

Introduction to process algebra

Luís S. Barbosa

DI-CCTC
Universidade do Minho
Braga, Portugal

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Actions & processes

Action

is a latency for interaction

$$Act ::= a \mid \bar{a} \mid \tau$$

for $a \in L$, L denoting a set of names

Process

is a description of how the interaction capacities of a system evolve, i.e., its behaviour
for example,

$$E \triangleq a.b.\mathbf{0} + a.E$$

- analogy: regular expressions vs finite automata

Actions & processes

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is a **latency** for interaction

$$Act ::= a \mid \bar{a} \mid \tau$$

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Process

is a description of how the interaction capacities of a system evolve, *i.e.*, its **behaviour**
for example,

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- **analogy**: regular expressions vs finite automata

Examples

Buffers

1-position buffer: $A(in, out) \triangleq in.\overline{out}.0$

... non terminating: $B(in, out) \triangleq in.\overline{out}.B$

... with two output ports: $C(in, o_1, o_2) \triangleq in.(\overline{o_1}.C + \overline{o_2}.C)$

... non deterministic: $D(in, o_1, o_2) \triangleq in.\overline{o_1}.D + in.\overline{o_2}.D$

... with parameters: $B(in, out) \triangleq in(x).\overline{out}\langle x \rangle.B$

Parallel composition

n-position buffers

1-position buffer:

$$S \triangleq \text{new } \{m\} (B\langle in, m \rangle \mid B\langle m, out \rangle)$$

n-position buffer:

$$Bn \triangleq \text{new } \{m_i \mid i < n\} (B\langle in, m_1 \rangle \mid B\langle m_1, m_2 \rangle \mid \cdots \mid B\langle m_{n-1}, out \rangle)$$

Parallel composition

mutual exclusion

$$Sem \triangleq get.put.Sem$$

$$P_i \triangleq \overline{get}.c_i.\overline{put}.P_i$$

$$S \triangleq new \{get, put\} (Sem \mid (|_{i \in I} P_i))$$

A language for processes

Questions

- Which **syntax** to use to describe processes?
- What's the **meaning** of such descriptions?
- Why some of our favourite programming languages' constructions are not considered?
- ...

Syntax

The set \mathbb{P} of **processes** is the set of all terms generated by the following BNF:

$$E ::= A(x_1, \dots, x_n) \mid a.E \mid \sum_{i \in I} E_i \mid E_0 \mid E_1 \mid \text{new } K E$$

for $a \in \text{Act}$ and $K \subseteq L$

Abbreviations

$$E_0 + E_1 \stackrel{\text{abv}}{=} \sum_{i \in \{0,1\}} E_i$$

$$\mathbf{0} \stackrel{\text{abv}}{=} \sum_{i \in \emptyset} E_i$$

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Syntax

Process declaration

$$A(\tilde{x}) \triangleq E_A$$

with $\text{fn}(E_A) \subseteq \tilde{x}$ (where $\text{fn}(P)$ is the set of **free** variables of P).

- used as, e.g., $A(a, b, c) \triangleq a.b.\mathbf{0} + c.A\langle d, e, f \rangle$

Process declaration: fixed point expression

$$\underline{\text{fix}} (X = E_X)$$

- syntactic substitution over \mathbb{P} , cf.,
 - $\{c/b\} a.b.\mathbf{0}$
 - (internal variables renaming)
 $\{x/y\} \text{new } \{x\} y.x.\mathbf{0} = \text{new } \{x'\} x.x'.\mathbf{0}$

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Sort

The **sort** of a process P is its **interface**, *i.e.*, its **interaction possibilities**

- **minimal sort**: $\bigcap \{K \subseteq L \mid P : K\}$
- **syntactic sort**, *i.e.*, the set of **free variables**:

$$\text{fn}(a.P) = \{a\} \cup \text{fn}(P)$$

$$\text{fn}(\tau.P) = \text{fn}(P)$$

$$\text{fn}\left(\sum_{i \in I} P_i\right) = \bigcup_{i \in I} \text{fn}(P_i)$$

$$\text{fn}(P \mid Q) = \text{fn}(P) \cup \text{fn}(Q)$$

$$\text{fn}(\text{new } K \ P) = \text{fn}(P) - (K \cup \bar{K})$$

and, for each $P(\tilde{x}) \triangleq E$, $\text{fn}(E) \subseteq \text{fn}(P(\tilde{x})) = \tilde{x}$.

