

Taming Selective Strictness

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The Polymorphic Function *foldl*

$foldl :: (\alpha \rightarrow \beta \rightarrow \alpha) \rightarrow \alpha \rightarrow [\beta] \rightarrow \alpha$

$foldl\ k\ z\ [] = z$

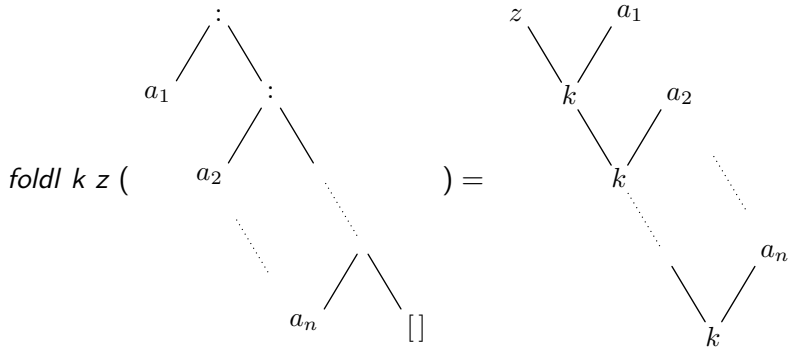
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The Fusion Property

Consider a simple program transformation:

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More generally:

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For an inductive proof the conditions

$$f \ z = z'$$

$$\forall x, y. f \ (k \ x \ y) = k' \ (f \ x) \ y$$

are sufficient.

Free Theorems [Wadler, 1989]

With free theorems we can prove the fusion property automatically only using *foldl*'s type

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Output of a generator² for *foldl*'s type as input:

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forall t1,t2 in TYPES, f :: t1 -> t2 .
  forall t3,t4 in TYPES, g :: t3 -> t4.
    forall k :: t1 -> t3 -> t1 .
      forall k' :: t2 -> t4 -> t2 .
        (forall x :: t1. forall y :: t3.
          f (k x y) = k' (f x) (g y))
      ==> (forall z :: t1.
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          f (foldl k z xs)
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Speed Up with Selective Strictness

Example (*sum* reconsidered)

$$\begin{aligned} \text{sum } [1, 2, 3] &= \text{foldl } (+) 0 [1, 2, 3] \\ &= \text{foldl } (+) (0 + 1) [2, 3] \\ &= \text{foldl } (+) ((0 + 1) + 2) [3] \\ &\dots \end{aligned}$$

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Haskell provides strict evaluation by the function $\text{seq} :: \alpha \rightarrow \beta \rightarrow \beta$:

$$\text{seq } a \ b = \begin{cases} b & \text{if } a \neq \perp \\ \perp & \text{otherwise} \end{cases}$$

foldl' — A Strict Version of *foldl*

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sum' evaluates the addition whenever possible.

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sum' evaluates the addition whenever possible.

⇒ Saving space (and time)

⇒ Strict evaluation pays off here.

Drawbacks of Selective Strictness

Question:

$$\begin{aligned} f \text{ (foldl' } k \text{ } z \text{ } xs) & \stackrel{?}{=} \text{foldl' } k' \text{ (f } z) \text{ } xs \\ \text{if } f \text{ (k } x \text{ } y) &= k' \text{ (f } x) \text{ } y \end{aligned}$$

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Consider an example instantiation:

$$f = \lambda x \rightarrow x \vee \perp$$
$$k = k' = \lambda x \ y \rightarrow y \vee x$$
$$xs = [False, True]$$
$$z = False$$

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$$f \text{ (foldl' } k \text{ } False \text{ } [False, True]) = True$$

Drawbacks of Selective Strictness

Question:

$$\begin{aligned} f (\text{foldl}' k z xs) &= \text{foldl}' k' (f z) xs \\ \text{if } f (k x y) &= k' (f x) y \end{aligned}$$

