# A correlation-aware data placement strategy for key-value stores

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### Large scale tuple stores

- Scalable, elastic and dependable systems.
- Amazon's Dynamo, Yahoo's PNUTS, Google's Bigtable, Facebook's Cassandra
- Solve internal data management problems and support their current or future Cloud services.
- A simple tuple store interface, that allows applications to insert, query, and remove individual elements.
- Only single tuple operations or at most range operations over tuples.



### Motivation

- Data placement strategies in existing distributed tuple stores (Bigtable, PNUTS, Dynamo, Cassandra) only efficiently support single tuple or range queries.
- Most applications have however general multi-tuple operations that request reads and/or writes to a specific subset of tuples.
- Performance of multi-tuple operations is highly affected by the data placement strategy.
- The probability of a pair of tuples being requested together in a query is not uniform but often highly skewed.
- Correlation is mostly stable over time for real applications.



How to achieve such placement in a decentralized fashion?



### Data Droplets

Offers a simple application interface providing the atomic manipulation of tuples and the flexible establishment of arbitrary relations among tuples.

Multi-tuple operations leverage disclosed data relations to manipulate sets of comparable or arbitrarily related elements.



Provides additional consistency guarantees.

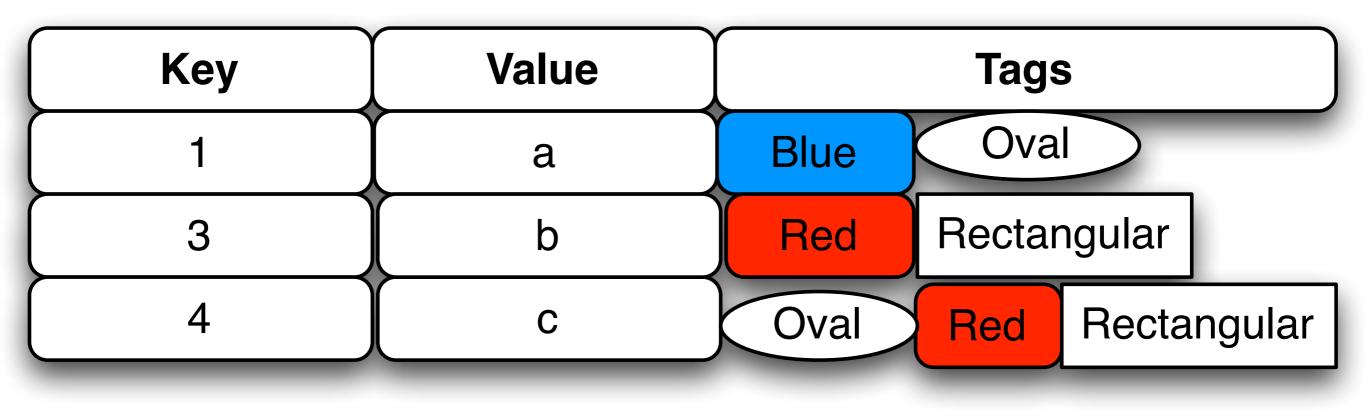


Ease the migration from current RDBMS.