Sort

Warning

- $\text{new } \{a\} (a.b.c.0)$ has no transitions, so its sort is \emptyset
- however: $\text{fn}((\text{new } \{a\} a.b.c.0)) = \{b, c\}$

Semantics

Two-level semantics

- **arquitectural**, expresses a notion of **similar assembly configurations** and is expressed through a **structural congruence** relation;
- **comportamental** given by **transition rules** which express how system's components interact

Semantics

Structural congruence

\equiv over \mathbb{P} is given by the closure of the following conditions:

- for all $A(\tilde{x}) \triangleq E_A$, $A(\tilde{y}) \equiv \{\tilde{x}/\tilde{y}\} E_A$,
(i.e., **folding/unfolding** preserve \equiv)
- α -conversion (i.e., replacement of bounded variables).
- both $|$ and $+$ originate, with $\mathbf{0}$, **abelian monoids**
- for all $a \notin \text{fn}(P)$ $\text{new } \{a\} (P | Q) \equiv P | \text{new } \{a\} Q$
- $\text{new } \{a\} \mathbf{0} \equiv \mathbf{0}$

Semantics

$$\frac{}{E \xrightarrow{a} a.E} \text{ (prefix)}$$

$$\frac{E' \xrightarrow{a} \{\tilde{k}/\tilde{x}\} E_A}{E' \xrightarrow{a} A(\tilde{k})} \text{ (ident) (if } A(\tilde{x}) \triangleq E_A)$$

$$\frac{E' \xrightarrow{a} E}{E' \xrightarrow{a} E + F} \text{ (sum - l)}$$

$$\frac{F' \xrightarrow{a} F}{F' \xrightarrow{a} E + F} \text{ (sum - r)}$$

Semantics

$$\frac{E' \xrightarrow{a} E}{E' \mid F \xrightarrow{a} E \mid F} \text{ (par - l)} \qquad \frac{F' \xrightarrow{a} F}{E \mid F' \xrightarrow{a} E \mid F} \text{ (par - r)}$$

$$\frac{E' \xrightarrow{a} E \quad F' \xrightarrow{\bar{a}} F}{E' \mid F' \xrightarrow{\tau} E \mid F} \text{ (react)}$$

$$\frac{E' \xrightarrow{a} E}{\text{new } \{k\} E' \xrightarrow{a} \text{new } \{k\} E} \text{ (res) (if } a \notin \{k, \bar{k}\})$$

Compatibility

Lemma

Structural congruence preserves transitions:

if $E' \xrightarrow{a} E$ and $E \equiv F$ there exists a process F' such that $F' \xrightarrow{a} F$ and $E' \equiv F'$.

Semantics

These rules define a **LTS**

$$\{\leftarrow^a \subseteq \mathbb{P} \times \mathbb{P} \mid a \in Act\}$$

Relation \leftarrow^a is defined **inductively** over process structure entailing a semantic description which is

Structural *i.e.*, each process **shape** (defined by the most external combinator) has a type of transitions

Modular *i.e.*, a process transition is defined from transitions in its sup-processes

Complete *i.e.*, all possible transitions are inferred from these rules

static vs dynamic combinators

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static vs dynamic combinators

Graphical representations

Synchronization diagram

- represent interfaces of processes
- static combinators are an algebra of synchronization diagrams

Transition graph

- derivative, n -derivative, transition tree
- folds into a transition graph

Graphical representations

Synchronization diagram

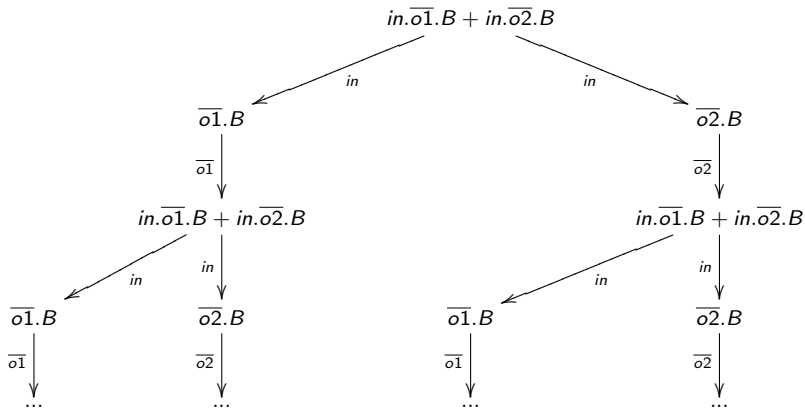
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Transition graph

- **derivative**, n -**derivative**, **transition tree**
- folds into a **transition graph**

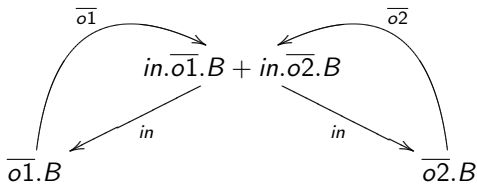
Transition tree

$$B \triangleq in.\overline{o1}.B + in.\overline{o2}.B$$

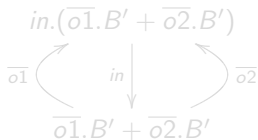


Transition graph

$$B \triangleq in.\overline{o1}.B + in.\overline{o2}.B$$

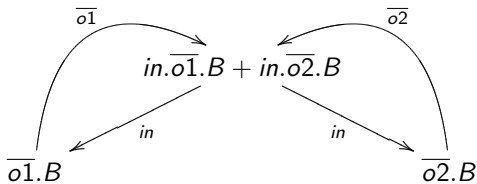


compare with $B' \triangleq in.(\overline{o1}.B' + \overline{o2}.B')$

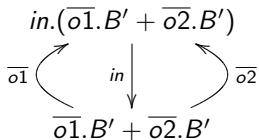


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Data parameters

Language \mathbb{P} is extended to \mathbb{P}_V over a data universe V , a set V_e of expressions over V and a evaluation $Val : V \leftarrow V_e$

