

Data.SetExtras

Portability experimental
Stability experimental
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Contents

[Sets' basic functions](#)
[File IO](#)

Description

Extra functions to use with Sets

Synopsis

```
filterSet :: Ord a => (a -> Bool) -> Set a -> Set a
dunion :: Ord a => Set (Set a) -> Set a
readFile_Set :: (Read a, Ord a, Show c) => FilePath -> (Set a -> c) -> IO c
interact_Set :: (Read a, Ord a, Show c) => FilePath -> FilePath -> (Set a -> c) -> IO ()
```

Sets' basic functions

filterSet :: Ord a => (a -> Bool) -> Set a -> Set a
 Given a predicate `p` and a set, yields a set whose elements validate `p`.

dunion :: Ord a => Set (Set a) -> Set a
 Given a set of sets `ss`, the resulting set is the union of all the elements (these are sets themselves) of `ss`, i.e. it contains all the elements of all the sets of `ss`.

File IO

readFile_Set :: (Read a, Ord a, Show c) => FilePath -> (Set a -> c) -> IO c
 Applies a given function to a set read from a given file.

interact_Set :: (Read a, Ord a, Show c) => FilePath -> FilePath -> (Set a -> c) -> IO ()
 Applies `readFile_Set` and writes the result in a given file.

Produced by Haddock version 0.6

Data.FiniteMapExtras

Portability experimental
Stability experimental
Maintainer Joao Ferreira, Alexandra Mendes

Contents

[FiniteMaps' basic functions](#)
[Extra functions](#)
[File IO](#)

Description

Extra functions to use with FiniteMaps (includes all VDM-SL functions)

Synopsis

```
domFM :: Ord a => FiniteMap a b -> Set a
rngFM :: (Ord a, Ord b) => FiniteMap a b -> Set b
union :: Ord a => FiniteMap a b -> FiniteMap a b -> Maybe (FiniteMap a b)
unionRel :: (Ord a, Ord b) => FiniteMap a b -> FiniteMap a b -> Rel a b
(+++) :: Ord a => FiniteMap a b -> FiniteMap a b -> FiniteMap a b
override :: Ord a => FiniteMap a b -> FiniteMap a b -> FiniteMap a b
merge :: Ord a => Set (FiniteMap a b) -> Maybe (FiniteMap a b)
(<:) :: Ord a => Set a -> FiniteMap a b -> FiniteMap a b
(<-:) :: Ord a => Set a -> FiniteMap a b -> FiniteMap a b
(>:) :: (Ord a, Ord b) => FiniteMap a b -> Set b -> FiniteMap a b
(>-:) :: (Ord a, Ord b) => FiniteMap a b -> Set b -> FiniteMap a b
compFM :: Ord a => FiniteMap a a -> FiniteMap a a -> Maybe (FiniteMap a a)
(***) :: (Ord a, Num b) => FiniteMap a a -> b -> Maybe (FiniteMap a a)
inverse :: (Ord key, Ord elt) => FiniteMap key elt -> Maybe (FiniteMap elt key)
inverse2 :: (Ord key, Ord elt) => FiniteMap key elt -> Maybe (FiniteMap elt key)
m :: Ord key => FiniteMap key elt -> key -> Maybe elt
injective :: (Ord key, Ord elt) => FiniteMap key elt -> Bool
mkr :: (Ord key, Ord elt) => FiniteMap key elt -> Rel key elt
fmToSet :: (Ord key, Ord elt) => FiniteMap key elt -> Set (key, elt)
setOfKeysFM :: (Ord key, Ord elt) => FiniteMap key elt -> Set key
setOfEltsFM :: (Ord key, Ord elt) => FiniteMap key elt -> Set elt
readFile_FM :: (Read a, Read b, Ord a, Show c) => FilePath -> (FiniteMap a b -> c) -> IO c
interact_FM :: (Read a, Read b, Ord a, Show c) => FilePath -> FilePath -> (FiniteMap a b -> c) -> IO ()
```

FiniteMaps' basic functions

domFM :: Ord a => FiniteMap a b -> Set a
 Yields the domain (the set of keys) of a map.

VDM: `dom m`

rngFM :: (Ord a, Ord b) => FiniteMap a b -> Set b

VDM: rng m

```
munion :: Ord a => FiniteMap a b -> FiniteMap a b -> Maybe (FiniteMap a b)
```

Yields a map combined by two other maps, such that the resulting map maps the elements of the domain of both maps. The two maps must have disjoint domains.