Data Droplets

### Data Model

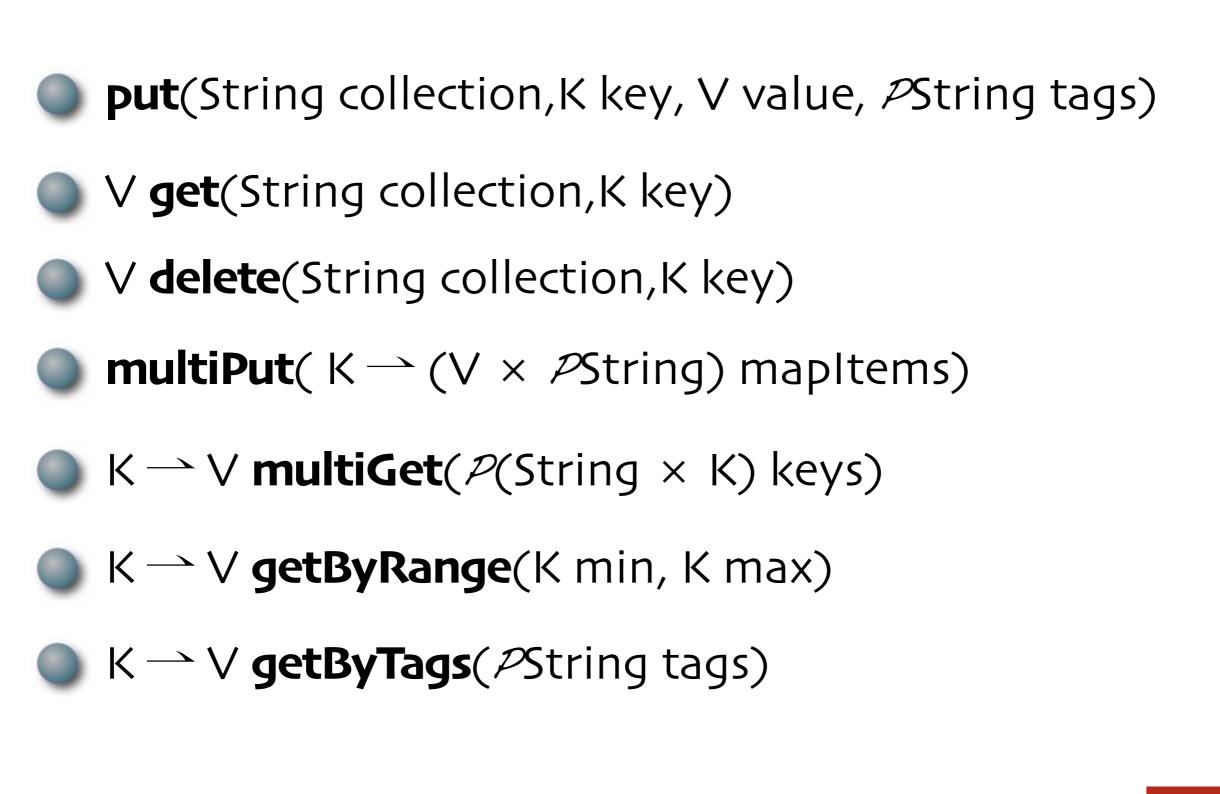


Each tuple is a triple consisting of a unique key drawn from some partially ordered set, a value that is opaque and a set of tags.

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Tuples can be organized in collections.

#### API





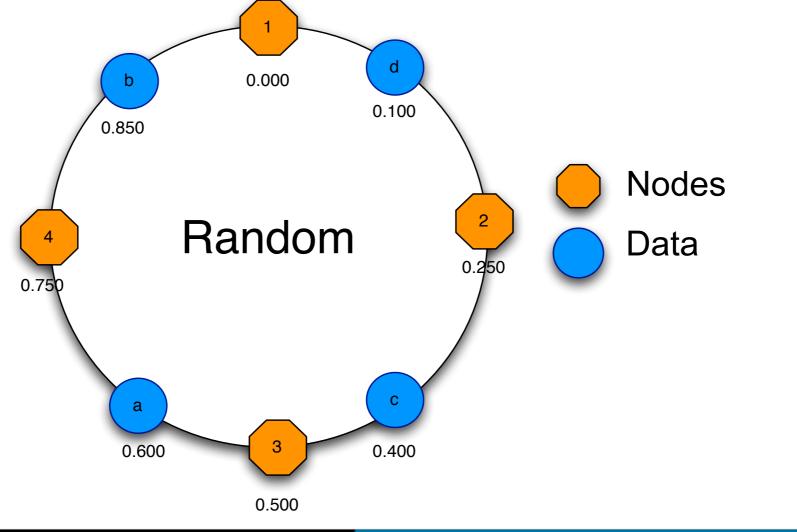
### Data Placement

- Builds on the Chord structured ring overlay network.
- Nodes in the overlay have unique identifiers uniformly picked from the [0,1] interval and ordered along the ring.
- Each node is responsible for the storage of buckets of a distributed hash table (DHT) also mapped into the same [0,1] interval.
- Several data placement strategies defined on a per collection basis.
- Automatic load redistribution on membership changes.
- As some workloads may impair the uniform data distribution the system implements dynamic load-balancing.



### Random

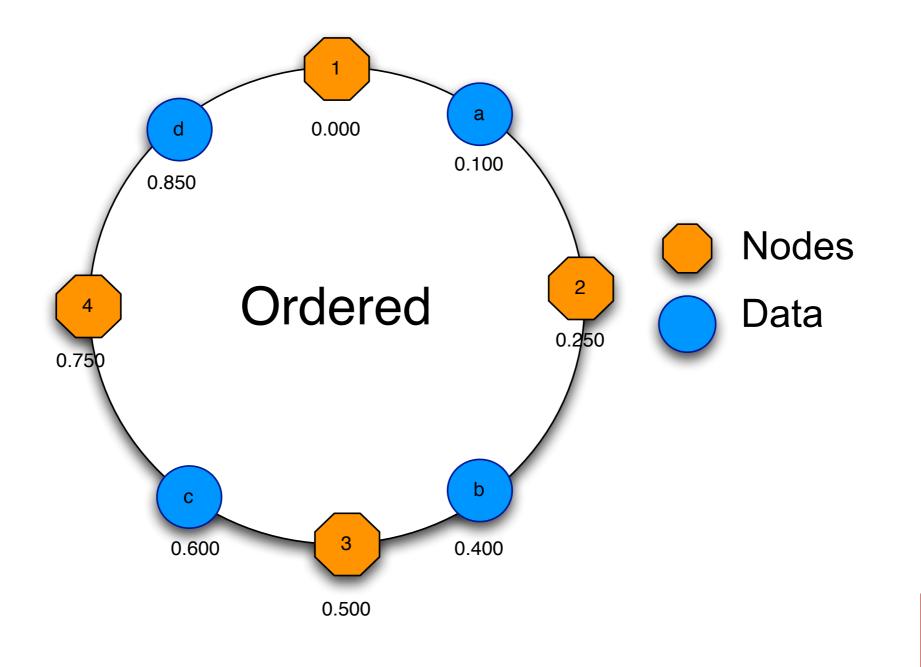
- The random strategy is based on a consistent hash.
- Pseudo-randomly hash the tuple's key.
- Uniformly maps tuples identifiers to the identifier space, providing automatic load balancing.