Example

$$B \triangleq in(x).B'_x$$

$$B'_v \triangleq \overline{out}\langle v \rangle.B$$

- Two prefix forms: $a(x).E$ and $\bar{a}\langle e \rangle.E$ (actions as ports)
- Data parameters: $A_S(x_1, \dots, x_n) \triangleq E_A$, with $S \in V$ and each $x_i \in L$
- Conditional combinator: if b then P , if b then P_1 else P_2

Clearly

$$\text{if } b \text{ then } P_1 \text{ else } P_2 \stackrel{\text{abv}}{=} (\text{if } b \text{ then } P_1) + (\text{if } \neg b \text{ then } P_2)$$

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Data parameters

Additional semantic rules

$$\frac{}{\{v/x\}E \xleftarrow{a(v)} a(x).E} \text{ (prefix}_i\text{)} \quad \text{for } v \in V$$

$$\frac{}{E \xleftarrow{\bar{a}(v)} \bar{a}\langle e \rangle.E} \text{ (prefix}_o\text{)} \quad \text{for } \text{Val}(e) = v$$

$$\frac{E' \xleftarrow{a} E_1}{E' \xleftarrow{a} \text{if } b \text{ then } E_1 \text{ else } E_2} \text{ (if}_1\text{)} \quad \text{for } \text{Val}(b) = \text{true}$$

$$\frac{E' \xleftarrow{a} E_2}{E' \xleftarrow{a} \text{if } b \text{ then } E_1 \text{ else } E_2} \text{ (if}_2\text{)} \quad \text{for } \text{Val}(b) = \text{false}$$

Back to PP

Encoding in the basic language: $\mathcal{T}(\) : \mathbb{P} \leftarrow \mathbb{P}_V$

$$\mathcal{T}(a(x).E) = \sum_{v \in V} a_v \cdot \mathcal{T}(\{v/x\}E)$$

$$\mathcal{T}(\bar{a}\langle e \rangle.E) = \bar{a}_e \cdot \mathcal{T}(E)$$

$$\mathcal{T}\left(\sum_{i \in I} E_i\right) = \sum_{i \in I} \mathcal{T}(E_i)$$

$$\mathcal{T}(E \mid F) = \mathcal{T}(E) \mid \mathcal{T}(F)$$

$$\mathcal{T}(\text{new } K \ E) = \text{new } \{a_v \mid a \in K, v \in V\} \ \mathcal{T}(E)$$

and

$$\mathcal{T}(\text{if } b \text{ then } E) = \begin{cases} \mathcal{T}(E) & \text{if } \text{Val}(b) = \text{true} \\ \mathbf{0} & \text{if } \text{Val}(b) = \text{false} \end{cases}$$

EX1: Canonical concurrent form

$$P \triangleq \text{new } K (E_1 \mid E_2 \mid \dots \mid E_n)$$

The chance machine

$$IO \triangleq m.\overline{\text{bank}}.(\overline{\text{lost}}.\overline{\text{loss}}.IO + \text{rel}(x).\overline{\text{win}}\langle x \rangle.IO)$$

$$B_n \triangleq \text{bank}.\overline{\text{max}}\langle n + 1 \rangle.\text{left}(x).B_x$$

$$Dc \triangleq \text{max}(z).(\overline{\text{lost}}.\overline{\text{left}}\langle z \rangle.Dc + \sum_{1 \leq x \leq z} \overline{\text{rel}}\langle x \rangle.\overline{\text{left}}\langle z - x \rangle.Dc)$$

$$M_n \triangleq \text{new } \{ \text{bank}, \text{max}, \text{left}, \text{rel} \} (IO \mid B_n \mid Dc)$$

EX2: Sequential patterns

1. List all states (configurations of variable assignments)
2. Define an order to capture systems's evolution
3. Specify an expression in \mathbb{P} to define it

A 3-bit converter

$$A \triangleq r q . B$$

$$B \triangleq out0 . C + out1 . \overline{odd} . A$$

$$C \triangleq out0 . D + out1 . \overline{even} . A$$

$$D \triangleq out0 . \overline{zero} . A + out1 . \overline{even} . A$$

EX3: The alternating-bit protocol

- **protocol**: set of rules orchestrating **interaction** between two entities to achieve a common goal
- **ABP**: exchange data over a unreliable medium: message **loss** and **replication**