Consider an example instantiation:

$$\begin{aligned} f &= \lambda x \rightarrow x \vee \perp \\ k &= k' = \lambda x y \rightarrow y \vee x \\ xs &= [False, True] \\ z &= False \end{aligned}$$

$$f (\text{foldl}' k False [False, True]) = True$$

$$\text{foldl}' k' (f False) [False, True] = \perp$$

Drawbacks of Selective Strictness

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$$f \text{ (foldl' } k \text{ } z \text{ } xs) \stackrel{?}{=} \text{foldl' } k' \text{ (f } z) \text{ } xs$$
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$$f \text{ (foldl' } k \text{ } False \text{ [False, True])} = True$$
$$\neq$$
$$\text{foldl' } k' \text{ (f } False) \text{ [False, True]} = \perp$$

Drawbacks of Selective Strictness

Question:

$$f \text{ (foldl}' k \ z \ xs) \neq \text{foldl}' k' (f \ z) \ xs$$
$$\text{if } f (k \ x \ y) = k' (f \ x) \ y$$

Consider an example instantiation:

$$f = \lambda x \rightarrow x \vee \perp$$
$$k = k' = \lambda x \ y \rightarrow y \vee x$$
$$xs = [False, True]$$
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Answer: No!

$$f \text{ (foldl}' k \ False \ [False, True]) = True$$
$$\neq$$
$$\text{foldl}' k' (f \ False) \ [False, True] = \perp$$