### Ordered



The ordered strategy places tuples according to the partial order of the tuple' keys.



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#### Our approach: Tagged



# Set of tags defined per tuple.

Uses a dimension reducing and locality-preserving indexing scheme that maps the multidimensional information space to the identifier space.

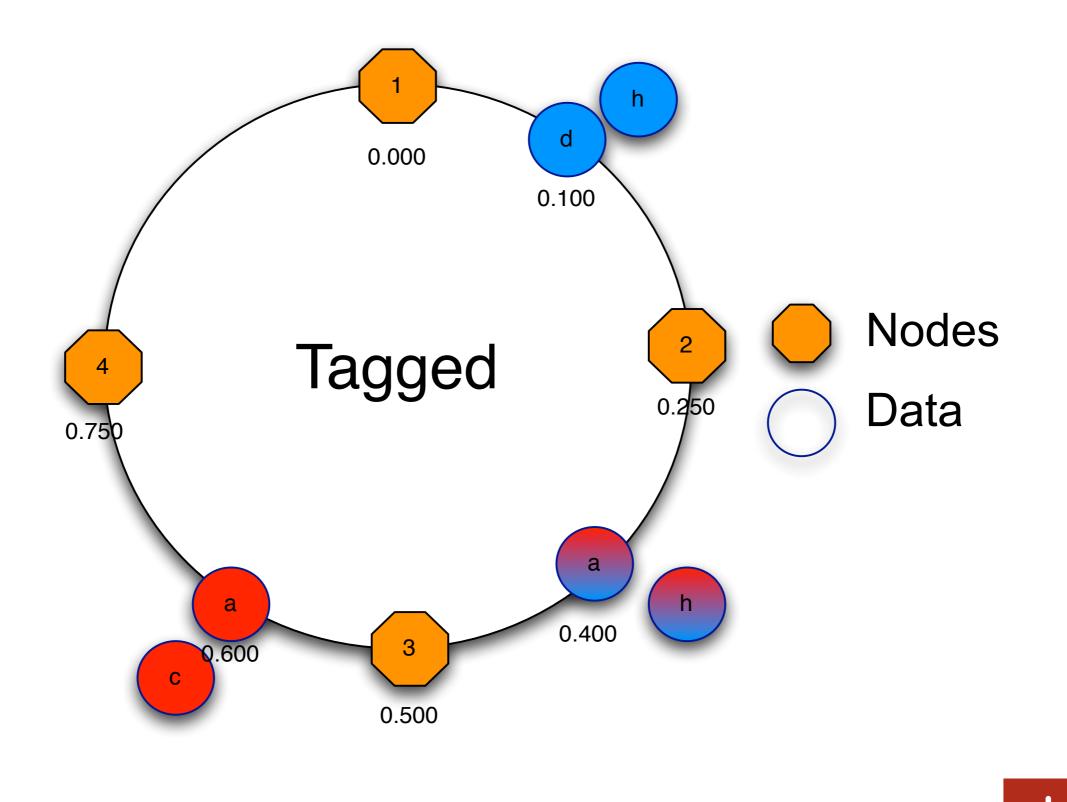


Keeps the minimal precision needed for the multidimensional information space.