EX3: ABP sender

- accepts message to deliver
- delivers message with bit b and sets a timer
- when a time-out is fired, re-sends b
- whenever a confirmation b is received, goes on with a new message and $1 - b$
- ignores any confirmation with $1 - b$

$$Accept_b \triangleq accept \cdot Send_b$$

$$Send_b \triangleq \overline{send}_b \cdot \overline{time} \cdot Sending_b$$

$$Sending_b \triangleq timeout \cdot Send_b + ack_b \cdot timeout \cdot Accept_{1-b} \\ + ack_{1-b} \cdot Sending_b$$

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EX3: ABP receiver

- receives a message and delivers it its client
- sends confirmation with bit b and sets a timer
- when a time-out in fired, re-sends b
- whenever receives a new message with $1 - b$, delivers it its client, and continues with $1 - b$
- ignores any message with b

$$Deliver_b \triangleq deliver \cdot Reply_b$$

$$Reply_b \triangleq \overline{reply}_b \cdot \overline{time} \cdot Replaying_b$$

$$Replaying_b \triangleq timeout \cdot Reply_b + trans_{1-b} \cdot timeout \cdot Deliver_{1-b} \\ + trans_b \cdot Replaying_b$$

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EX3: ABP composing with timers

$$Timer \triangleq time \cdot \overline{timeout} \cdot Timer$$
$$Sender_b \triangleq accept.new \{time, timeout\} (Send_b \mid Timer)$$
$$Receiver_b \triangleq new \{time, timeout\} (Reply_b \mid Timer)$$

EX3: ABP communication medium

$$Trans_{sb} \triangleq \overline{trans}_b \cdot Trans_s$$

$$Trans_s \triangleq send_b \cdot Trans_{bs}$$

$$Trans_{tbs} \triangleq \tau \cdot Trans_{ts}$$

$$Trans_{tbs} \triangleq \tau \cdot Trans_{tbbs}$$

and

$$Ack_{bs} \triangleq \overline{ack}_b \cdot Ack_s$$

$$Ack_s \triangleq reply_b \cdot Ack_{sb}$$

$$Ack_{sbt} \triangleq \tau \cdot Ack_{st}$$

$$Ack_{sbt} \triangleq \tau \cdot Ack_{sbbt}$$

EX3: ABP - the protocol

$$AB \triangleq \text{new } K (Sender_{1-b} \mid Trans_{\epsilon} \mid Ack_{\epsilon} \mid Receiver_b)$$

where $K = \{send_b, ack_b, reply_b, trans_b \mid b \in \{0, 1\}\}$.

Processes are 'prototypical' transition systems

... hence all definitions apply:

$$E \sim F$$

- Processes E, F are **bisimilar** if there exist a bisimulation S st $\{\langle E, F \rangle\} \in S$.
- A binary relation S in \mathbb{P} is a **(strict) bisimulation** iff, whenever $(E, F) \in S$ and $a \in Act$,

$$\text{i) } E' \xrightarrow{a} E \Rightarrow F' \xrightarrow{a} F \wedge (E', F') \in S$$

$$\text{ii) } F' \xrightarrow{a} F \Rightarrow E' \xrightarrow{a} E \wedge (E', F') \in S$$

I.e.,

$$\sim = \bigcup \{S \subseteq \mathbb{P} \times \mathbb{P} \mid S \text{ is a (strict) bisimulation}\}$$

Processes are 'prototypical' transition systems

Example: $S \sim M$

$$T \triangleq i.\bar{k}.T$$

$$R \triangleq k.j.R$$

$$S \triangleq \text{new } \{k\} (T \mid R)$$

$$M \triangleq i.\tau.N$$

$$N \triangleq j.i.\tau.N + i.j.\tau.N$$

through **bisimulation**

$$R = \{ \langle S, M \rangle, \langle \text{new } \{k\} (\bar{k}.T \mid R), \tau.N \rangle, \langle \text{new } \{k\} (T \mid j.R), N \rangle, \\ \langle \text{new } \{k\} (\bar{k}.T \mid j.R), j.\tau.N \rangle \}$$

Example: Semaphores

A semaphore

$$Sem \triangleq get.put.Sem$$

n -semaphores

$$Sem_n \triangleq Sem_{n,0}$$

$$Sem_{n,0} \triangleq get.Sem_{n,1}$$

$$Sem_{n,i} \triangleq get.Sem_{n,i+1} + put.Sem_{n,i-1}$$

(for $0 < i < n$)

$$Sem_{n,n} \triangleq put.Sem_{n,n-1}$$

Sem_n can also be implemented by the parallel composition of n Sem processes:

$$Sem^n \triangleq Sem \mid Sem \mid \dots \mid Sem$$

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Example: Semaphores

Is $Sem_n \sim Sem^n$?

For $n = 2$:

$$\{\langle Sem_{2,0}, Sem \mid Sem \rangle, \langle Sem_{2,1}, Sem \mid put.Sem \rangle, \\ \langle Sem_{2,1}, put.Sem \mid Sem \rangle \langle Sem_{2,2}, put.Sem \mid put.Sem \rangle\}$$

is a **bisimulation**.

