit{P}_2\right) \end{aligned}$$

and

$$S' \triangleq \tau.c_1.S' + \tau.c_2.S'$$

to prove  $S \sim S'$ , show both are solutions of

$$X = \tau.c_1.X + \tau.c_2.X$$

### proof

```
S = \tau.\mathsf{new}\,K\,\left(c_1.\overline{\mathit{put}}.P_1 \mid P_2 \mid \mathit{put}.Sem\right) + \tau.\mathsf{new}\,K\,\left(P_1 \mid c_2.\overline{\mathit{put}}.P_2 \mid \mathit{put}.Sem\right) \\ = \tau.c_1.\mathsf{new}\,K\,\left(\overline{\mathit{put}}.P_1 \mid P_2 \mid \mathit{put}.Sem\right) + \tau.c_2.\mathsf{new}\,K\,\left(P_1 \mid \overline{\mathit{put}}.P_2 \mid \mathit{put}.Sem\right) \\ = \tau.c_1.\tau.\mathsf{new}\,K\,\left(P_1 \mid P_2 \mid Sem\right) + \tau.c_2.\tau.\mathsf{new}\,K\,\left(P_1 \mid P_2 \mid Sem\right) \\ = \tau.c_1.\tau.S + \tau.c_2.\tau.S \\ = \tau.c_1.S + \tau.c_2.S \\ = \{S/X\}E
```

for S' is immediate

Consider,

$$B \triangleq in.B_1$$
  $B' \triangleq \text{new } m (C_1 \mid C_2)$   
 $B_1 \triangleq in.B_2 + \overline{out}.B$   $C_1 \triangleq in.\overline{m}.C_1$   
 $C_2 \triangleq m.\overline{out}.C_2$ 

B' is a solution of

$$X = E(X, Y, Z) = in.Y$$
  
 $Y = E_1(X, Y, Z) = in.Z + \overline{out}.X$   
 $Z = E_3(X, Y, Z) = \overline{out}.Y$ 

through 
$$\sigma = \{B/X, B_1/Y, B_2/Z\}$$

To prove B = B'

$$B' = \text{new } m (C_1 \mid C_2)$$
  
 $= in.\text{new } m (\overline{m}.C_1 \mid C_2)$   
 $= in.\tau.\text{new } m (C_1 \mid \overline{out}.C_2)$   
 $= in.\text{new } m (C_1 \mid \overline{out}.C_2)$ 

Let  $S_1 = \text{new } m (C_1 \mid \overline{out}.C_2)$  to proceed:

$$S_{1} = \text{new } m \left( C_{1} \mid \overline{out}.C_{2} \right)$$

$$= in.\text{new } m \left( \overline{m}.C_{1} \mid \overline{out}.C_{2} \right) + \overline{out}.\text{new } m \left( C_{1} \mid C_{2} \right)$$

$$= in.\text{new } m \left( \overline{m}.C_{1} \mid \overline{out}.C_{2} \right) + \overline{out}.B'$$

Finally, let, 
$$S_2 = \text{new } m \ (\overline{m}.C_1 \mid \overline{out}.C_2)$$
. Then, 
$$S_2 = \text{new } m \ (\overline{m}.C_1 \mid \overline{out}.C_2)$$
$$= \overline{out}.\text{new } m \ (\overline{m}.C_1 \mid C_2)$$
$$= \overline{out}.\tau.\text{new } m \ (C_1 \mid \overline{out}.C_2)$$
$$= \overline{out}.\tau.S_1$$
$$= \overline{out}.S_1$$

Note the same problem can be solved with a system of 2 equations:

$$X = E(X, Y) = in.Y$$
  
 $Y = E'(X, Y) = in.\overline{out}.Y + \overline{out}.in.Y$ 

Clearly, by substitution,

$$B = in.B_1$$
  
 $B_1 = in.\overline{out}.B_1 + \overline{out}.in.B_1$ 

On the other hand, it's already proved that  $B' = ... = in.S_1$ . so,

$$S_{1} = \text{new } m \left( C_{1} \mid \overline{out}.C_{2} \right)$$

$$= in.\text{new } m \left( \overline{m}.C_{1} \mid \overline{out}.C_{2} \right) + \overline{out}.B'$$

$$= in.\overline{out}.\text{new } m \left( \overline{m}.C_{1} \mid C_{2} \right) + \overline{out}.B'$$

$$= in.\overline{out}.\tau.\text{new } m \left( C_{1} \mid \overline{out}.C_{2} \right) + \overline{out}.B'$$

$$= in.\overline{out}.\tau.S_{1} + \overline{out}.B'$$

$$= in.\overline{out}.S_{1} + \overline{out}.B'$$

$$= in.\overline{out}.S_{1} + \overline{out}.in.S_{1}$$

Hence, 
$$B' = \{B'/X, S_1/Y\}E$$
 and  $S_1 = \{B'/X, S_1/Y\}E'$