Data Placement

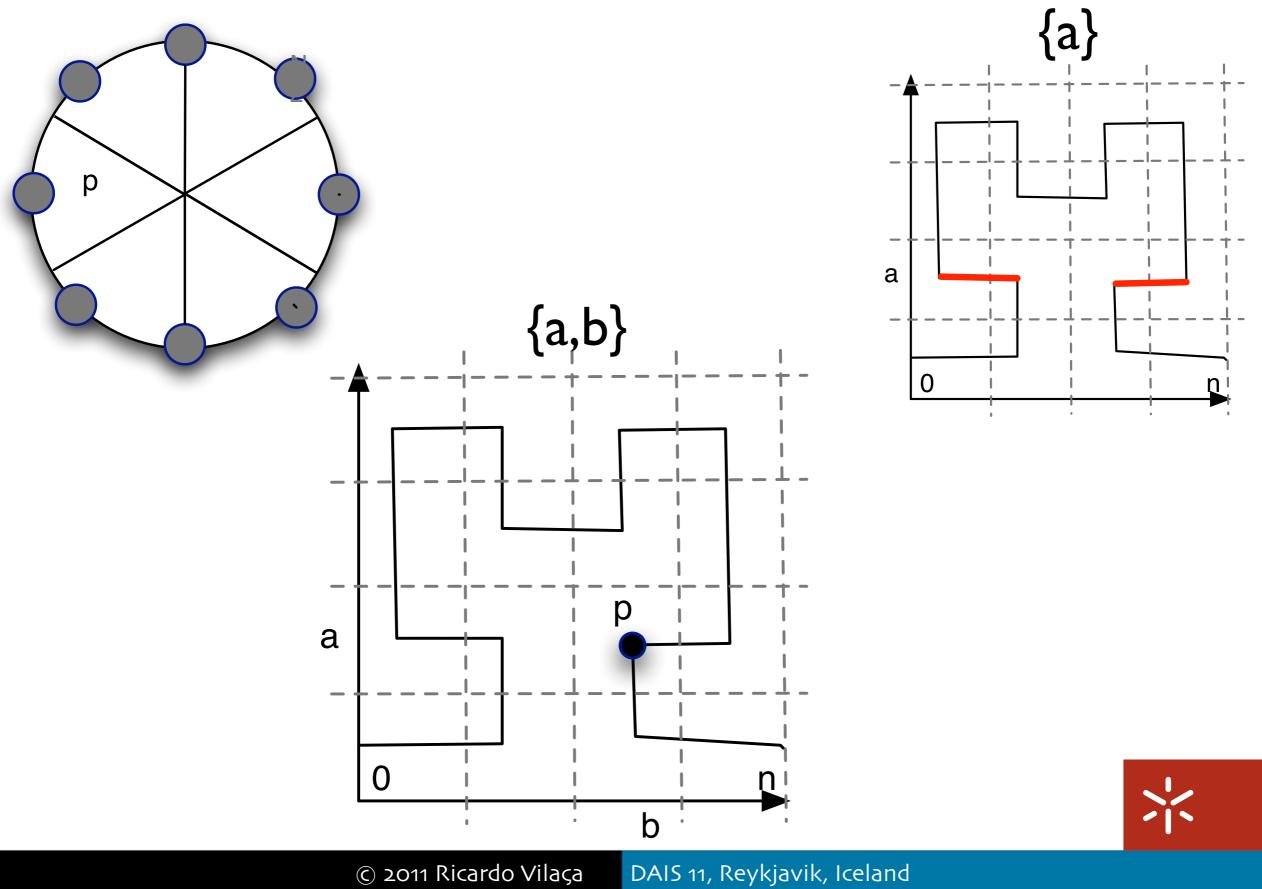
## Our approach: Tagged



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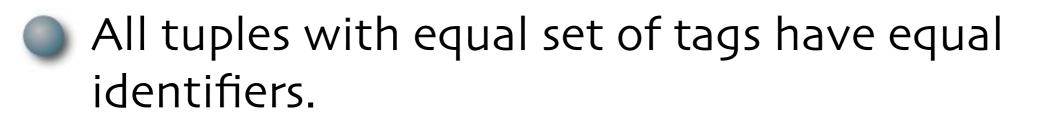
Data Placement

# Our approach: Tagged



### Our approach: Tagged

# Problem



Not fixed by load-balancing.

# Solution

Higher order n bits from tagged strategy and remaining from other strategy (random or ordered).



#### **Evaluation Setting**

# Simulated

- 2 Dual-Core AMD Opteron processors running at 2.53GHz and 2GB of RAM.
- Network delay model with latency uniformly distributed between 1 ms and 2 ms to simulate a LAN network.
- Hybrid simulation for CPU profiled with real execution.
- Populated with 10000 concurrent users and the same number of active users were simulated.

#### **Evaluation Setting**

# 🕨 Real

- 24 AMD Opteron Processor cores running at 2.1GHz, 128GB of RAM.
- 20 instances of Java Virtual Machine (1.6.0) running ProtoPeer.
  - Apache MINA 1.1.3 for communication.
- All data persistently stored using Berkeley DB Java edition 4.0.5.
- Populated with 2500 concurrent users and the same number of active users were simulated.



### Workload

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- Workload mimics a Twitter alike application.
- The workload needs three collections to store the needed information: users, tweets and users\_timeline.