- but can we get rid of **structurally congruent pairs**?

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Bisimulation up to \equiv

Definition

A binary relation S in \mathbb{P} is a (strict) bisimulation up to \equiv iff, whenever $(E, F) \in S$ and $a \in Act$,

$$\text{i) } E' \xrightarrow{a} E \Rightarrow F' \xrightarrow{a} F \wedge (E', F') \in \equiv \cdot S \cdot \equiv$$

$$\text{ii) } F' \xrightarrow{a} F \Rightarrow E' \xrightarrow{a} E \wedge (E', F') \in \equiv \cdot S \cdot \equiv$$

Lemma

If S is a (strict) bisimulation up to \equiv , then $S \subseteq \sim$

- To prove $Sem_n \sim Sem^n$ a bisimulation will contain 2^n pairs, while a bisimulation up to \equiv only requires $n + 1$ pairs.

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A \sim -calculus

Lemma

$$E \equiv F \Rightarrow E \sim F$$

- **proof idea:** show that $\{(E + E, E) \mid E \in \mathbb{P}\} \cup Id_{\mathbb{P}}$ is a **bisimulation**

Lemma

$$\text{new } K' (\text{new } K E) \sim \text{new } (K \cup K') E$$

$$\text{new } K E \sim E$$

$$\text{if } \mathbb{L}(E) \cap (K \cup \bar{K}) = \emptyset$$

$$\text{new } K (E \mid F) \sim \text{new } K E \mid \text{new } K F$$

$$\text{if } \mathbb{L}(E) \cap \overline{\mathbb{L}(F)} \cap (K \cup \bar{K}) = \emptyset$$

- **proof idea:** discuss whether S is a **bisimulation**:

$$S = \{(\text{new } K E, E) \mid E \in \mathbb{P} \wedge \mathbb{L}(E) \cap (K \cup \bar{K}) = \emptyset\}$$

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$$\text{new } K' (\text{new } K E) \sim \text{new } (K \cup K') E$$

$$\text{new } K E \sim E \quad \text{if } \mathbb{L}(E) \cap (K \cup \bar{K}) = \emptyset$$

$$\text{new } K (E \mid F) \sim \text{new } K E \mid \text{new } K F \quad \text{if } \mathbb{L}(E) \cap \overline{\mathbb{L}(F)} \cap (K \cup \bar{K}) = \emptyset$$

- **proof idea:** discuss whether S is a **bisimulation**:

$$S = \{(\text{new } K E, E) \mid E \in \mathbb{P} \wedge \mathbb{L}(E) \cap (K \cup \bar{K}) = \emptyset\}$$

\sim is a congruence

congruence is the name of modularity in Mathematics

- process combinators preserve \sim

Lemma

$$a.E \sim a.F$$

$$E + P \sim F + P$$

$$E \mid P \sim F \mid P$$

$$\text{new } K \ E \sim \text{new } K \ F$$

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- First \sim is extended to **processes with variables**:

$$E \sim F \Leftrightarrow \forall \tilde{P}. \{\tilde{P}/\tilde{X}\} E \sim \{\tilde{P}/\tilde{X}\} F$$

- Then prove:

Lemma

- $\tilde{P} \triangleq \tilde{E} \Rightarrow \tilde{P} \sim \tilde{E}$
where \tilde{E} is a family of process expressions and \tilde{P} a family of process **identifiers**.
- Let $\tilde{E} \sim \tilde{F}$, where \tilde{E} and \tilde{F} are families of recursive process expressions over a family of process **variables** \tilde{X} , and define:

$$\tilde{A} \triangleq \{\tilde{A}/\tilde{X}\} \tilde{E} \text{ and } \tilde{B} \triangleq \{\tilde{B}/\tilde{X}\} \tilde{F}$$

Then

$$\tilde{A} \sim \tilde{B}$$

The expansion theorem

Every process is equivalent to the sum of its derivatives

$$E \sim \sum \{a.E' \mid E' \xrightarrow{a} E\}$$

understood?

$$E \sim \sum \{a.E' \mid E' \xrightarrow{a} E\}$$

clear?

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$$E \sim \sum \{a.E' \mid E' \xleftarrow{a} E\}$$

The expansion theorem

The usual definition (based on the **concurrent canonical form**):

$$\begin{aligned} E \sim & \sum \{ f_i(a).\text{new } K (\{f_1\} E_1 \mid \dots \mid \{f_i\} E'_i \mid \dots \mid \{f_n\} E_n) \mid \\ & E'_i \xleftarrow{a} E_i \wedge f_i(a) \notin K \cup \overline{K} \} \\ & + \\ & \sum \{ \tau.\text{new } K (\{f_1\} E_1 \mid \dots \mid \{f_i\} E'_i \mid \dots \mid \{f_j\} E'_j \mid \dots \mid \{f_n\} E_n) \mid \\ & E'_i \xleftarrow{a} E_i \wedge E'_j \xleftarrow{b} E_j \wedge f_i(a) = \overline{f_j(b)} \} \end{aligned}$$

for $E \triangleq \text{new } K (\{f_1\} E_1 \mid \dots \mid \{f_n\} E_n)$, with $n \geq 1$