Analyzing the Problem

The strictness-aware free theorem:

```
forall t1,t2 in TYPES, f :: t1 -> t2, f strict and total .
forall t3,t4 in TYPES, g :: t3 -> t4, g strict and total .
forall k :: t1 -> t3 -> t1.
forall k' :: t2 -> t4 -> t2.
(( (k /= _|_) <=> (k' /= _|_) )
  && (forall x :: t1.
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Question: Are all these restrictions necessary?

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Question: Are all these restrictions necessary?

An inductive proof for

$$f (\text{foldl}' k z xs) = \text{foldl}' k' (f z) xs$$

shows that $f x = \perp \Leftrightarrow x = \perp$ suffices (i.e. f is **strict and total**).

Why so Many Restrictions?

Free theorems depend only on the type.

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$$\text{foldl}'' :: (\alpha \rightarrow \beta \rightarrow \alpha) \rightarrow \alpha \rightarrow [\beta] \rightarrow \alpha$$

$$\text{foldl}'' \ k \ z \ [] = \text{seq} \ k \ z$$

$$\text{foldl}'' \ k \ z \ (x : xs) = \text{foldl}'' \ (k \ z \ x) \ xs$$

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Free theorems depend only on the type.

$$\text{foldl} :: (\alpha \rightarrow \beta \rightarrow \alpha) \rightarrow \alpha \rightarrow [\beta] \rightarrow \alpha$$

$$\text{foldl}' :: (\alpha \rightarrow \beta \rightarrow \alpha) \rightarrow \alpha \rightarrow [\beta] \rightarrow \alpha$$

$$\text{foldl}'' :: (\alpha \rightarrow \beta \rightarrow \alpha) \rightarrow \alpha \rightarrow [\beta] \rightarrow \alpha$$

$$\text{foldl}'' k z [] = \text{seq } k z$$

$$\text{foldl}'' k z (x : xs) = \text{foldl}'' (k z x) xs$$

Problem: The free theorem is only aware of the potential risks of *seq*, but not of its concrete use.

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Problem: The free theorem is only aware of the potential risks of *seq*, but not of its concrete use.

Solution: Make the use of *seq* visible from the type. In particular where it is used.

A Refined Type System ...

Add new type constructors.

$$\tau ::= \alpha \mid \forall^{\epsilon} \alpha. \tau \mid \forall^{\circ} \alpha. \tau \mid \tau \rightarrow^{\epsilon} \tau \mid \tau \rightarrow^{\circ} \tau \mid \dots$$

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Distinguish types whos terms are / are not allowed to be strictly evaluated.

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A former approach (Haskell 1.3)

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was not sufficient [Johann and Voigtländer, 2004].

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... and its Effects on the Typing Rules (1)

A rule system for $\Gamma \vdash \tau \in \text{Seqable}$:

$$\Gamma \vdash [\tau] \in \text{Seqable}$$

$$\Gamma \vdash (\tau_1 \rightarrow^\varepsilon \tau_2) \in \text{Seqable}$$

$$\frac{\alpha^\varepsilon \in \Gamma}{\Gamma \vdash \alpha \in \text{Seqable}}$$

$$\frac{\alpha^\varepsilon, \Gamma \vdash \tau \in \text{Seqable}}{\Gamma \vdash (\forall \alpha^\nu. \tau) \in \text{Seqable}}$$

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Restricting (SLET)

$$\frac{\Gamma \vdash \tau_1 \in \text{Seqable} \quad \Gamma \vdash t_1 :: \tau_1 \quad \Gamma, x :: \tau_1 \vdash t_2 :: \tau_2}{\Gamma \vdash (\text{let! } x = t_1 \text{ in } t_2) :: \tau_2} \text{ (SLET')}$$

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with $\Gamma = \alpha_1^{\nu_1}, \dots, \alpha_n^{\nu_n}, x_1 :: \tau_1, \dots, x_n :: \tau_n$ and $\nu_i \in \{\circ, \varepsilon\}$.

... and its Effects on the Typing Rules (2)

More typing rules because of new constructors:

$$\frac{\Gamma \vdash t_1 :: \tau_1 \rightarrow^{\epsilon} \tau_2 \quad \Gamma \vdash t_2 :: \tau_1}{\Gamma \vdash (t_1 \ t_2) :: \tau_2}$$
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A term can have more than one type.

$$(\lambda x :: \text{Int}. x) :: \text{Int} \rightarrow^{\epsilon} \text{Int}$$
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We introduce subtyping.

$$\frac{\Gamma \vdash t :: \tau_1 \quad \tau_1 \preceq \tau_2}{\Gamma \vdash t :: \tau_2} \text{ (SUB)}$$

Refinement Pays Off

The use of selective strictness becomes visible from the type (\circ - and ε -marks):

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```
forall t1,t2 in TYPES, f :: t1 -> t2, f strict and total .
  forall k :: t1 -> t3 -> t1.
    forall k' :: t2 -> t3 -> t2.
      (( (k /= _|_) <=> (k' /= _|_) )
        && (forall x :: t1.
          ( (k x /= _|_) <=> (k' (f x) /= _|_) )
            && (forall y :: t3. f (k x y) = k' (f x) y)))
      ==> (forall z :: t1.
        forall xs :: [t3].
          f (foldl k z xs) = foldl k' (f z) xs)
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```

Going Algorithmic

Goal: An algorithm retyping from standard types to (minimal) refined types.

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How to Deal with Refined Type Annotations?

Switch to variable marks at the type annotations:

$$\frac{\Gamma \vdash t_1 :: \tau_1 \rightarrow^{\epsilon} \tau_2 \quad \Gamma \vdash t_2 :: \tau_1}{\Gamma \vdash (t_1 \ t_2) :: \tau_2} \quad \frac{\Gamma \vdash t_1 :: \tau_1 \rightarrow^{\circ} \tau_2 \quad \Gamma \vdash t_2 :: \tau_1}{\Gamma \vdash (t_1 \ t_2) :: \tau_2}$$

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⇓ combine two rules into one

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↓ add constraints for the mark variables

$$\frac{\langle \dot{\Gamma} \vdash \dot{t}_1 \rangle \Rightarrow (C_1, \dot{\tau}_1 \rightarrow^{\nu} \dot{\tau}_2) \quad \langle \dot{\Gamma} \vdash \dot{t}_2 \rangle \Rightarrow (C_2, \dot{\tau}'_1) \quad \langle \dot{\tau}_1 = \dot{\tau}'_1 \rangle \Rightarrow C_3}{\langle \dot{\Gamma} \vdash \dot{t}_1 \ \dot{t}_2 \rangle \Rightarrow (C_1 \wedge C_2 \wedge C_3, \dot{\tau}_2)}$$

The Resulting (Re)Typing Algorithm

A **deterministic** typing algorithm.

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How to get back to concrete types, without mark variables?

Back to Concrete Typability (Example)

We have:

$$\begin{aligned} \langle \vdash \Lambda\alpha. \Lambda\beta. \lambda f :: \alpha \rightarrow^{\nu_1} \beta. \lambda x :: \alpha. \mathbf{let!} \ x' = x \ \mathbf{in} \ f \ x' \rangle \Rightarrow \\ ((\nu_2 = \varepsilon) \wedge (\nu_4 \leq \nu_1) \wedge (\nu_1 \leq \nu_6), \\ \forall^{\nu_2} \alpha. \forall^{\nu_3} \beta. (\alpha \rightarrow^{\nu_6} \beta) \rightarrow^{\nu_7} \alpha \rightarrow^{\nu_5} \beta) \end{aligned}$$

with $\circ < \varepsilon$.

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We test all possible instantiations for the variable marks.

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$$(\text{False},$$
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$\nu_4 = \circ$	$\nu_4 = \varepsilon$	$\nu_4 = \circ$
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$\nu_1 = \varepsilon$	$\nu_1 = \circ$
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$\nu_4 = \varepsilon$	$\nu_4 = \circ$
$\nu_5 = \varepsilon$	$\nu_5 = \varepsilon$
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$\nu_7 = \varepsilon$	$\nu_7 = \varepsilon$

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We take only the **minimal** solution!

Make it a Type Refinement Algorithm

input: closed term with standard type annotations

Make it a Type Refinement Algorithm

input: closed term with standard type annotations

⇓ add variable marks

term with parameterized refined type annotations

Make it a Type Refinement Algorithm

input: closed term with standard type annotations

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term with parameterized refined type annotations

⇓ the main algorithm

constraint and parameterized type

Make it a Type Refinement Algorithm

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constraint and parameterized type

⇓ solve constraint

all possible refined types

Make it a Type Refinement Algorithm

input: closed term with standard type annotations

⇓ add variable marks

term with parameterized refined type annotations

⇓ the main algorithm

constraint and parameterized type

⇓ solve constraint

all possible refined types

⇓ type comparison

output: the refined types leading to the strongest free theorems

The Webinterface

The term