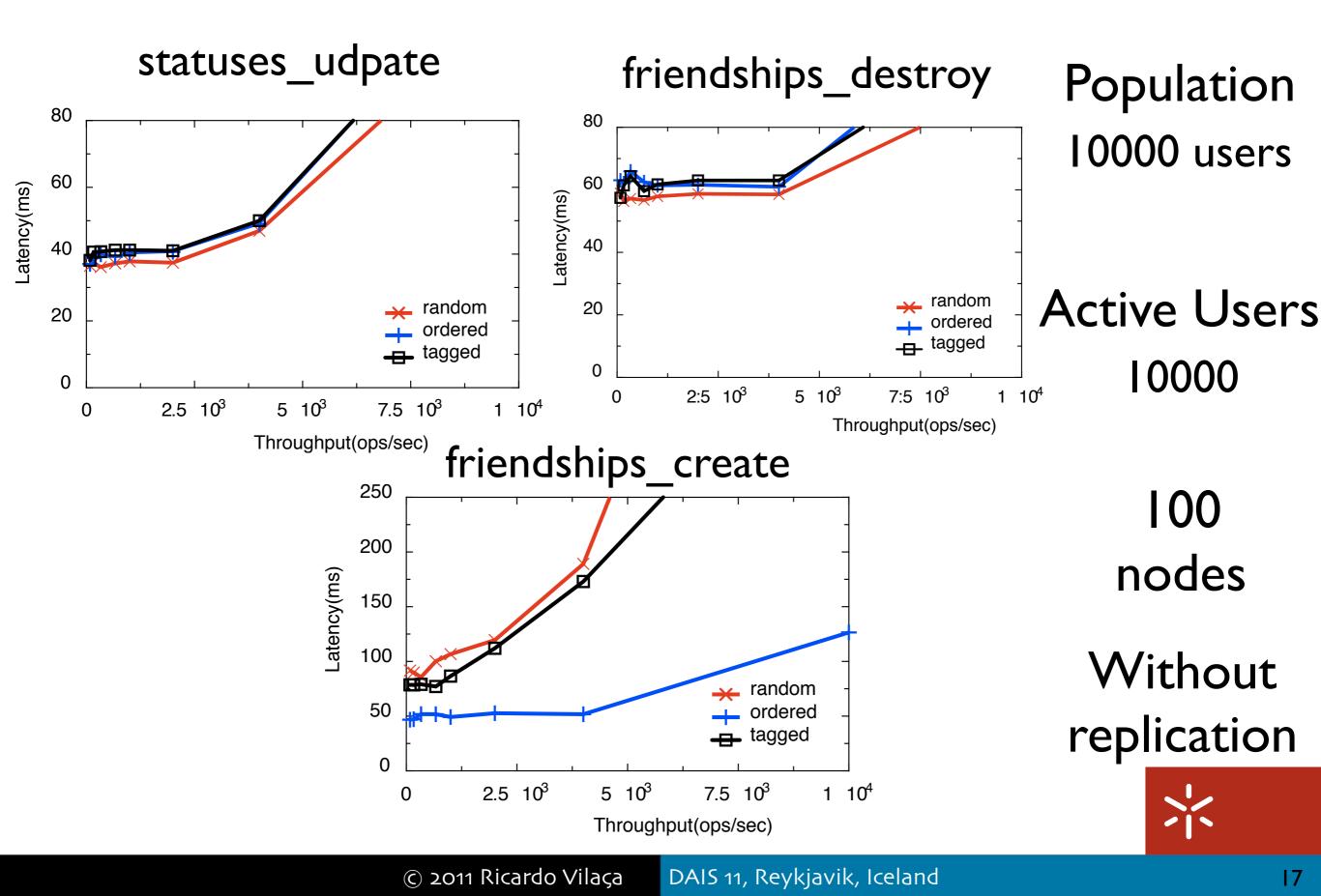
# Operations

- List<Tweet>statuses\_user\_timeline(String userID, int start, int count)
- List<Tweet>statuses\_friends\_timeline(String userID, int start, int count)
- List<Tweet> search\_contains\_hashtag(String topic)
- List<Tweet> statuses\_mentions(String owner)
  - **statuses\_update**(Tweet tweet)
  - friendships\_create(String userID,String toStartUserID)
  - friendships\_destroy(String userID, String toStopUserID)