The expansion theorem

Corollary (for $n = 1$ and $f_1 = \text{id}$)

$$\text{new } K (E + F) \sim \text{new } K E + \text{new } K F$$

$$\text{new } K (a.E) \sim \begin{cases} \mathbf{0} & \text{if } a \in (K \cup \overline{K}) \\ a.(\text{new } K E) & \text{otherwise} \end{cases}$$

Example

$S \sim M$

$$\begin{aligned} S &\sim \text{new } \{k\} (T \mid R) \\ &\sim i.\text{new } \{k\} (\bar{k}.T \mid R) \\ &\sim i.\tau.\text{new } \{k\} (T \mid j.R) \\ &\sim i.\tau.(i.\text{new } \{k\} (\bar{k}.T \mid j.R) + j.\text{new } \{k\} (T \mid R)) \\ &\sim i.\tau.(i.j.\text{new } \{k\} (\bar{k}.T \mid R) + j.i.\text{new } \{k\} (\bar{k}.T \mid R)) \\ &\sim i.\tau.(i.j.\tau.\text{new } \{k\} (T \mid j.R) + j.i.\tau.\text{new } \{k\} (T \mid j.R)) \end{aligned}$$

Let $N' = \text{new } \{k\} (T \mid j.R)$.

This expands into $N' \sim i.j.\tau.\text{new } \{k\} (T \mid j.R) + j.i.\tau.\text{new } \{k\} (T \mid j.R)$,

Therefore $N' \sim N$ and $S \sim i.\tau.N \sim M$

- requires result on **unique** solutions for recursive process equations

Observable transitions

$$\xleftarrow{a} \subseteq \mathbb{P} \times \mathbb{P}$$

- $L \cup \{\epsilon\}$
- A $\xleftarrow{\epsilon}$ -transition corresponds to zero or more **non observable** transitions
- inference rules for \xleftarrow{a} :

$$\frac{}{E \xleftarrow{\epsilon} E} (O_1)$$

$$\frac{E \xleftarrow{\tau} E' \quad E' \xleftarrow{\epsilon} F}{E \xleftarrow{\epsilon} F} (O_2)$$

$$\frac{E \xleftarrow{\epsilon} E' \quad E' \xleftarrow{a} F' \quad F' \xleftarrow{\epsilon} F}{E \xleftarrow{a} F} (O_3) \quad \text{for } a \in L$$

Example

$$T_0 \triangleq j.T_1 + i.T_2$$

$$T_1 \triangleq i.T_3$$

$$T_2 \triangleq j.T_3$$

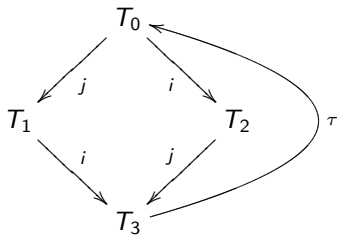
$$T_3 \triangleq \tau.T_0$$

and

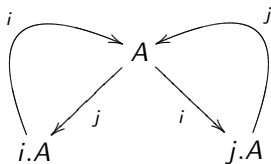
$$A \triangleq i.j.A + j.i.A$$

Example

From their graphs,



and



we conclude that $T_0 \approx A$ (why?).

Observational equivalence

$E \approx F$

- Processes E, F are **observationally equivalent** if there exists a weak bisimulation S st $\{(E, F)\} \in S$.
- A binary relation S in \mathbb{P} is a **weak bisimulation** iff, whenever $(E, F) \in S$ and $a \in L \cup \{\epsilon\}$,

$$\text{i) } E' \xrightarrow{a} E \Rightarrow F' \xleftarrow{a} F \wedge (E', F') \in S$$

$$\text{ii) } F' \xleftarrow{a} F \Rightarrow E' \xleftarrow{a} E \wedge (E', F') \in S$$

I.e.,

$$\approx = \bigcup \{S \subseteq \mathbb{P} \times \mathbb{P} \mid S \text{ is a weak bisimulation}\}$$

Observational equivalence

Properties

- **as expected:** \approx is an **equivalence** relation
- **basic property:** for any $E \in \mathbb{P}$,

$$E \approx \tau.E$$

(**proof idea:** $\text{id}_{\mathbb{P}} \cup \{(E, \tau.E) \mid E \in \mathbb{P}\}$ is a weak bisimulation)

- **weak vs. strict:**

$$\sim \subseteq \approx$$

Is \approx a congruence?

Lemma

Let $E \approx F$. Then, for any $P \in \mathbb{P}$ and $K \subseteq L$,

$$a.E \approx a.F$$

$$E \mid P \approx F \mid P$$

$$\text{new } K E \approx \text{new } K F$$

but

$$E + P \approx F + P$$

does **not** hold, in general.

