The GUISurfer tool GUI Inspection from Source Code Analysis

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GUI Model-based Analysis

Models guide the development process

Models help in the maintenance and evolution of software

Objectives:

- Static analysis of interactive applications from source code
 - Usability and implementation quality
- GUI maintenance and evolution

Approach:

- Extraction of GUI layer (event-based toolkits)
- Automatic extraction of behavioral models



Paper Goal

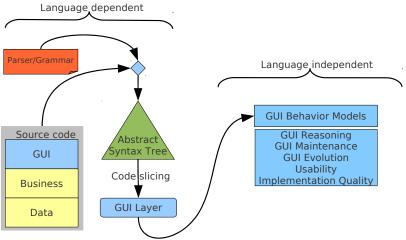
On going work:

- Models extraction from source code
- GUI behavior representation
- Integration of testing techniques
- Language-independent tool





The GUISurfer Architecture





Reverse Engineering of GUI source code

Generic approach easily re-targetable:

- Look for widgets: user input, user selection, user action, output to user
- Traversal of the AST to detect GUI subtrees
- Based on program dependency graph
- Pre-defined set of generic traversal functions
- GUI components constructors





GUISurfer - Configurable tools

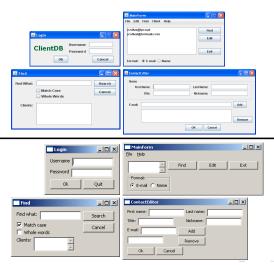
GUISurfer is composed by three tools:

- FileParser: Parse a particular source code file. Generate the abstract syntax tree
- AstAnalyser: Slice an abstract syntax tree. Entry point and list of widgets as parameters
- Graph: Generates several metadata files and models with events, conditions, actions and states (Set of fragments of the AST)



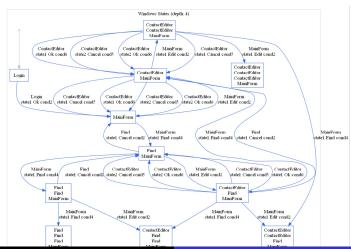


An Interactive Agenda - Java/Swing - WxHaskell





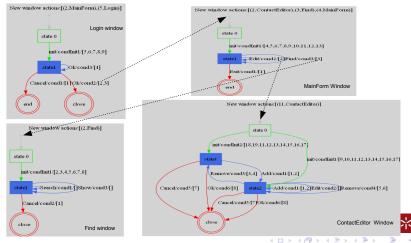
Flow Between Windows





Window Internal Behavior

Windows behavior:



Graph Theory Applied to State Machine Reasonning

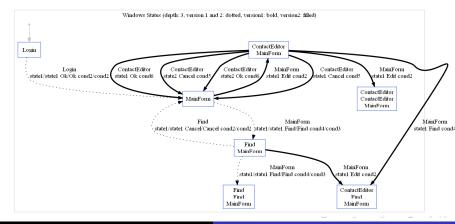
- States machines as graphs: States are vertices, events are edges
 - Refactoring: We can compute an equivalent machine with the minimum number of states
 - Dead code elimination: Detect if all states are reachable from the initial one
 - Test case generation:
 - Chinese Postman algorithm checking every event through properties
 - Traveling salesman checking every state through properties
 - Center of a graph: main window at a central point





Graph Operators: Intersection, Union and Difference

Intersection of two different versions



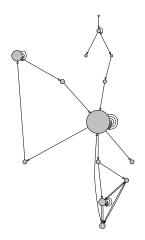
GUI Metrics

- Use of Graph-Tool for the manipulation and statistical analysis of graphs;
- Shortest distance between vertices;
- Pagerank;
- Betweeness;
- Cyclomatic complexity;



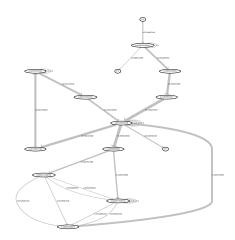


Pagerank Algorithm





Betweenness Algorithm







GUI Test Cases Generation

- Coverage criteria:
 - event coverage: set of event-sequences considering all possible events;
 - state coverage: each state reached at least once;
 - length-n-event-sequence coverage: set of event-sequences which contains all event-sequences of length equal to n;
- Chinese Postman Tour;
- Travelling Salesman Problem;





Case Study

Java/Swing application: Healthcare management system

- source code from Planet-Source-Code.com
- 66 classes;
- 29 windows forms (included message box);
- patients and doctors management;
- bills of patients display;





Windows Form Example: Add Patient

& Add Patient Information					_IDX
Add Patient Information					
Add Personal Information					
Name:			Patient No.:	Room No.:	
Address:		×	Contact:		
			Date Of Admission :	(dd-mm-yyyy)	
	*	>	Gender:	€ Male	
Medical Information					
Blood Group :	A-ve 💌		Date of Birth:	(dd-mm-yyyy)	
History:	×4	_	Current Problem :	id	-
				15.	Δ
Type Of Room:	Deluxe 💌		Attending Doctor :		
	B	ADD PCLEAR	○ BACK		





Case Study: Results

• • •





Ongoing Work

- Use of QuickCheck: a haskell library tool for testing haskell programs automatically.
 - haskell specification of the GUI
 - Properties definition
 - QuickCheck tests the properties in a large number of randomly generated cases
- GUISurfer back-end extension: generalizing the approach to new languages and toolkits (GWT, JavaScript)





Conclusions and Future Work

- Able to derive user interface models of interactive computing system
- Support for Java, WxHaskell and GWT available
- Plan to extend our implementation to handle more complex user interfaces
- Development of a web portal





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