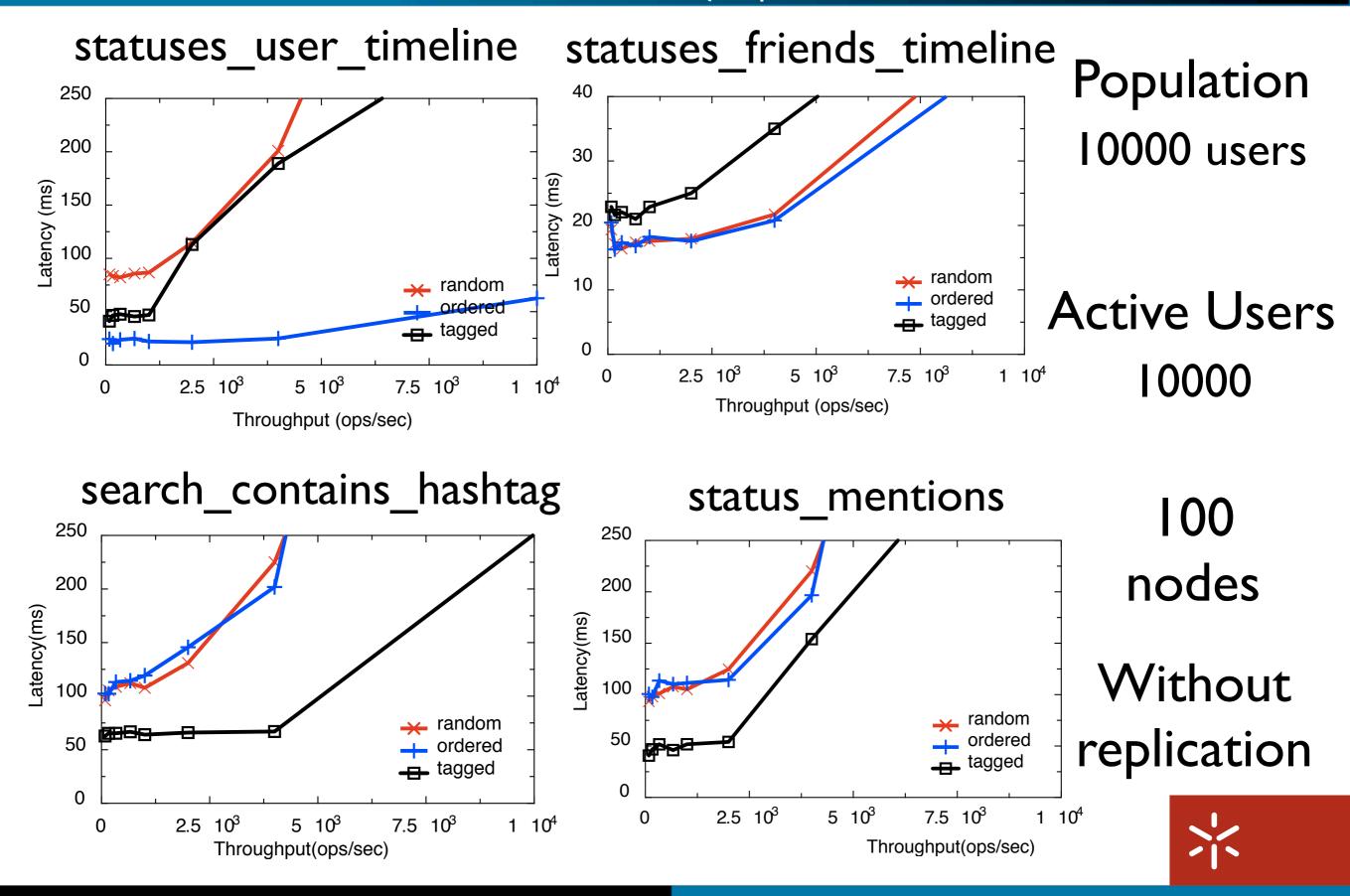
Experimental results

#### **Results write operations**



**Experimental results** 

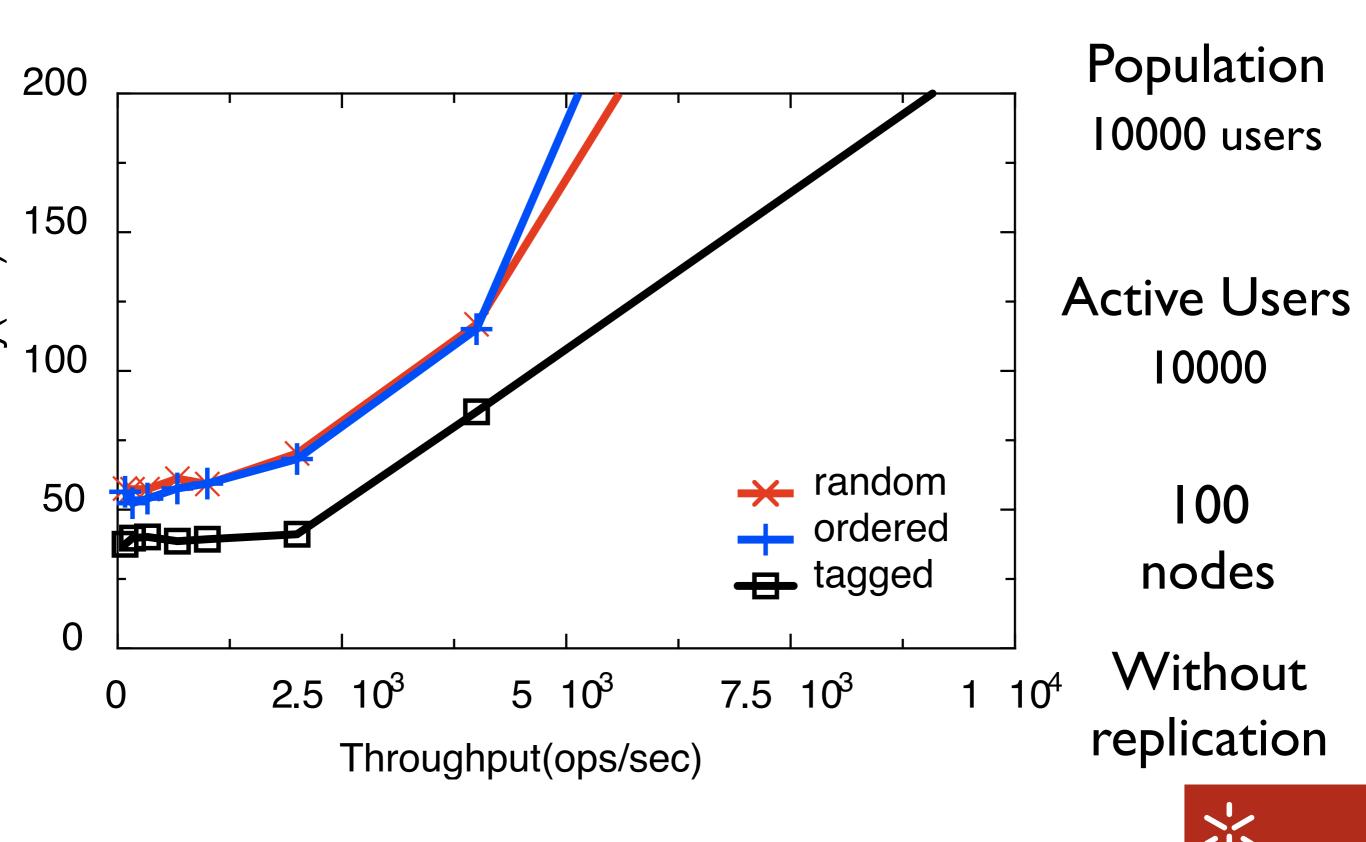