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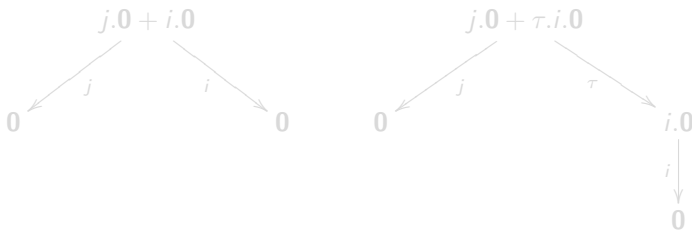
Example (initial τ restricts options 'menu')

$$i.0 \approx \tau.i.0$$

However

$$j.0 + i.0 \not\approx j.0 + \tau.i.0$$

Actually,



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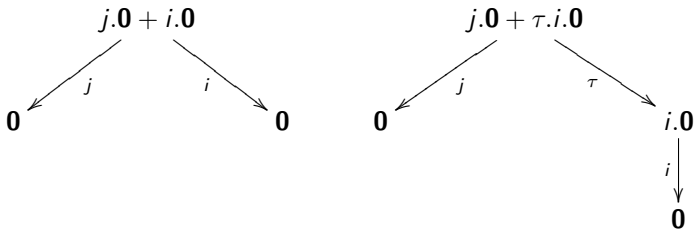
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Forcing a congruence: $E = F$

Solution: force any **initial** τ to be matched by another τ

Process equality

Two processes E and F are **equal** (or **observationally congruent**) iff

- i) $E \approx F$
- ii) $E' \xrightarrow{\tau} E \Rightarrow F' \xleftarrow{\epsilon} F'' \xrightarrow{\tau} F$ and $E' \approx F'$
- iii) $F' \xrightarrow{\tau} F \Rightarrow E' \xleftarrow{\epsilon} E'' \xrightarrow{\tau} E$ and $E' \approx F'$

- note that $E \neq \tau.E$, but $\tau.E = \tau.\tau.E$

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$=$ can be regarded as a restriction of \approx to all pairs of processes which preserve it in **additive** contexts

Lemma

Let E and F be processes such that the union of their sorts is distinct of L .

$$E = F \Leftrightarrow \forall G \in \mathbb{P}. (E + G \approx F + G)$$

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Properties of =

Lemma

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Lemma

$$E = F \Leftrightarrow (E = F) \vee (E = \tau.F) \vee (\tau.E = F)$$

Properties of =

Lemma

$$\sim \subseteq = \subseteq \approx$$

So,

the whole \sim theory remains valid

Additionally,

Lemma (additional laws)

$$a.\tau.E = a.E$$

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$$a.(E + \tau.F) = a.(E + \tau.F) + a.F$$

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Solving equations

Have equations over (\mathbb{P}, \sim) or $(\mathbb{P}, =)$ (unique) solutions?

Lemma

Recursive equations $\tilde{X} = \tilde{E}(\tilde{X})$ or $\tilde{X} \sim \tilde{E}(\tilde{X})$, over \mathbb{P} , have unique solutions (up to $=$ or \sim , respectively). Formally,

- i) Let $\tilde{E} = \{E_i \mid i \in I\}$ be a family of expressions with a maximum of I free variables $(\{X_i \mid i \in I\})$ such that any variable free in E_i is weakly guarded. Then

$$\tilde{P} \sim \{\tilde{P}/\tilde{X}\}\tilde{E} \wedge \tilde{Q} \sim \{\tilde{Q}/\tilde{X}\}\tilde{E} \Rightarrow \tilde{P} \sim \tilde{Q}$$

- ii) Let $\tilde{E} = \{E_i \mid i \in I\}$ be a family of expressions with a maximum of I free variables $(\{X_i \mid i \in I\})$ such that any variable free in E_i is guarded and sequential. Then

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Conditions on variables

guarded :

X occurs in a sub-expression of type $a.E'$ for
 $a \in Act - \{\tau\}$

weakly guarded :

X occurs in a sub-expression of type $a.E'$ for $a \in Act$

in both cases assures that, until a guard is reached, behaviour does not depends on the process that instantiates the variable

example: X is weakly guarded in both $\tau.X$ and $\tau.0 + a.X + b.a.X$ but guarded only in the second

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Conditions on variables

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X is sequential in E if every **strict** sub-expression in which X occurs is either $a.E'$, for $a \in Act$, or $\Sigma\tilde{E}$.

avoids X to become guarded by a τ as a result of an interaction

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example: X is not **sequential** in $X = \text{new } \{a\} (\bar{a}.X \mid a.\mathbf{0})$

Example (1)