```
t = /\a.  
  /\b.  
    (\c::(a -> (b -> a))).  
    (fix (\h::(a -> ([b] -> a))).  
      (\n::a.  
        (\ys::[b].  
          (seq (c n) (case ys of {[]} -> n; x:xs ->  
            (seq xs (seq x (let n' = ((c n) x) in  
              ((h n') xs))))))))))))))
```

can be typed to the optimal type

```
(forall^n a. (forall^e b. ((a ->^n (b ->^e a)) ->^e (a ->^e ([b] ->^e a))))
```

with the free theorem

```
forall t1,t2 in TYPES, f :: t1 -> t2, f strict.  
forall t3,t4 in TYPES, g :: t3 -> t4, g strict and total.  
((t_{t1}_{t3}) /= _ _ <=> (t_{t2}_{t4}) /= _ _)  
&& (forall p :: t1 -> (t3 -> t1).  
  forall q :: t2 -> (t4 -> t2).  
    (forall x :: t1.  
      ((p x /= _ _ <=> (q (f x) /= _ _))  
      && (forall y :: t3. f (p x y) = q (f x) (g y)))  
    ==> ((t_{t1}_{t3}) p /= _ _ <=> (t_{t2}_{t4}) q /= _ _)  
      && (forall z :: t1.  
        ((t_{t1}_{t3}) p z /= _ _ <=> (t_{t2}_{t4}) q (f z) /= _ _)  
        && (forall v :: [t3].  
          f (t_{t1}_{t3} p z v) = t_{t2}_{t4} q (f z) (map_{t3}_{t4} g v))))
```

The normal free theorem for the type without marks would be:

<http://www-ps.iai.uni-bonn.de/cgi-bin/polyseq.cgi>

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Theorems for free!

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