#### Results read-only operations



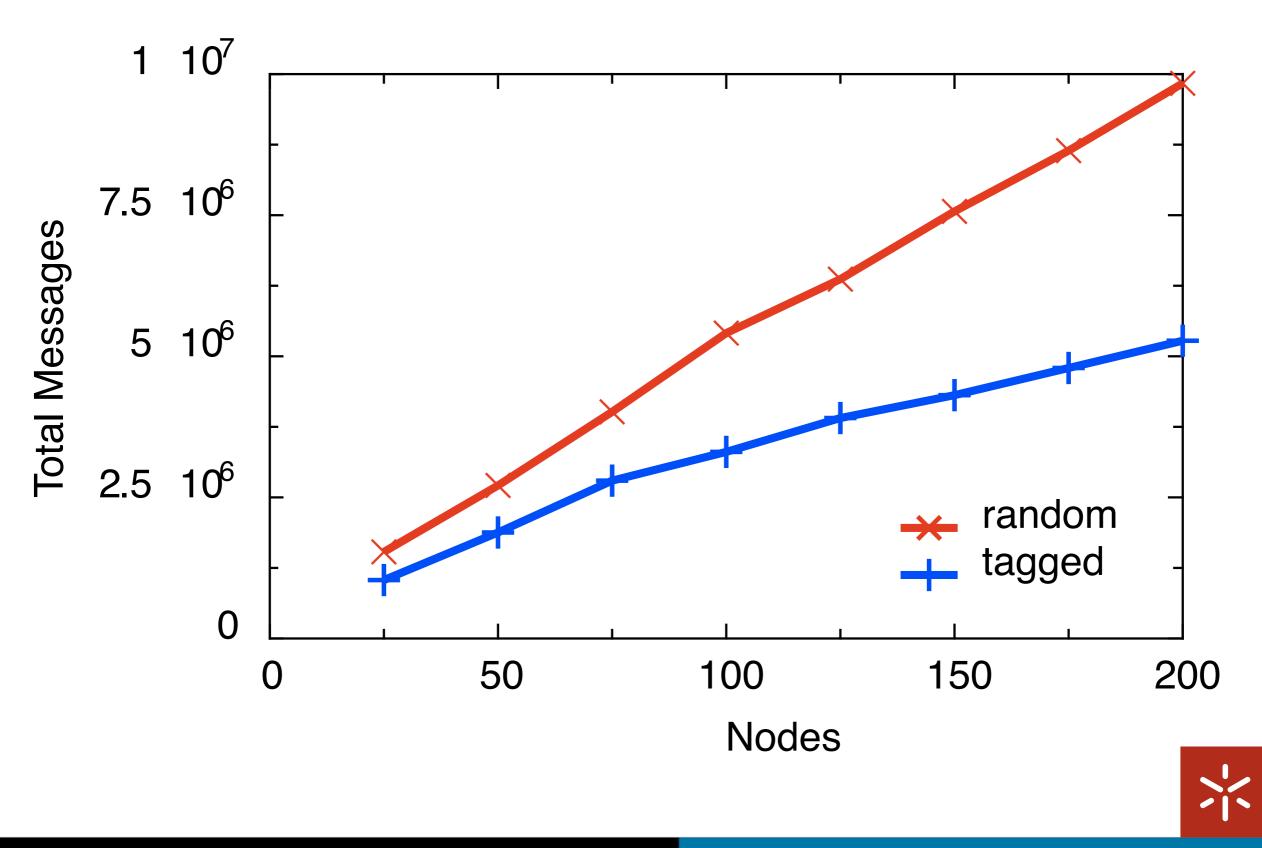
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Experimental results