Consider

$$Sem \triangleq get.put.Sem$$

$$P_1 \triangleq \overline{get}.c_1.\overline{put}.P_1$$

$$P_2 \triangleq \overline{get}.c_2.\overline{put}.P_2$$

$$S \triangleq new \{get, put\} (Sem \mid P_1 \mid P_2)$$

and

$$S' \triangleq \tau.c_1.S' + \tau.c_2.S'$$

to prove $S \sim S'$, show both are solutions of

$$X = \tau.c_1.X + \tau.c_2.X$$

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to prove $S \sim S'$, show both are **solutions** of

$$X = \tau.c_1.X + \tau.c_2.X$$

Example (1)

proof

$$\begin{aligned} S &= \tau.\text{new } K (c_1.\overline{\text{put}}.P_1 \mid P_2 \mid \text{put.Sem}) + \tau.\text{new } K (P_1 \mid c_2.\overline{\text{put}}.P_2 \mid \text{put.Sem}) \\ &= \tau.c_1.\text{new } K (\overline{\text{put}}.P_1 \mid P_2 \mid \text{put.Sem}) + \tau.c_2.\text{new } K (P_1 \mid \overline{\text{put}}.P_2 \mid \text{put.Sem}) \\ &= \tau.c_1.\tau.\text{new } K (P_1 \mid P_2 \mid \text{Sem}) + \tau.c_2.\tau.\text{new } K (P_1 \mid P_2 \mid \text{Sem}) \\ &= \tau.c_1.\tau.S + \tau.c_2.\tau.S \\ &= \tau.c_1.S + \tau.c_2.S \\ &= \{S/X\}E \end{aligned}$$

for S' is immediate

Example (2)

Consider,

$$B \triangleq in.B_1$$

$$B_1 \triangleq in.B_2 + \overline{out}.B$$

$$B' \triangleq \text{new } m (C_1 \mid C_2)$$

$$C_1 \triangleq in.\overline{m}.C_1$$

$$C_2 \triangleq m.\overline{out}.C_2$$

B' is a solution of

$$X = E(X, Y, Z) = in.Y$$

$$Y = E_1(X, Y, Z) = in.Z + \overline{out}.X$$

$$Z = E_3(X, Y, Z) = \overline{out}.Y$$

through $\sigma = \{B/X, B_1/Y, B_2/Z\}$

Example (2)

To prove $B = B'$

$$\begin{aligned} B' &= \text{new } m (C_1 \mid C_2) \\ &= \text{in.new } m (\overline{m}.C_1 \mid C_2) \\ &= \text{in.}\tau.\text{new } m (C_1 \mid \overline{\text{out}}.C_2) \\ &= \text{in.new } m (C_1 \mid \overline{\text{out}}.C_2) \end{aligned}$$

Let $S_1 = \text{new } m (C_1 \mid \overline{\text{out}}.C_2)$ to proceed:

$$\begin{aligned} S_1 &= \text{new } m (C_1 \mid \overline{\text{out}}.C_2) \\ &= \text{in.new } m (\overline{m}.C_1 \mid \overline{\text{out}}.C_2) + \overline{\text{out}}.\text{new } m (C_1 \mid C_2) \\ &= \text{in.new } m (\overline{m}.C_1 \mid \overline{\text{out}}.C_2) + \overline{\text{out}}.B' \end{aligned}$$

Example (2)

Finally, let, $S_2 = \text{new } m (\overline{m}.C_1 \mid \overline{out}.C_2)$. Then,

$$\begin{aligned} S_2 &= \text{new } m (\overline{m}.C_1 \mid \overline{out}.C_2) \\ &= \overline{out}.\text{new } m (\overline{m}.C_1 \mid C_2) \\ &= \overline{out}.\tau.\text{new } m (C_1 \mid \overline{out}.C_2) \\ &= \overline{out}.\tau.S_1 \\ &= \overline{out}.S_1 \end{aligned}$$

Example (2)

Note the same problem can be solved with a system of 2 equations:

$$X = E(X, Y) = in.Y$$

$$Y = E'(X, Y) = in.\overline{out}.Y + \overline{out}.in.Y$$

Clearly, by substitution,

$$B = in.B_1$$

$$B_1 = in.\overline{out}.B_1 + \overline{out}.in.B_1$$

Example (2)

On the other hand, it's already proved that $B' = \dots = in.S_1$.
so,

$$\begin{aligned} S_1 &= \text{new } m (C_1 \mid \overline{out}.C_2) \\ &= in.\text{new } m (\overline{m}.C_1 \mid \overline{out}.C_2) + \overline{out}.B' \\ &= in.\overline{out}.\text{new } m (\overline{m}.C_1 \mid C_2) + \overline{out}.B' \\ &= in.\overline{out}.\tau.\text{new } m (C_1 \mid \overline{out}.C_2) + \overline{out}.B' \\ &= in.\overline{out}.\tau.S_1 + \overline{out}.B' \\ &= in.\overline{out}.S_1 + \overline{out}.B' \\ &= in.\overline{out}.S_1 + \overline{out}.in.S_1 \end{aligned}$$

Hence, $B' = \{B'/X, S_1/Y\}E$ and $S_1 = \{B'/X, S_1/Y\}E'$