VDM: munion m1 m2

```
munionRel :: (Ord a, Ord b) => FiniteMap a b -> FiniteMap a b -> Rel a b
```

Yields a relation that has all pairs (key,elt) of the two given maps.

```
(+++) :: Ord a => FiniteMap a b -> FiniteMap a b -> FiniteMap a b
```

Overrides and merges two maps. It is like munion, except that both maps don't need to be compatible; the values of the second map override the ones of the first.

```
override :: Ord a => FiniteMap a b -> FiniteMap a b -> FiniteMap a b
```

Same as (+++).

VDM: m1 ++ m2

```
merge :: Ord a => Set (FiniteMap a b) -> Maybe (FiniteMap a b)
```

Given a set of maps, yields the map that is constructed by merging them all. The maps must be compatible.

VDM: merge ms

```
(<:) :: Ord a => Set a -> FiniteMap a b -> FiniteMap a b
```

Given a set and a map, creates the map consisting of the elements whose key is in the set. The set don't need to be a subset of the given map's domain.

VDM: s <: m

```
(<-:) :: Ord a => Set a -> FiniteMap a b -> FiniteMap a b
```

Given a set and a map, creates the map consisting of the elements whose key is not in the set. The set don't need to be a subset of the given map's domain.

VDM: s <-: m

```
(>:) :: (Ord a, Ord b) => FiniteMap a b -> Set b -> FiniteMap a b
```

Given a map and a set, creates the map consisting of the elements whose information value is in the set. The set don't need to be a subset of the given map's range.

VDM: m >: s

```
(>-:) :: (Ord a, Ord b) => FiniteMap a b -> Set b -> FiniteMap a b
```

Given a map and a set, creates the map consisting of the elements whose information value is not in the set. The set don't need to be a subset of the given map's range.

VDM: m :-> s

```
compFM :: Ord a => FiniteMap a a -> FiniteMap a a -> Maybe (FiniteMap a a)
```

Given two maps m1 and m2, yields the map that is created by composing m2 elements with m1 elements. The resulting map is a map with the same domain as m2. The information value corresponding to a key is the one found by first applying m2 to the key and then applying m1 to the result. rngFM m2 must be a subset of domFM m1.

VDM: m1 comp m2

```
(***) :: (Ord a, Num b) => FiniteMap a a -> b -> Maybe (FiniteMap a a)
```

Given a map m and a positive integer n, yields the map where m is composed with itself n times. n=0 yields the identity map where each element of domFM m is map into itself; n=1 yields m itself. For n>1, the range of m must be a subset of domFM m.

VDM: m ** n

```
inverse :: (Ord key, Ord elt) => FiniteMap key elt -> Maybe (FiniteMap elt key)
```

Given a map m, yields the inverse map of m. m must be a 1-to-1 mapping.

VDM: inverse m

```
inverse2 :: (Ord key, Ord elt) => FiniteMap key elt -> Maybe (FiniteMap elt key)
```

Given a map m, yields the inverse map of m. m must be a 1-to-1 mapping. This is a slightly more efficient version than inverse.

VDM: inverse m

```
m :: Ord key => FiniteMap key elt -> key -> Maybe elt
```

Given a map and a key, yields the information value associated with that key, which must be in the domain of m.

VDM: m(d)

```
injective :: (Ord key, Ord elt) => FiniteMap key elt -> Bool
```

Given a map m, returns true if m is injective.

Extra functions

```
mkr :: (Ord key, Ord elt) => FiniteMap key elt -> Rel key elt
```

Given a map m, yields the set of pairs (key,elt) where m(key)=elt, ie, builds the relation defined by the map. mkr means 'make relation'.

```
fmToSet :: (Ord key, Ord elt) => FiniteMap key elt -> Set (key, elt)
```

Same as mkr.

```
setOfKeysFM :: (Ord key, Ord elt) => FiniteMap key elt -> Set key
```

Given a map, yields the set of keys. It is the same as domFM.

```
setOfEltsFM :: (Ord key, Ord elt) => FiniteMap key elt -> Set elt
```

Given a map, yields the set of elements. It is the same as rngFM.

File IO

```
readFile_FM :: (Read a, Read b, Ord a, Show c) => FilePath -> (FiniteMap a b -> c) -> IO c
```

Applies a given function to a map read from a given file.

```
interact_FM :: (Read a, Read b, Ord a, Show c) => FilePath -> FilePath -> (FiniteMap a b -> c) -> IO ()
```

Applies readFile_FM and writes the result in a given file.

Produced by Haddock version 0.6