### Overall simulated results

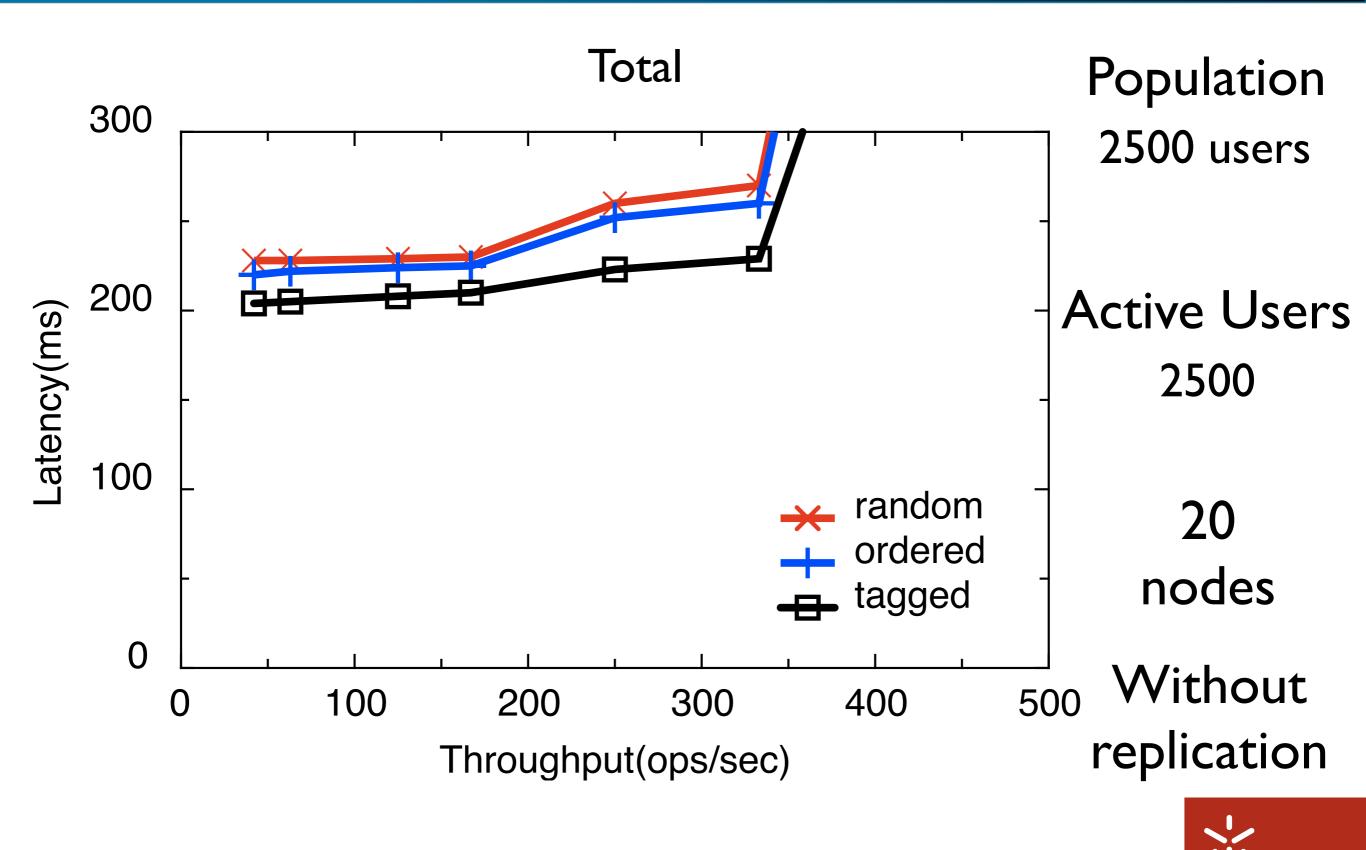


### Number of exchanged messages



## Overall real results

Experimental results



### Conclusion

- A novel data placement strategy based on multidimensional locality preserving mappings.
- Fits access patterns found in many current applications, which arbitrarily relate and search data by means of free-form tags.
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- Provides better results in overall query performance.
- Usefulness of having multiple simultaneous placement strategies in a multi-tenant system.
- A simple but realistic benchmark for elastic key-value stores based on Twitter and currently known statistical data about its usage.

